Dual Contouring of Hermite Data



Scott Schaefer, Tao Ju, Frank Losasso, Joe Warren

Rice University



Implicit Modeling

Generate surface from 3D grid of data
 Typically used to visualize geological and MRI data



Contouring Grids of Data

Grid of data is sample of function f[x, y]
The contour is level set f[x, y]=c



3D Contouring: Marching Cubes

Process each cube individuallyTable driven method



Dual Method: SurfaceNets

- Place vertices inside of square
- Generate segments across edges with zero
- Dual to polygons produced by MC



Comparison of Primal/Dual

- Produces well-shaped quads
- Allows more freedom in positioning vertices



MC (Primal)



SurfaceNets (Dual)

Problems With Implicit Surfaces

 Sharp features cannot be reproduced
 Need more information to do a better job



Modeling Sharp Features

- Standard implicit surfaces are blobby
- Feature sensitive contouring (Kobbelt et al.)
 - Add normals to scalar data
 - Place extra vertices at sharp features



Dual Contouring With Hermite Data

- Place vertices at minimizer of QEFs
- Generate segments across edges with zeros



Comparison of Methods

Scalar methods fail to reproduce sharp features
Hermite methods reproduce sharp features



Example: Hermite Dual Contouring



Contouring Signed Octrees

- For each minimal edge with zero,
 - Connect vertices of cubes containing edge
- Constructs closed surface mesh for any octree



Fast Polygon Generation

Recursive octree traversalLinear time in size of octree





Example of Adaptive Contouring

Use QEFs to control level of simplification



Extensions

- Multiple materials
- CSG operations
- Simplification via QEFs
 Numerically stable
 Topological safety



