

# ECEN689: Special Topics in High-Speed Links Circuits and Systems Spring 2010

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## Lecture 8: Channel Pulse Model



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# Announcements

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- Reading
  - Will post some papers of link examples with different modulation techniques

# Agenda

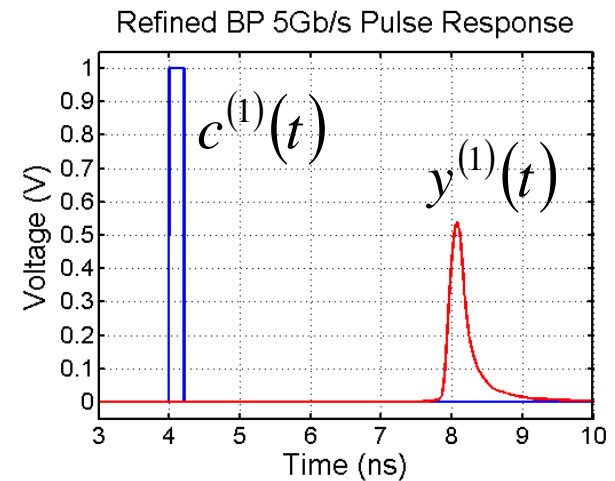
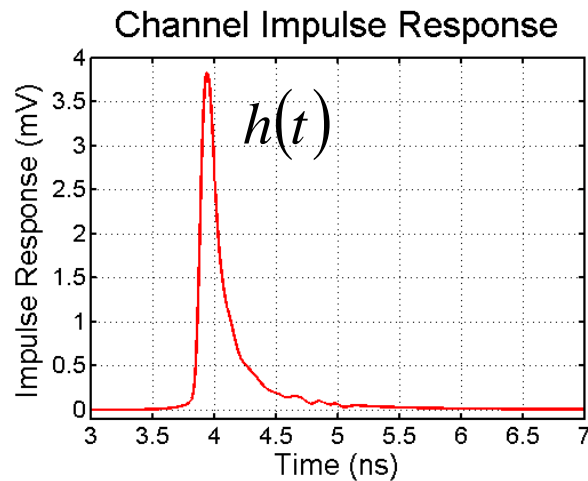
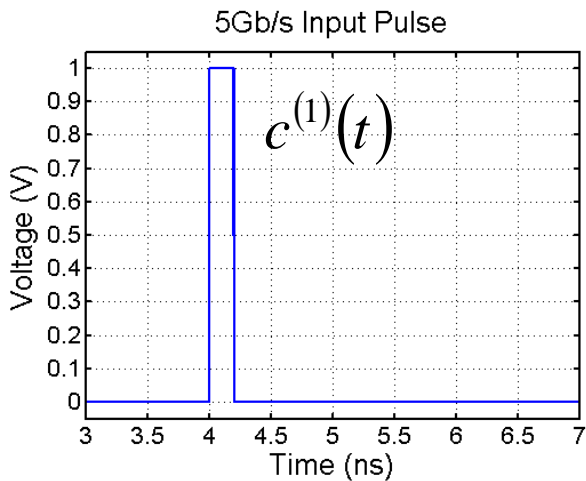
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- ISI
- Channel Pulse Model
- Peak Distortion Analysis
- Modulation Schemes

# Inter-Symbol Interference (ISI)

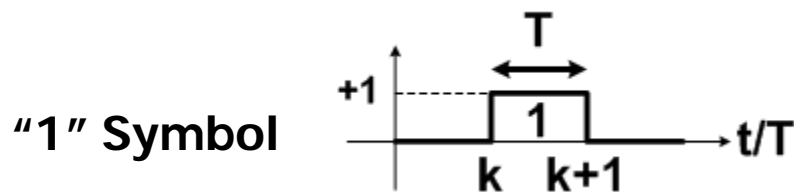
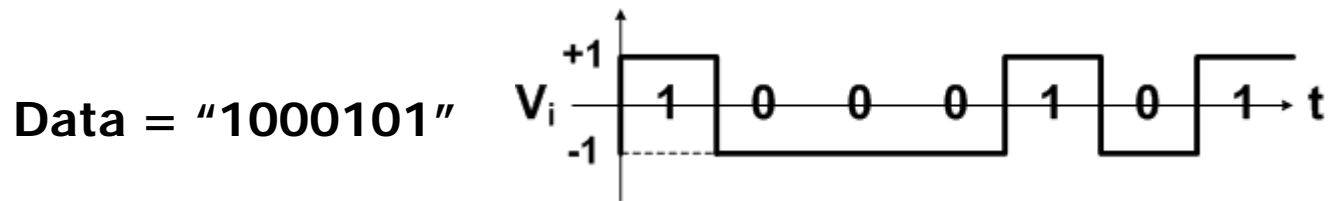
- Previous bits residual state can distort the current bit, resulting in inter-symbol interference (ISI)
- ISI is caused by
  - Reflections, Channel resonances, Channel loss (dispersion)
- Pulse Response

$$y^{(1)}(t) = c^{(1)}(t) * h(t)$$

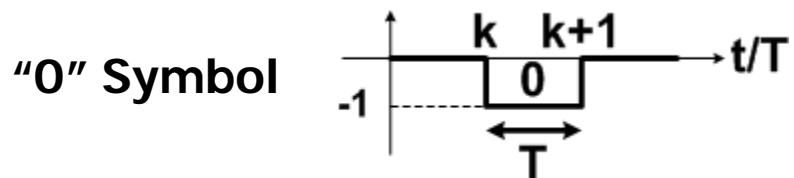


# NRZ Data Modeling

- An NRZ data stream can be modeled as a superposition of isolated "1"s and "0"s



$$c_k^{(1)}(t) \equiv u(t - kT) - u(t - (k + 1)T)$$

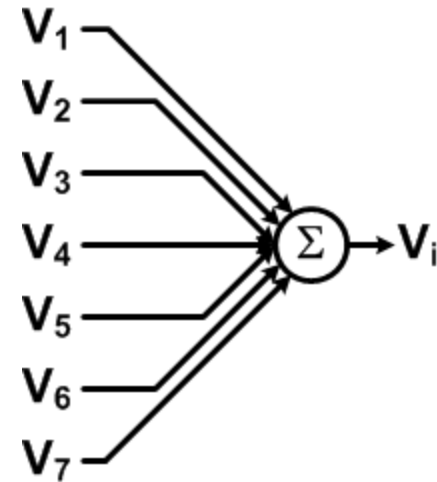
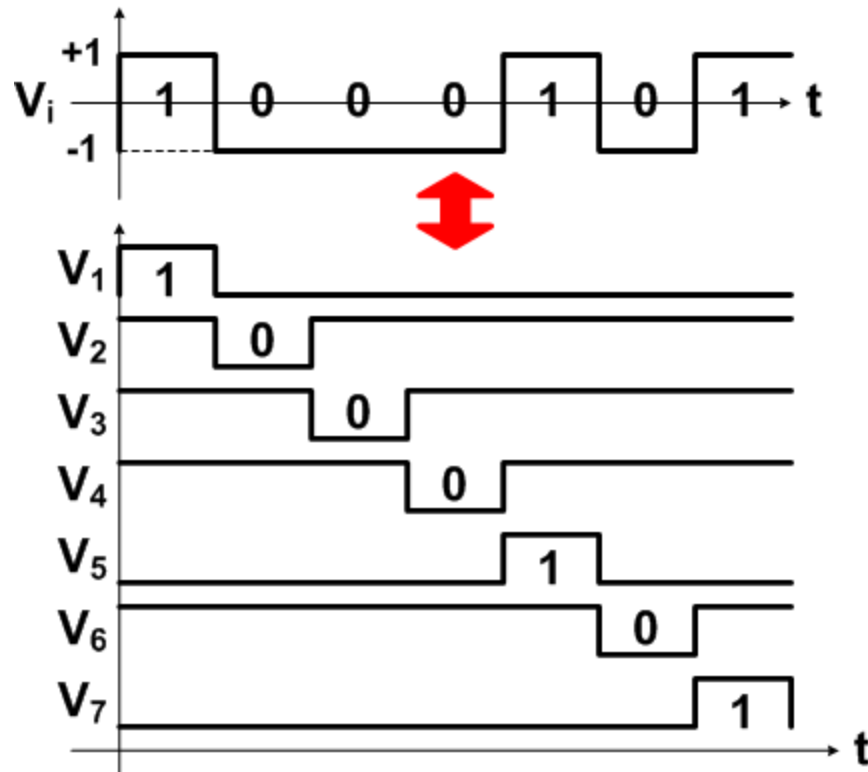


$$c_k^{(0)}(t) = -c_k^{(1)}(t)$$

$$\text{where } u(t) \equiv \begin{cases} 1 & t \geq 0 \\ 0 & t < 0 \end{cases}$$

# NRZ Data Modeling

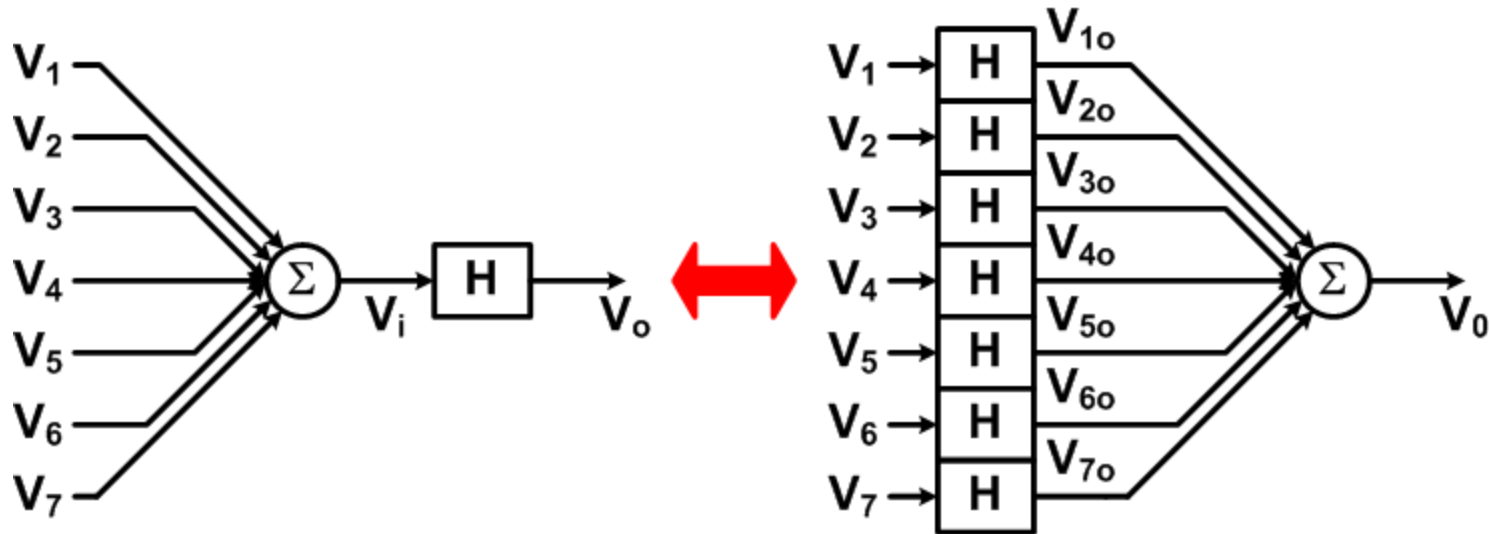
- An NRZ data stream can be modeled as a superposition of isolated "1"s and "0"s



$$V_i(t) = \sum_{k=-\infty}^{\infty} c_k^{(d_k)}(t)$$

# Channel Response to NRZ Data

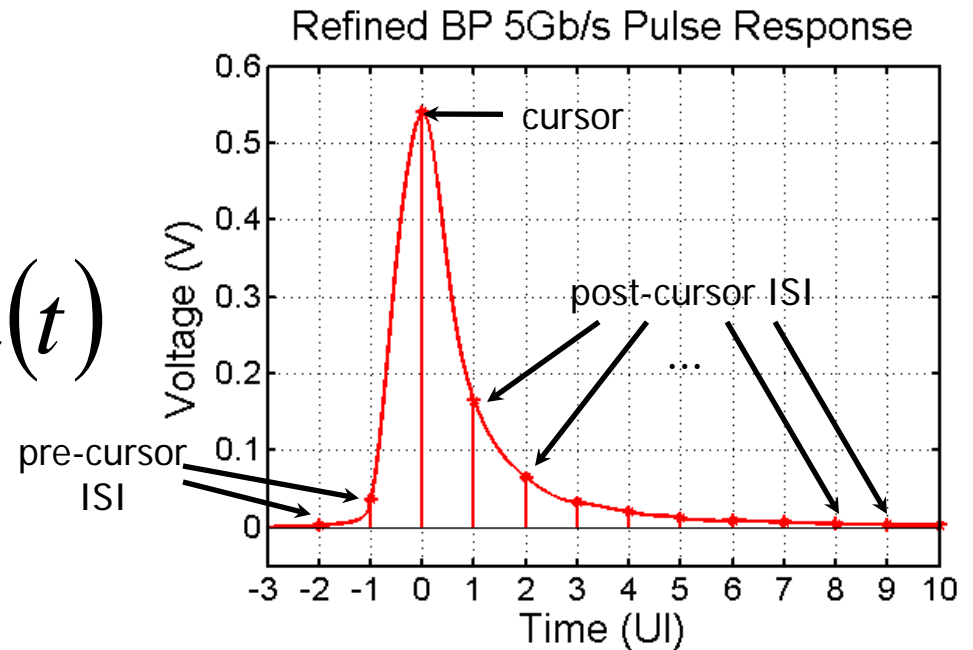
- Channel response to NRZ data stream is equivalent to superposition of isolated pulse responses



$$V_o(t) = H(V_i(t)) = \sum_{k=-\infty}^{\infty} H(c_k^{(d_k)}(t)) = \sum_{k=-\infty}^{\infty} y^{(d_k)}(t - kT)$$

# Channel Pulse Response

$$y^{(d_k)}(t) = c^{(d_k)}(t) * h(t)$$



$y^{(1)}(t)$  sampled relative to pulse peak:

[... 0.003 0.036 0.540 0.165 0.065 0.033 0.020 0.012 0.009 ...]

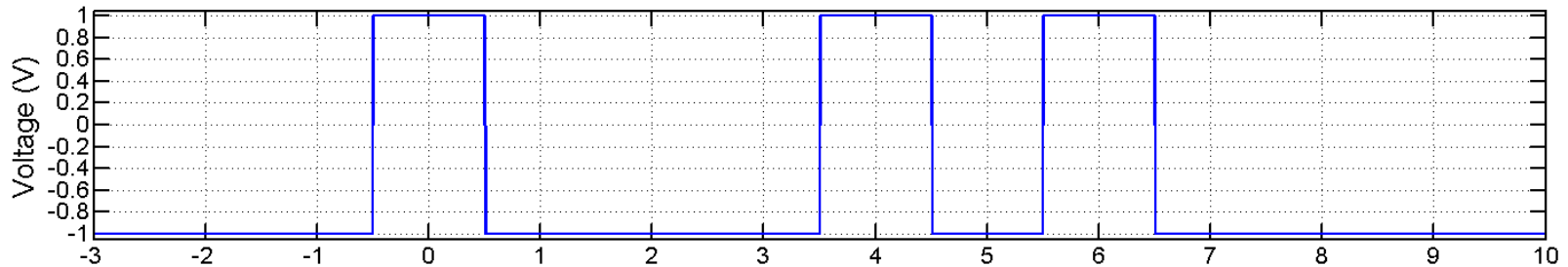
k = [ ... -2      1      0      1      2      3      4      5      6      ... ]

By Linearity:  $y^{(0)}(t) = -1 * y^{(1)}(t)$

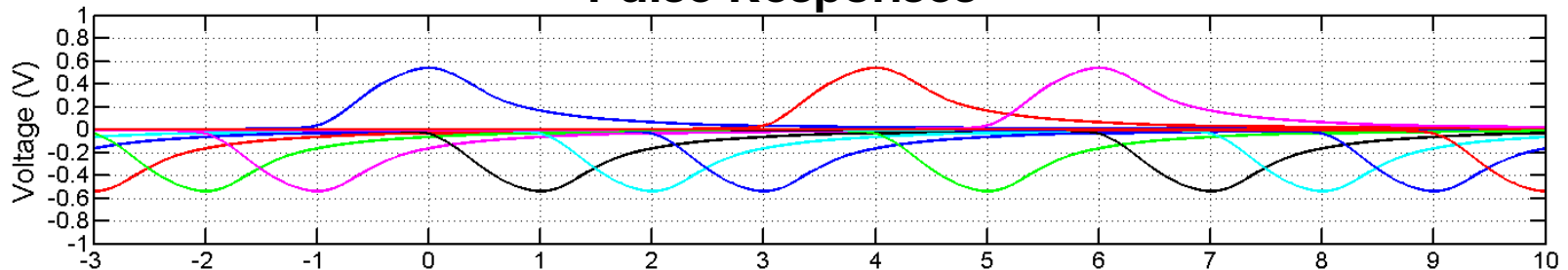


# Channel Data Stream Response

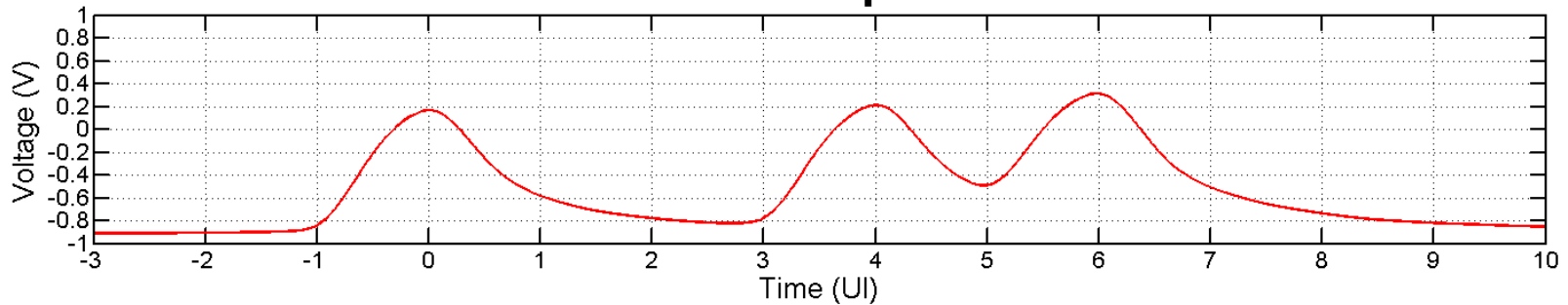
## Input Data Stream



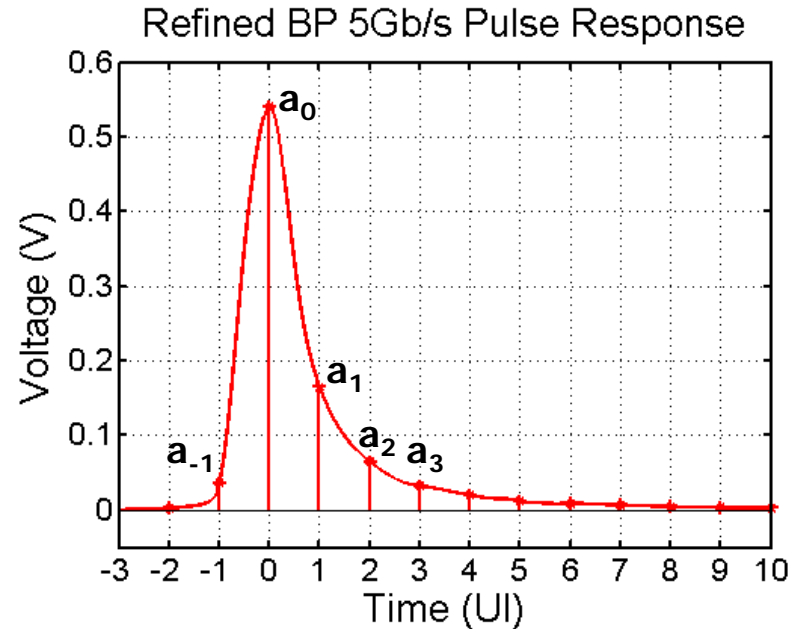
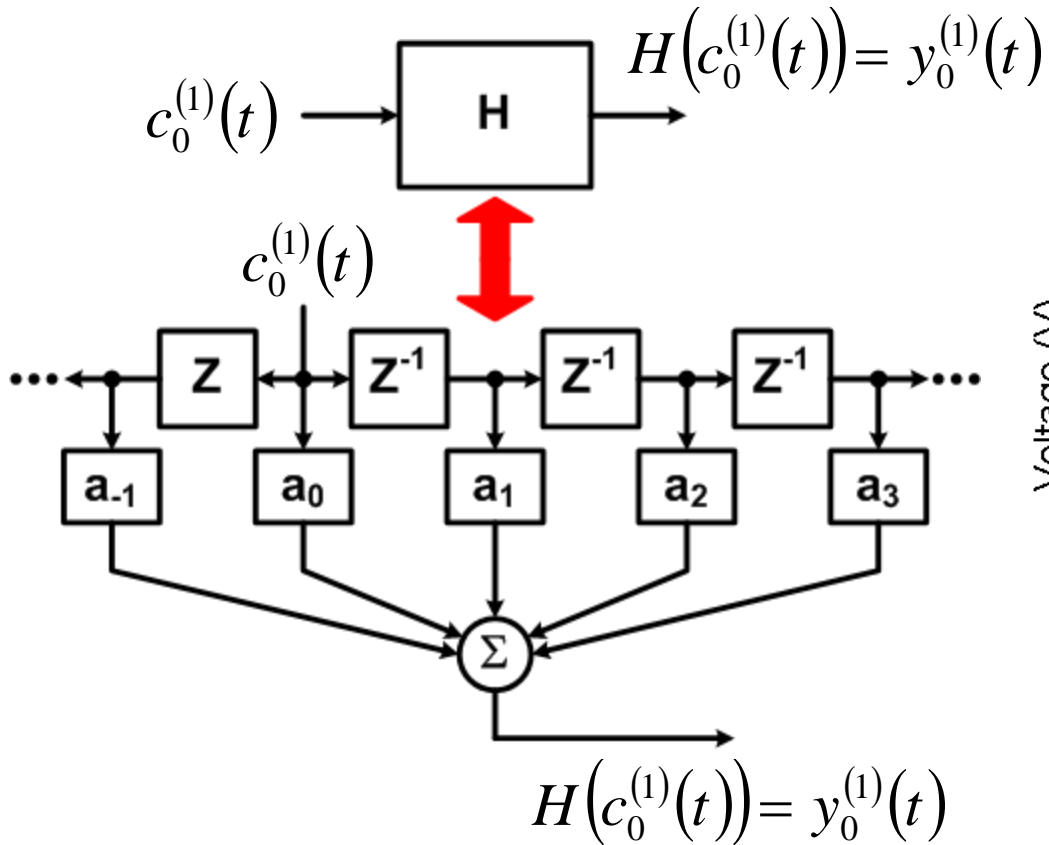
## Pulse Responses



## Channel Response



# Channel "FIR" Model



$y^{(1)}(t)$  sampled relative to pulse peak:

[... 0.003 0.036 0.540 0.165 0.065 0.033 0.020 0.012 0.009 ...]

$a = [ \dots a_{-2} \quad a_{-1} \quad a_0 \quad a_1 \quad a_2 \quad a_3 \quad a_4 \quad a_5 \quad a_6 \quad \dots ]$

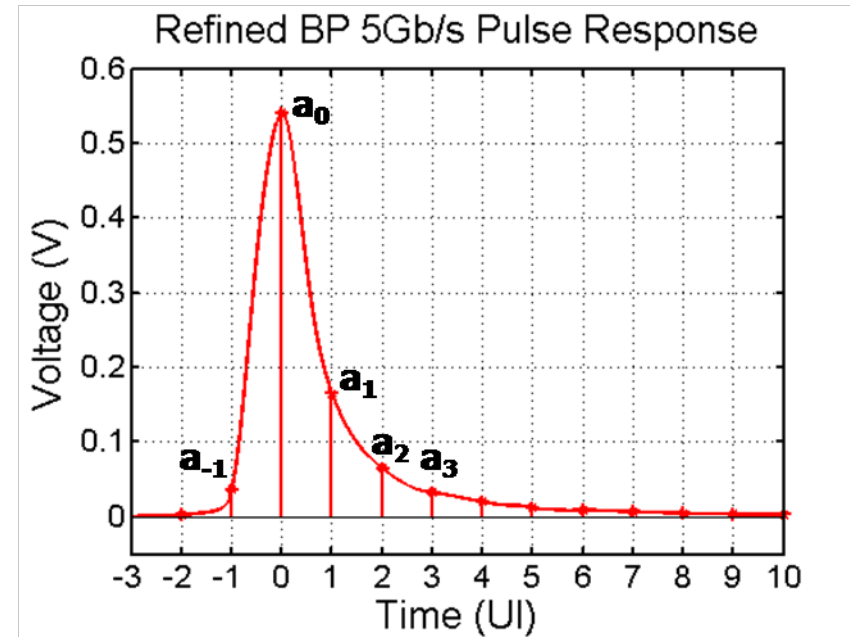
# Peak Distortion Analysis

- Can estimate worst-case eye height and data pattern from pulse response
- Worst-case "1" is summation of a "1" pulse with all negative non  $k=0$  pulse responses

$$s_1(t) = y_0^{(1)}(t) + \sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(d_k)}(t - kT) \Big|_{y(t-kT) < 0}$$

- Worst-case "0" is summation of a "0" pulse with all positive non  $k=0$  pulse responses

$$s_0(t) = y_0^{(0)}(t) + \sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(d_k)}(t - kT) \Big|_{y(t-kT) > 0}$$



# Peak Distortion Analysis

- Worst-case eye height is  $s_1(t) - s_0(t)$

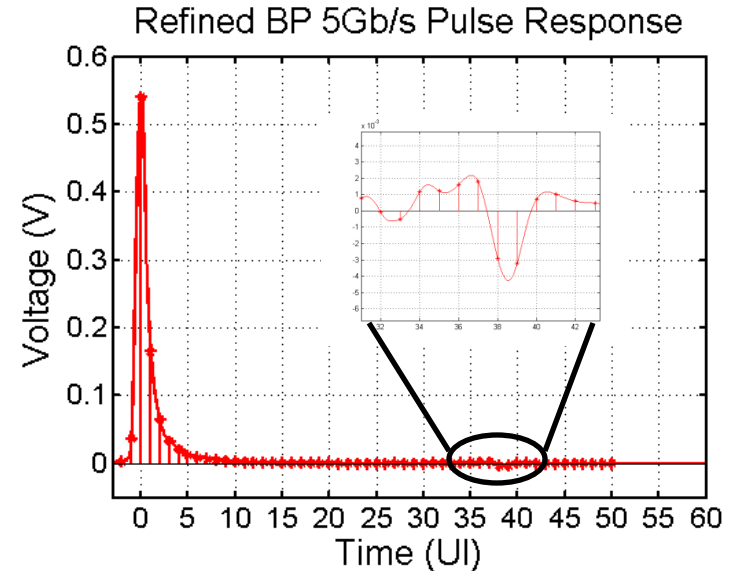
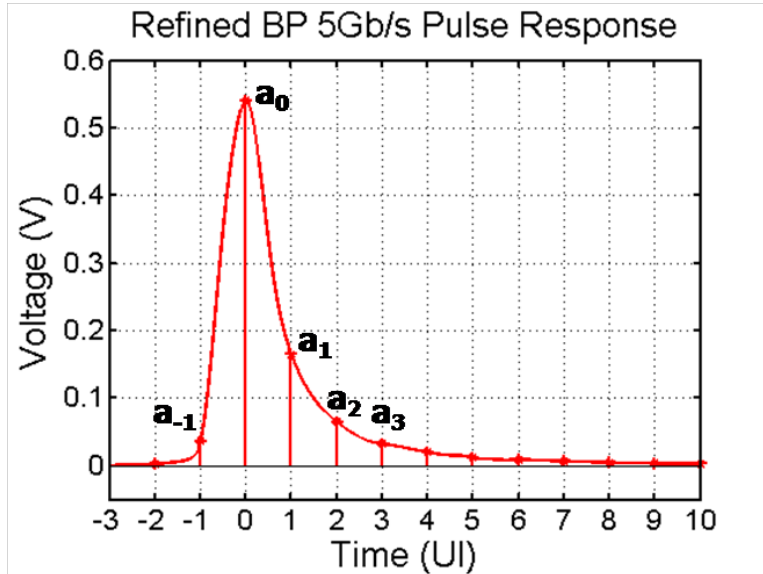
$$s(t) = s_1(t) - s_0(t) = \left( y_0^{(1)}(t) - y_0^{(0)}(t) + \left( \sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(d_k)}(t - kT) \Big|_{y(t-kT) < 0} - \sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(d_k)}(t - kT) \Big|_{y(t-kT) > 0} \right) \right)$$

Because  $y_0^{(0)}(t) = -1(y_0^{(1)}(t))$

$$s(t) = 2 \left( \underbrace{y_0^{(1)}(t) + \sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(1)}(t - kT) \Big|_{y(t-kT) < 0}}_{\text{"1" pulse worst-case "1" edge}} - \underbrace{\sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(1)}(t - kT) \Big|_{y(t-kT) > 0}}_{\text{"1" pulse worst-case "0" edge}} \right)$$

- If symmetric "1" and "0" pulses (linearity), then only positive pulse response is needed

# Peak Distortion Analysis Example 1

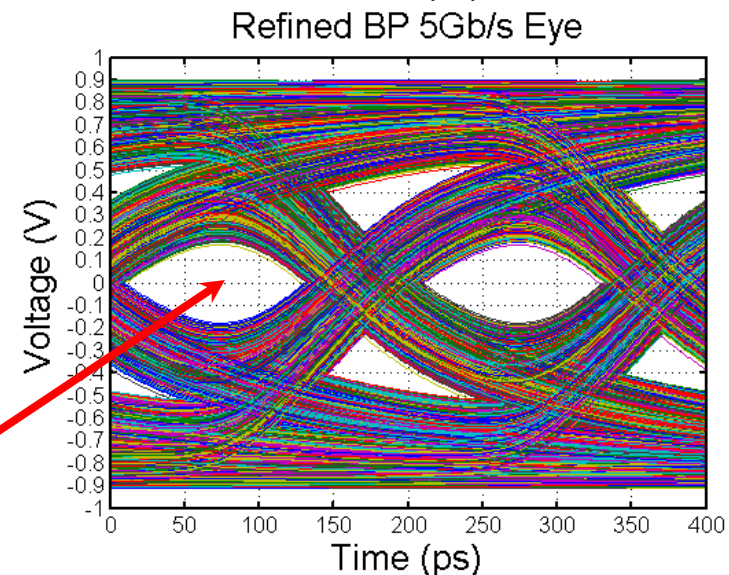


$$y_0^{(1)}(t) = 0.540$$

$$\sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(1)}(t-kT) \Big|_{y(t-kT) < 0} = -0.007$$

$$\sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(1)}(t-kT) \Big|_{y(t-kT) > 0} = 0.389$$

$$s(t) = 2(0.540 - 0.007 - 0.389) = 0.288$$



# Worst-Case Bit Pattern

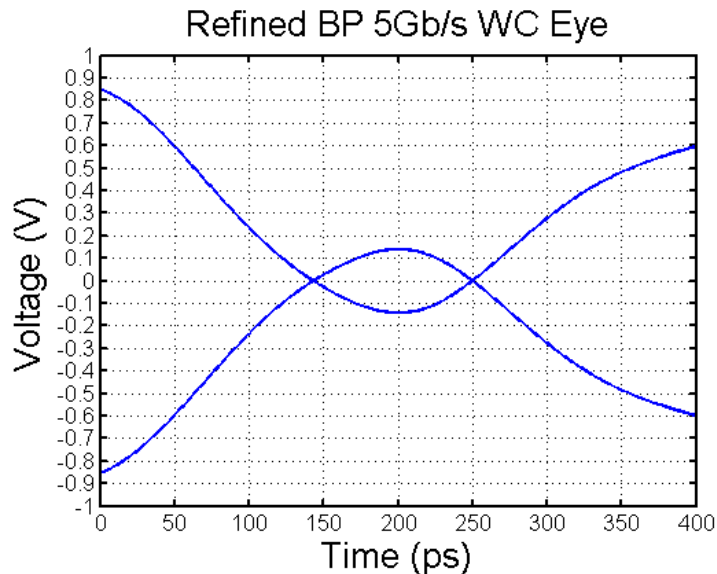
- Pulse response can be used to find the worst-case bit pattern

$$\text{Pulse } a = [\dots a_{-2} \quad a_{-1} \quad a_0 \quad a_1 \quad a_2 \quad a_3 \quad a_4 \quad a_5 \quad a_6 \quad \dots]$$

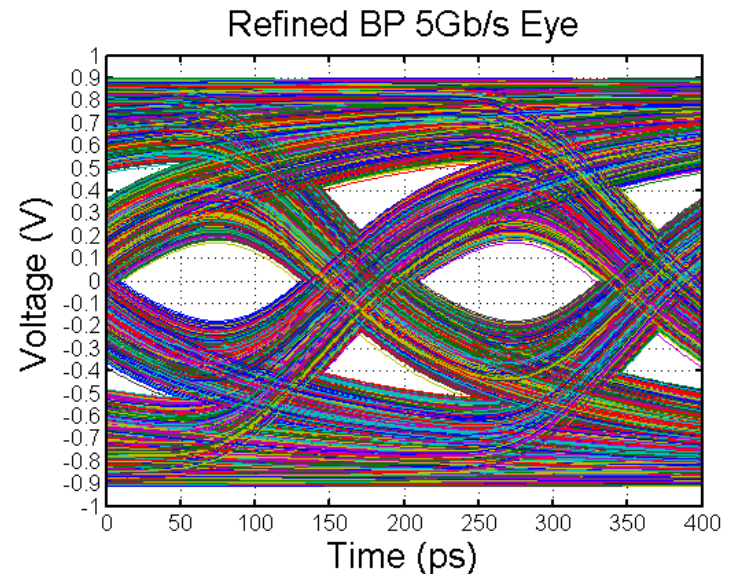
- Flip pulse matrix about cursor  $a_0$  and the bits are the inverted sign of the pulse ISI

$$[\dots -\text{sign}(a_6) \quad -\text{sign}(a_5) \quad -\text{sign}(a_4) \quad -\text{sign}(a_3) \quad -\text{sign}(a_2) \quad -\text{sign}(a_1) \quad 1 \quad -\text{sign}(a_{-1}) \quad -\text{sign}(a_{-2}) \quad \dots]$$

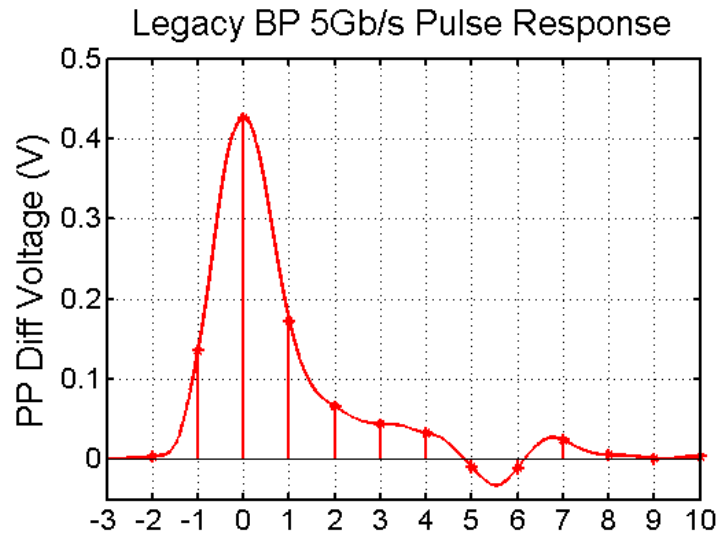
## Worst-Case Bit Pattern Eye



## 10kbits Eye



# Peak Distortion Analysis Example 2

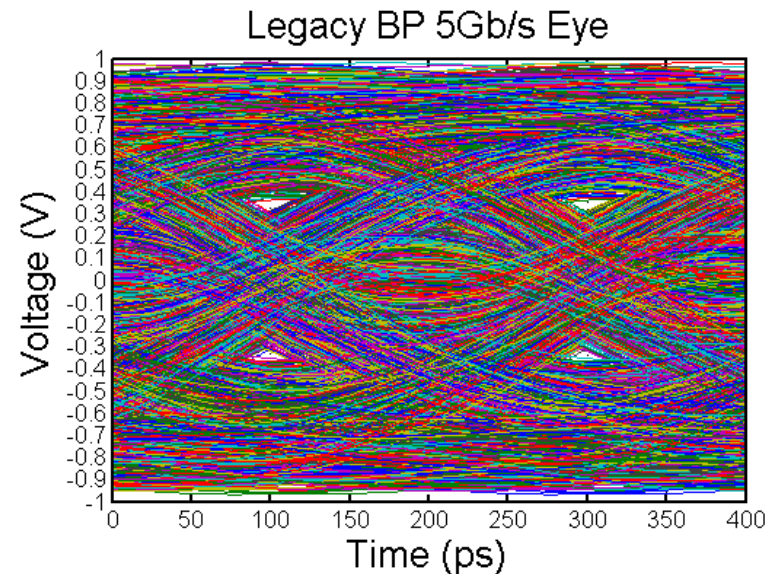
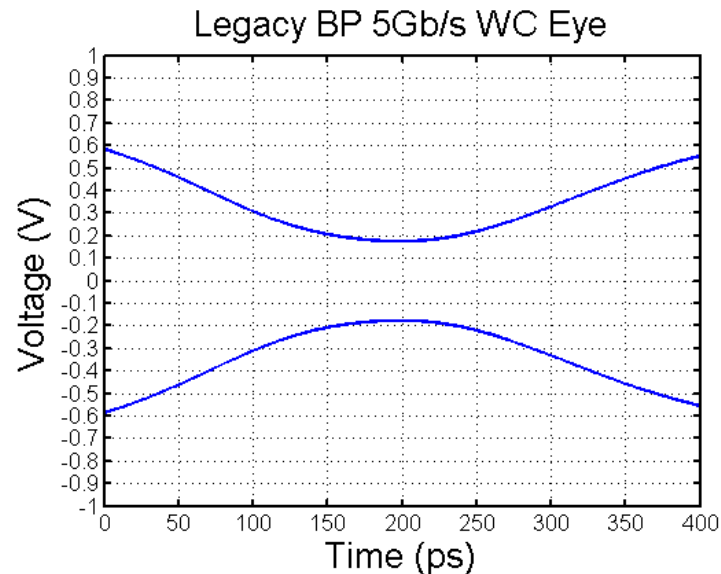


$$y_0^{(1)}(t) = 0.426$$

$$\sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(1)}(t - kT) \Big|_{y(t-kT) < 0} = -0.053$$

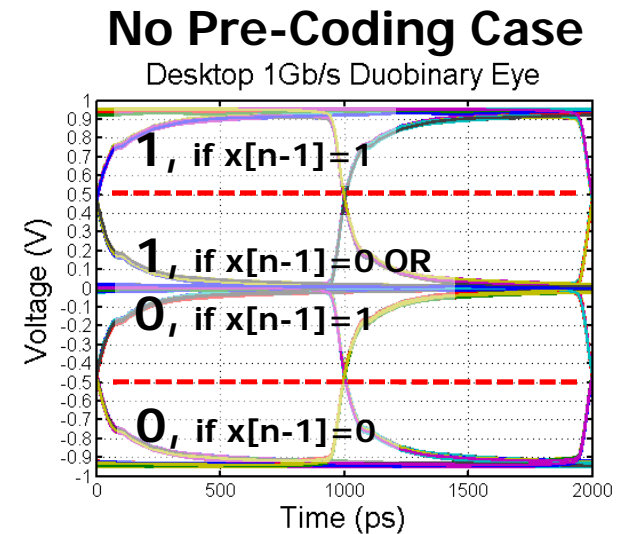
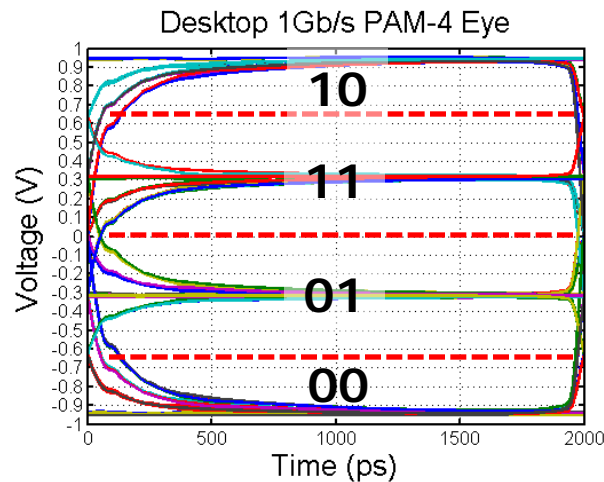
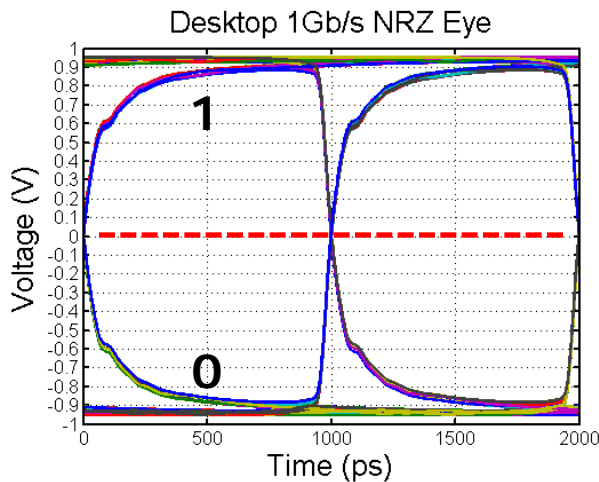
$$\sum_{\substack{k=-\infty \\ k \neq 0}}^{\infty} y^{(1)}(t - kT) \Big|_{y(t-kT) > 0} = 0.542$$

$$s(t) = 2(0.426 - 0.053 - 0.542) = -0.338$$



# Modulation Schemes

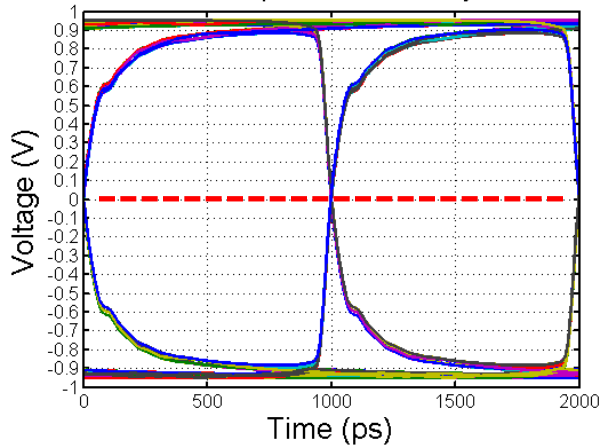
- Binary, NRZ, PAM-2
  - Simplest, most common modulation format
- PAM-4
  - Transmit 2 bits/symbol
  - Less channel equalization and circuits run  $\frac{1}{2}$  speed
- Duo-binary  $w[n] = x[n] + x[n-1]$ 
  - Allows for controlled ISI, symbol at RX is current bit plus preceding bit
  - Results in less channel equalization



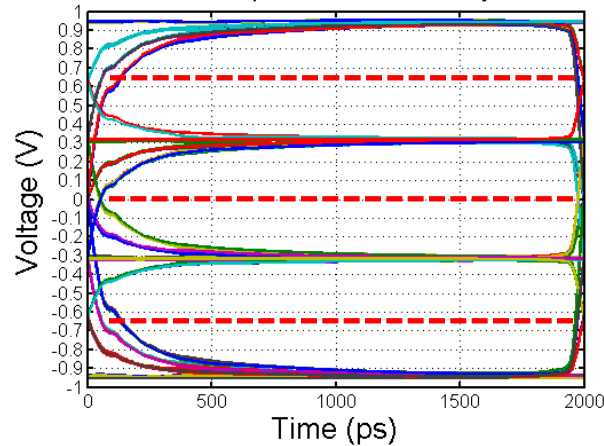


# Modulation Frequency Spectrum

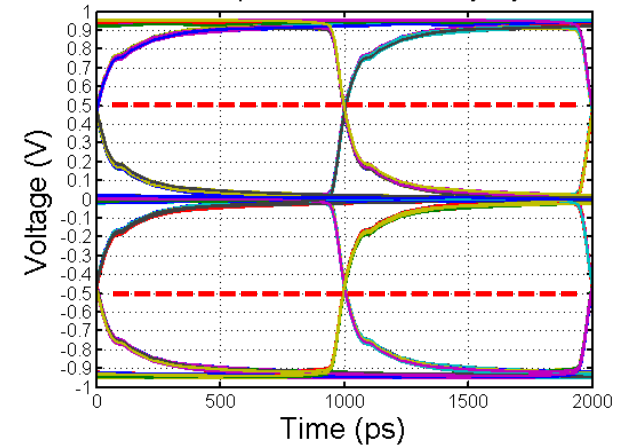
Desktop 1Gb/s NRZ Eye



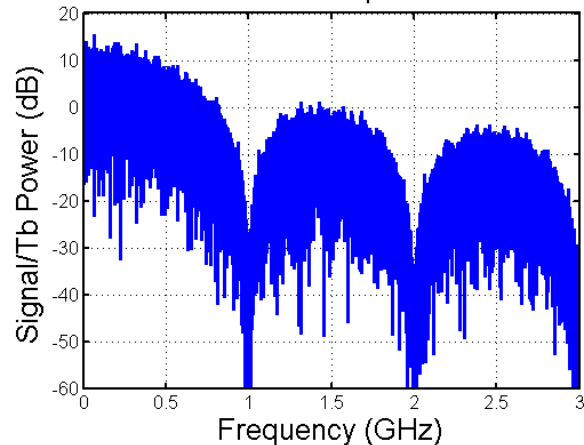
Desktop 1Gb/s PAM-4 Eye



Desktop 1Gb/s Duobinary Eye

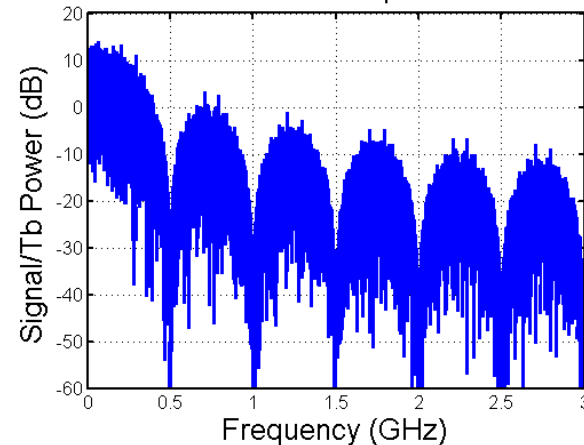


1Gb/s NRZ Spectrum



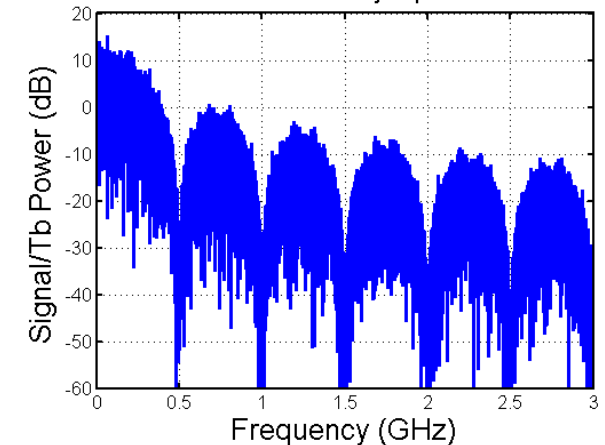
Majority of signal power in 1GHz bandwidth

1Gb/s PAM-4 Spectrum



Majority of signal power in 0.5GHz bandwidth

1Gb/s Duobinary Spectrum



Majority of signal power in 0.5GHz bandwidth

# Nyquist Frequency

- Nyquist bandwidth constraint:
  - The theoretical minimum required system bandwidth to detect  $R_s$  (symbols/s) without ISI is  $R_s/2$  (Hz)
  - Thus, a system with bandwidth  $W=1/2T=R_s/2$  (Hz) can support a maximum transmission rate of  $2W=1/T=R_s$  (symbols/s) without ISI

$$\frac{1}{2T} = \frac{R_s}{2} \leq W \Rightarrow \frac{R_s}{W} \leq 2 \text{ (symbols/s/Hz)}$$

- For ideal Nyquist pulses (sinc), the required bandwidth is only  $R_s/2$  to support an  $R_s$  symbol rate

Modulation	Bits/Symbol	Nyquist Frequency
NRZ	1	$R_s/2=1/2T_b$
PAM-4	2	$R_s/2=1/4T_b$
Duobinary	1 (or 1.5) ??	$R_s/2=1/2T_b$ (or $1/3T_b$ ) ??

# Next Time

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- Modulation scheme comparison
- Link Circuits
  - Termination structures
  - Drivers
  - Receivers