

Mesh Denoising via L_0 Minimization

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Texas A&M University

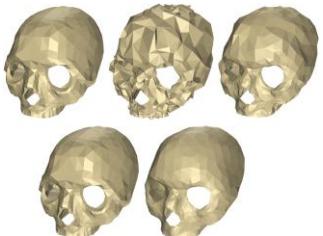


SIGGRAPH2013

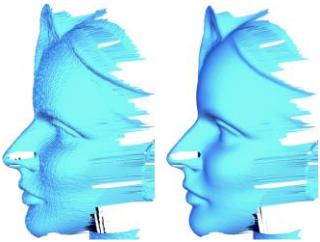
Surface Denoising



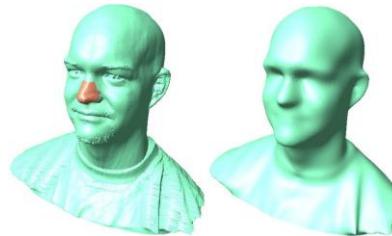
Related Work



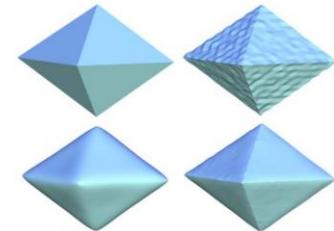
[Vollmer et al. 1999]



[Desbrun et al. 1999]



[Kim et al. 2005]



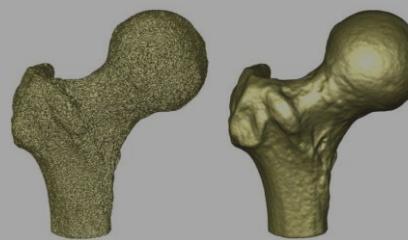
[Nealen et al. 2006]



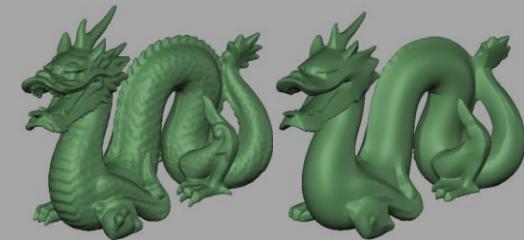
[Clarenz et al. 2000]



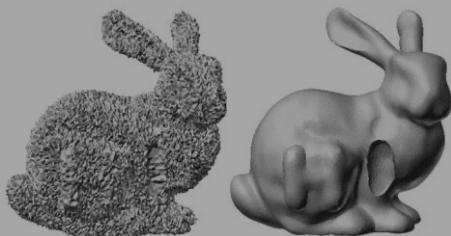
[Bajaj and Xu 2003]



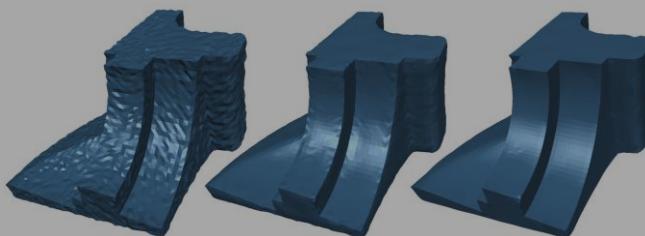
[Hildebrandt et al. 2004]



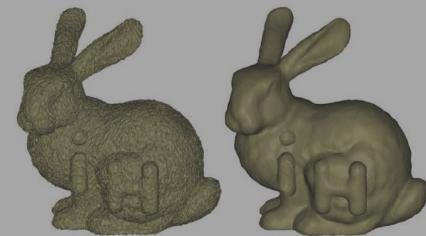
[Tasdizen et al. 2002]



[Yagou et al. 2002]

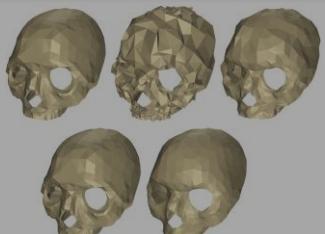


[Fleishman et al. 2003] [Jones et al. 2003]

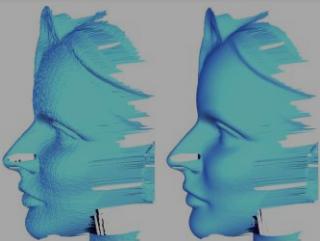


[Zheng et al. 2012]

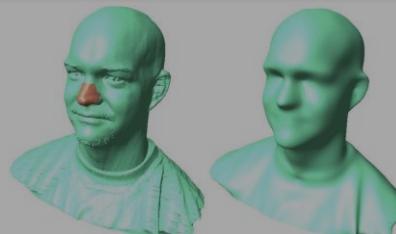
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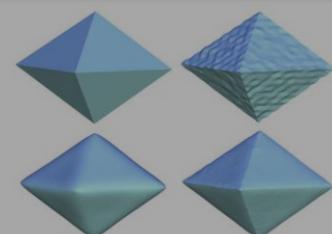
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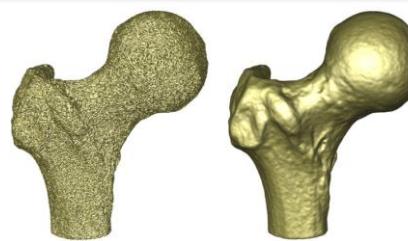
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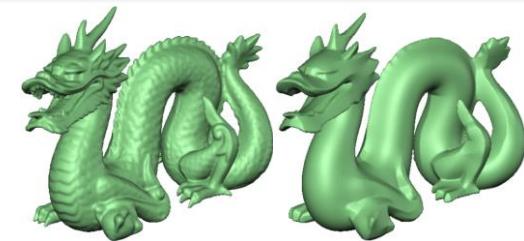
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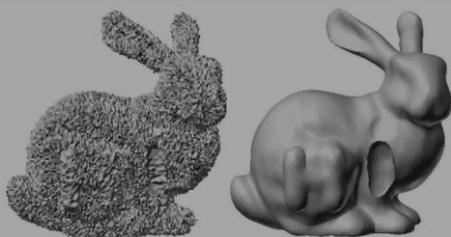
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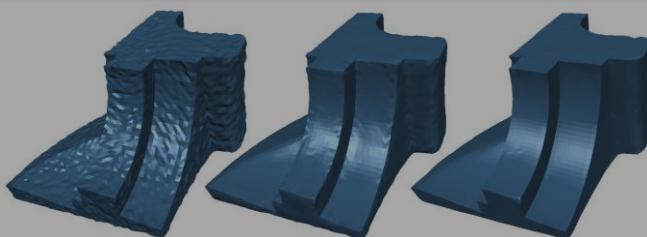
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[Yagou et al. 2002]

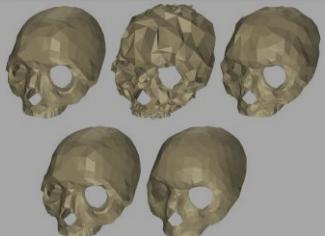


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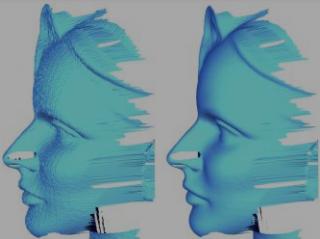


[Zheng et al. 2012]

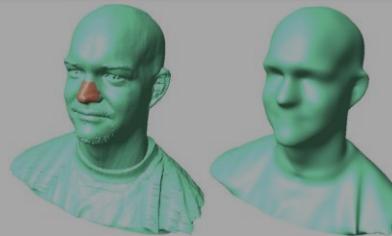
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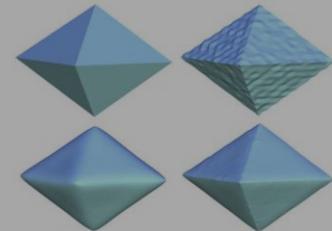
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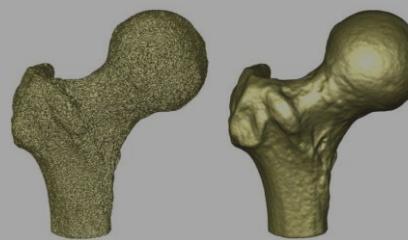
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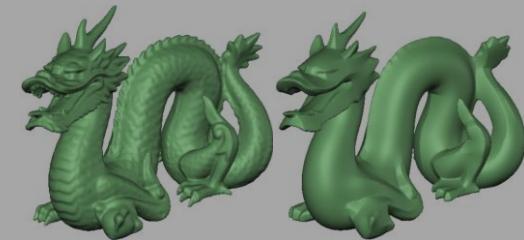
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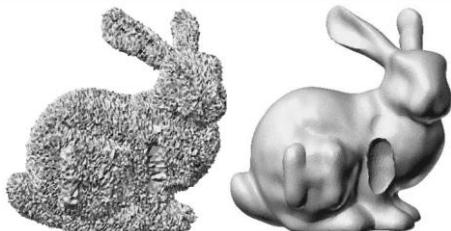
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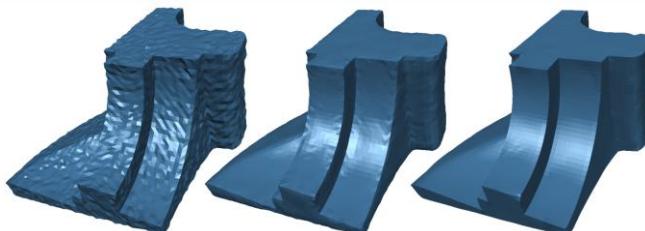
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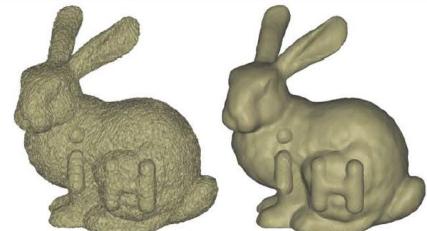
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[Yagou et al. 2002]



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[Zheng et al. 2012]

Motivation



[Xu et al. 2011]

L₀ Norm

$$|v|_0 = \#\{v_i \mid |v_i| \neq 0\}$$

L_0 Minimization for Images

$$\min_c |c - c^*|^2 + \lambda |\nabla c|_0$$

[Xu et al. 2011]

L_0 Minimization for Images

$$\min_c |c - c^*|^2 + \lambda |\nabla c|_0$$

$\mu > 1$, for $L=0,1,2,\dots$

$$\min_{c,\delta} |c - c^*|^2 + \beta_0 \mu^L |\nabla c - \boxed{\delta}|^2 + \lambda |\delta|_0$$

auxiliary variables

[Xu et al. 2011]

L_0 Minimization for Images

- Fix c , update δ locally

$$\min_{\delta} \beta_0 \mu^L |\nabla c - \delta|^2 + \lambda |\delta|_0$$

- Fix δ , update c globally

$$\min_c |c - c^*|^2 + \beta_0 \mu^L |\nabla c - \delta|^2$$

- Increment L

[Xu et al. 2011]

L_0 Minimization for Images



[Xu et al. 2011]

L_0 Minimization for Images



piecewise constant images!



[Xu et al. 2011]

L_0 Minimization for Images

$$\min_c |c - c^*|^2 + \lambda |\nabla c|_0$$

[Xu et al. 2011]

L₀ Minimization for Surfaces

$$\min_p |p - p^*|^2 + \lambda |?|_0$$

L_0 Minimization for Surfaces

$$\min_p |p - p^*|^2 + \lambda |D(p)|_0$$

L_0 Minimization for Surfaces

$$\min_p |p - p^*|^2 + \lambda |D(p)|_0$$

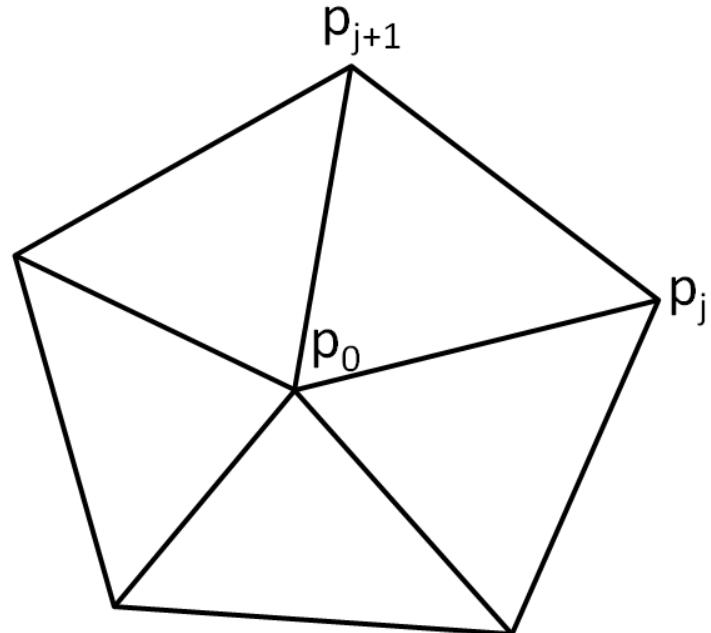
- Properties of $D(\cdot)$
 - a discrete linear operator
 - measure planarity

$$D(p) = \sum_j w_j p_j$$

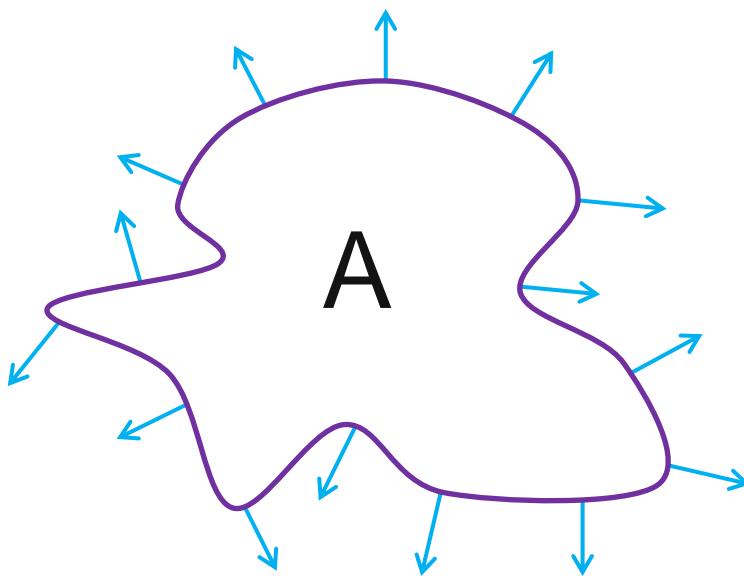
Discrete Differential Operator

- When p_j are planar,

$$\begin{aligned}\sum_j w_j &= 0 \\ \sum_j w_j p_j &= 0\end{aligned}$$



Discrete Differential Operator



$$\int_A \mathbf{H} dA = \oint_{\partial A} \mathbf{n} ds$$

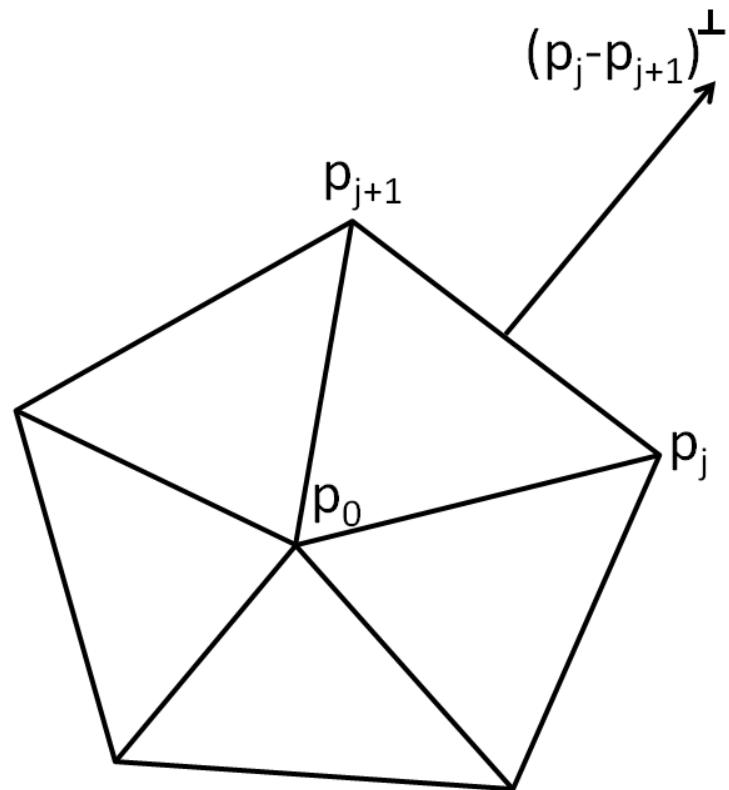
Discrete Differential Operator

- When p_j are planar,

$$\begin{aligned}\sum_j w_j &= 0 \\ \sum_j w_j p_j &= 0\end{aligned}$$

- Vertex-based cotangent operator

$$\sum_j (p_j - p_{j+1})^\perp$$



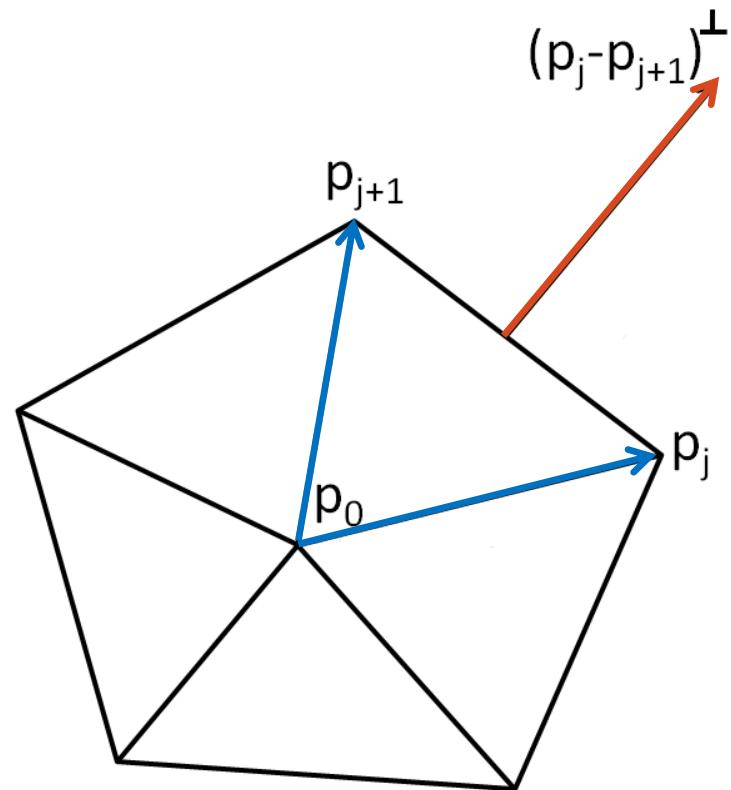
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Discrete Differential Operator

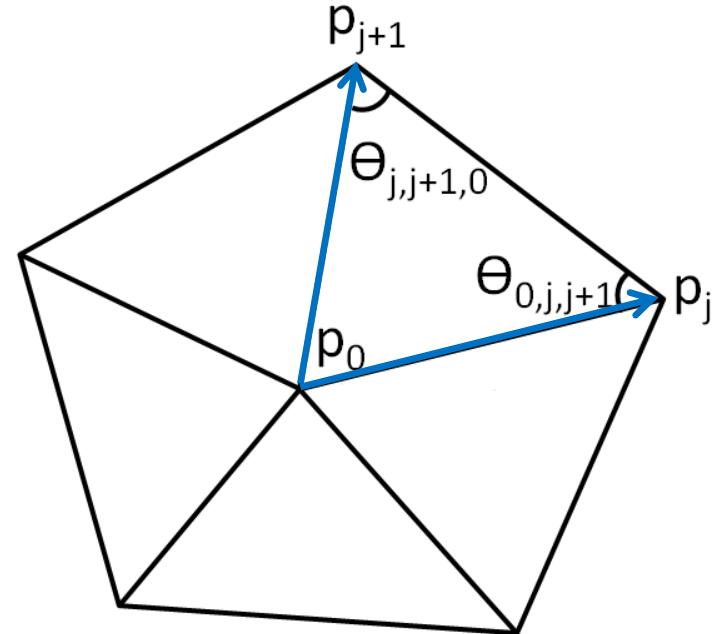
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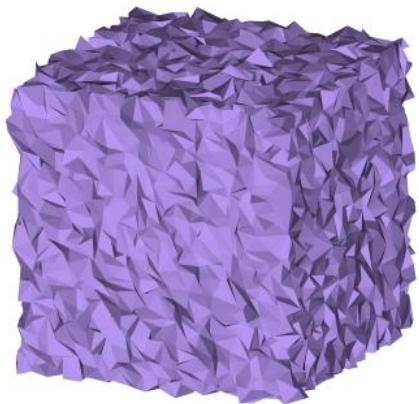
- Vertex-based cotangent operator

$$\sum_j \cot(\theta_{0,j,j+1})(p_{j+1} - p_0) + \cot(\theta_{j,j+1,0})(p_j - p_0)$$

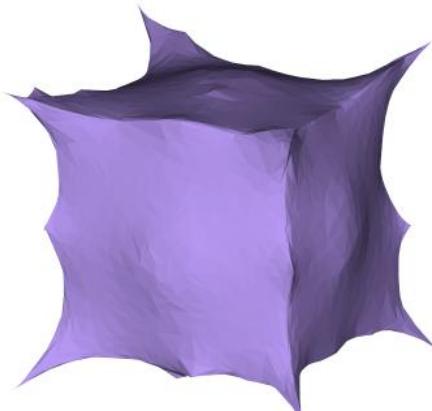
[Pinkall and Polthier 1993]



Discrete Differential Operator



input surface

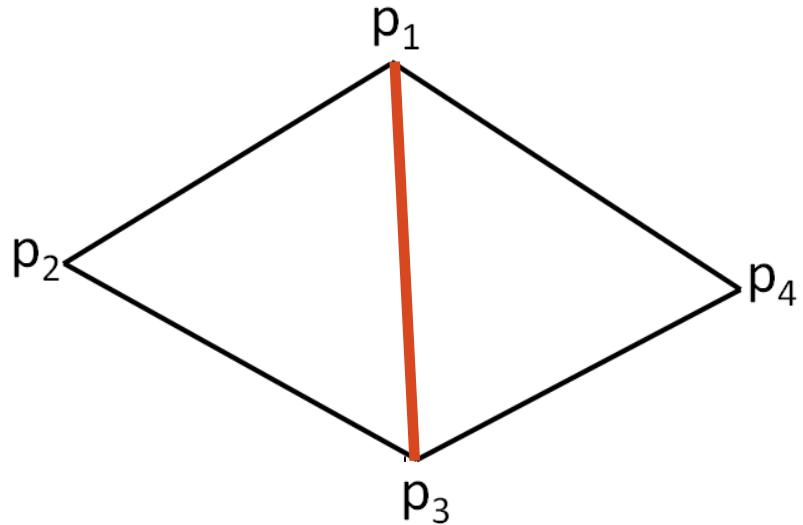


vertex-based
cotangent operator

Discrete Differential Operator

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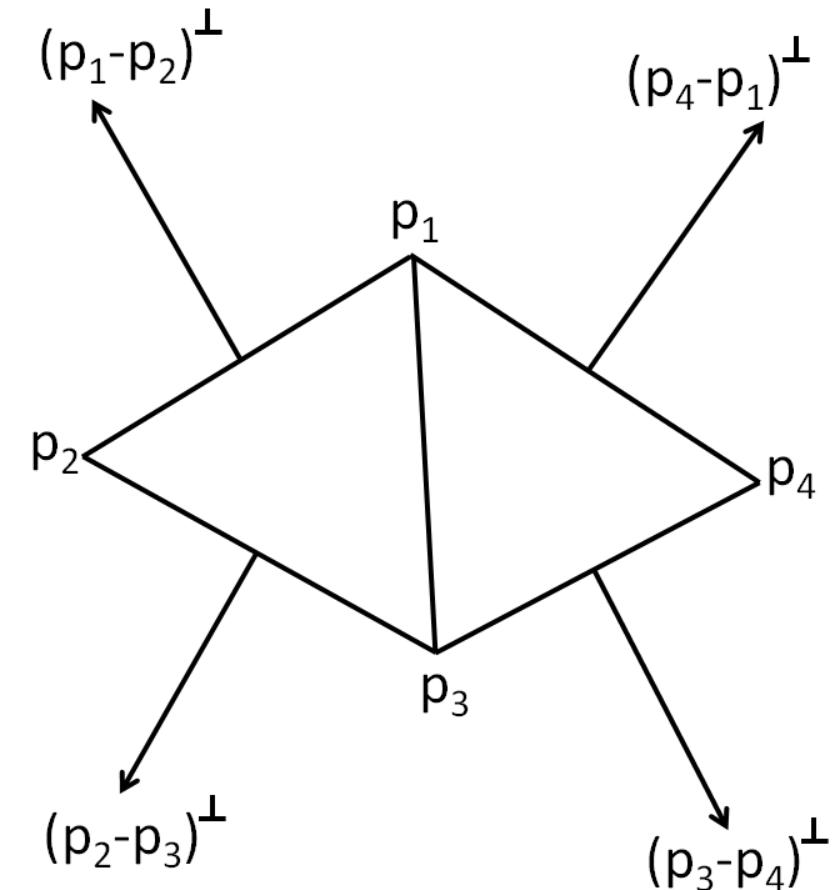
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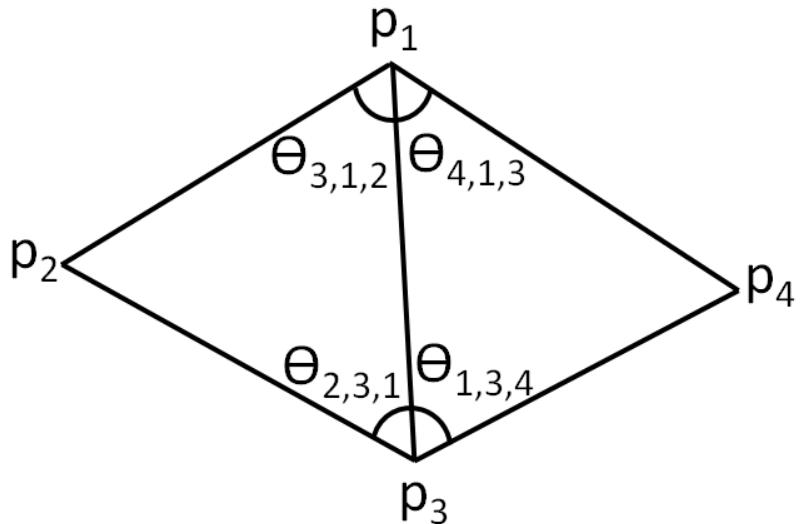
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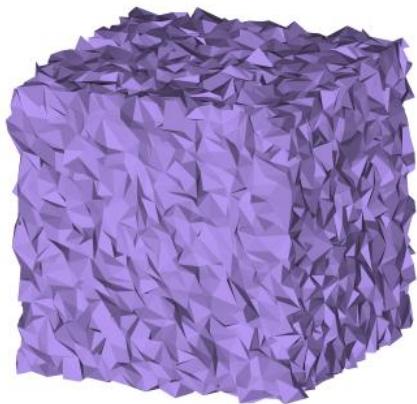
- Edge-based cotangent operator

$$D(e) = \begin{bmatrix} -\cot(\theta_{2,3,1}) - \cot(\theta_{1,3,4}) \\ \cot(\theta_{2,3,1}) + \cot(\theta_{3,1,2}) \\ -\cot(\theta_{3,1,2}) - \cot(\theta_{4,1,3}) \\ \cot(\theta_{1,3,4}) + \cot(\theta_{4,1,3}) \end{bmatrix}^T \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \end{bmatrix}$$

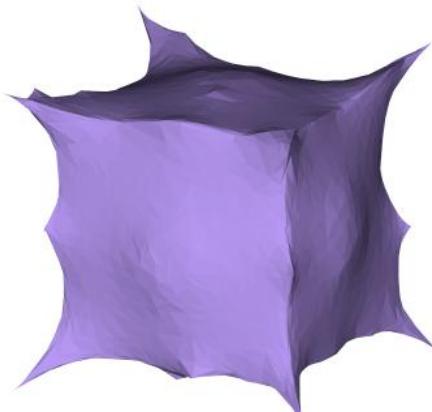


[Bergou et al. 2006]

Discrete Differential Operator



input surface

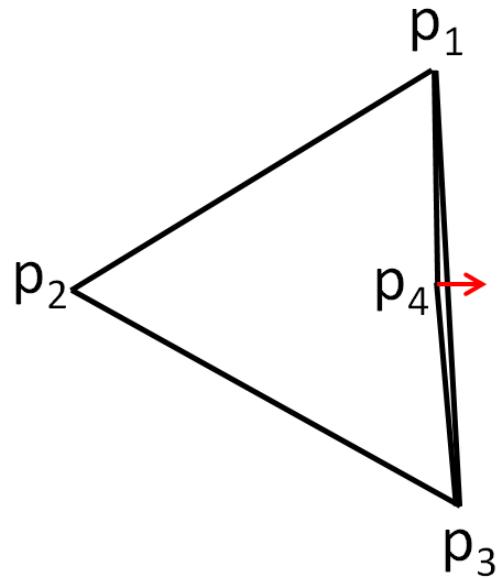
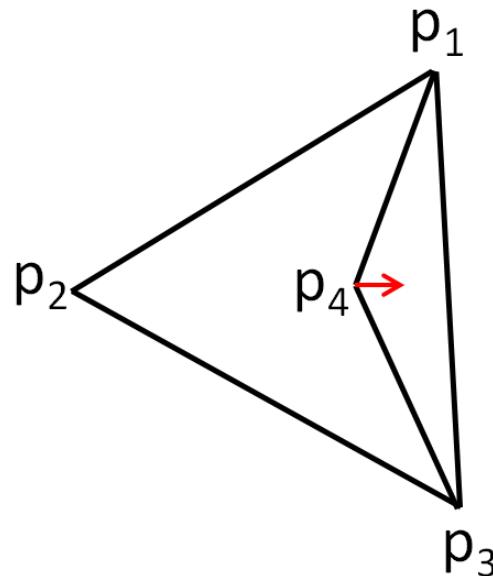
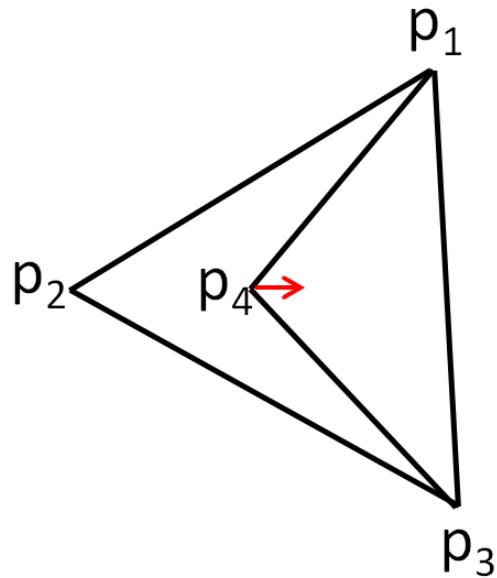


vertex-based
cotangent operator



cotangent
edge operator

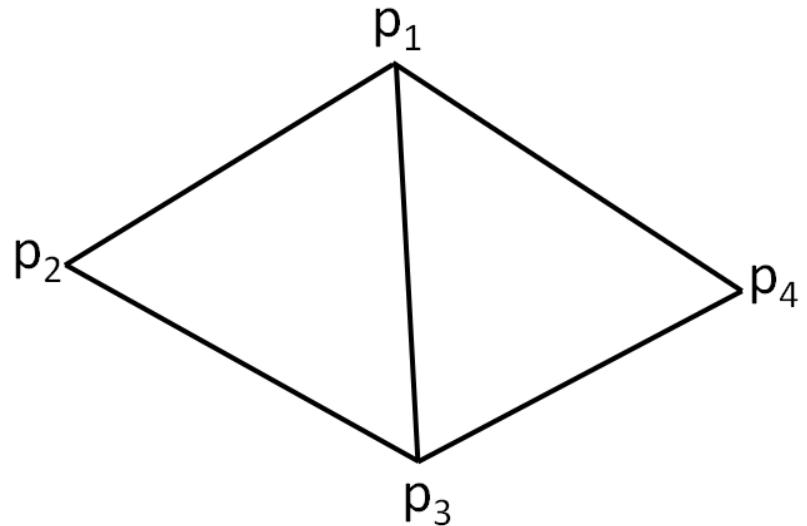
Discrete Differential Operator



Discrete Differential Operator

- When p_j are planar,

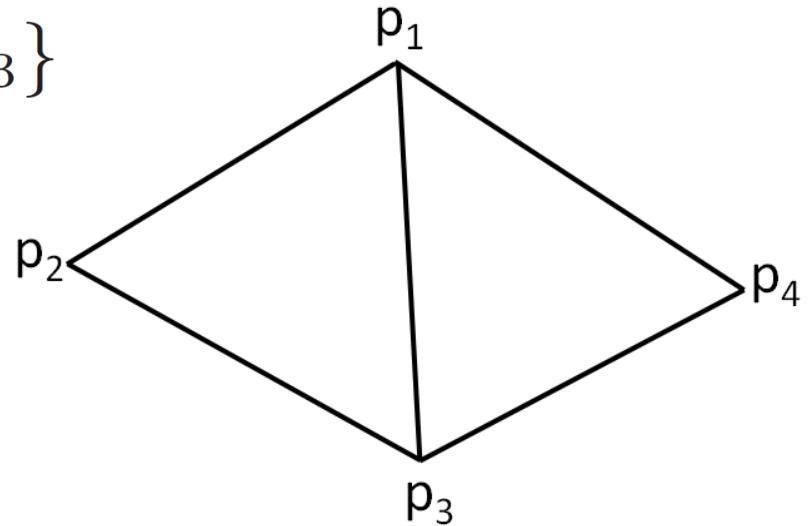
$$\begin{aligned}\sum_j w_j &= 0 \\ \sum_j w_j p_j &= 0\end{aligned}$$



Discrete Differential Operator

- When p_j are planar,

$$\{-\Delta_{2,3,4}, \Delta_{1,3,4}, -\Delta_{1,2,4}, \Delta_{1,2,3}\}$$

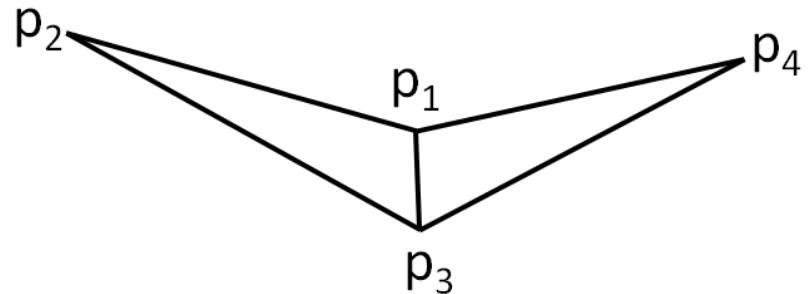


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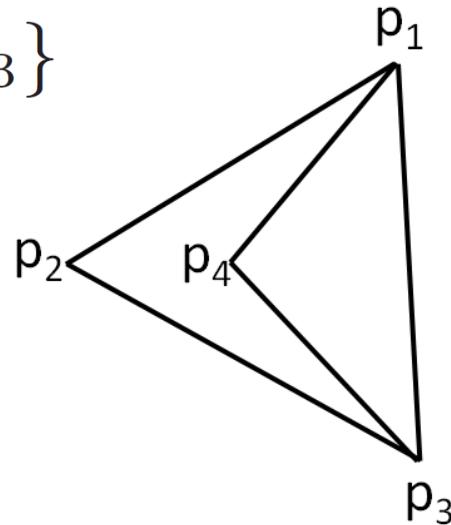
$$\sum_j \omega_j P_j$$



Discrete Differential Operator

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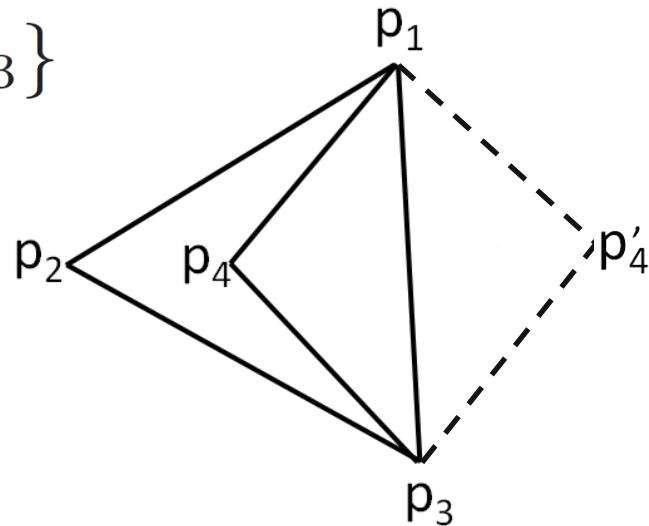
$$\{-\Delta_{2,3,4}, \Delta_{1,3,4}, -\Delta_{1,2,4}, \Delta_{1,2,3}\}$$



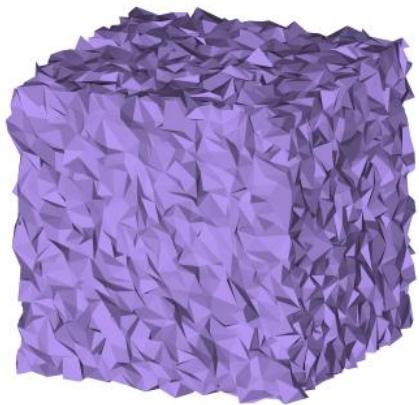
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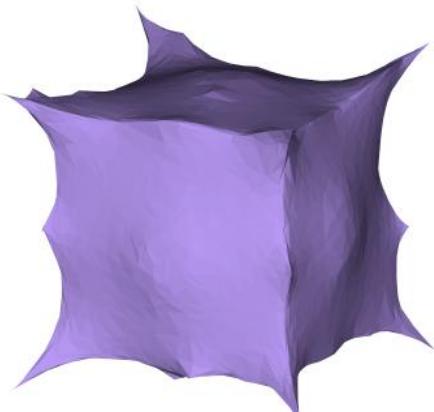
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Discrete Differential Operator



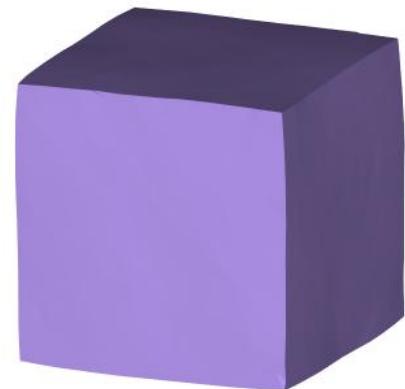
input surface



vertex-based
cotangent operator

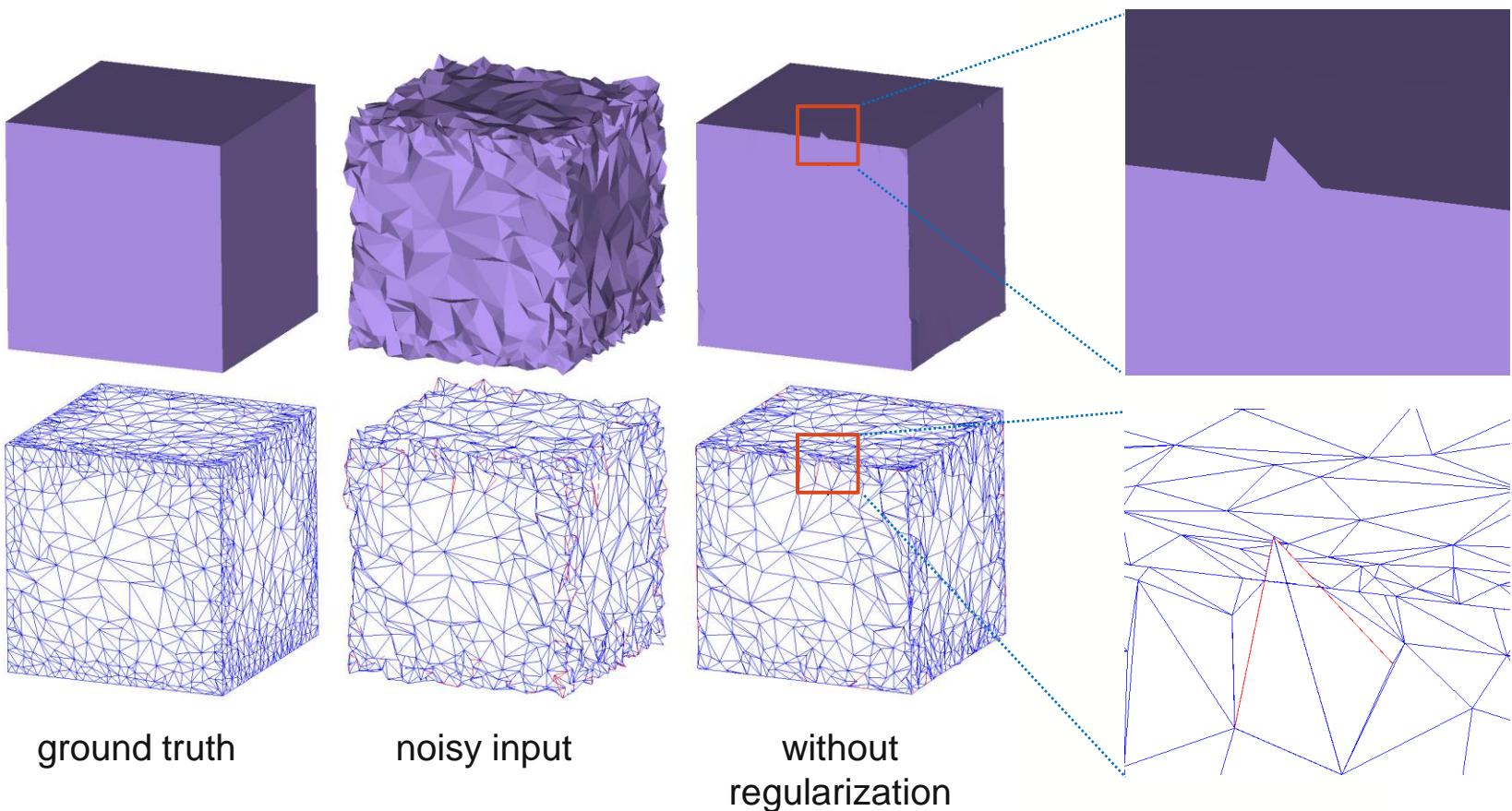


cotangent
edge operator



area-based
edge operator

Regularization



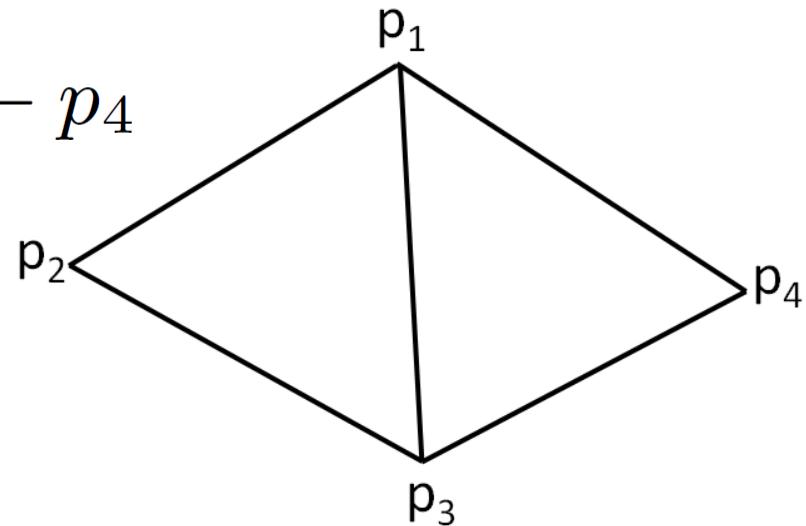
Regularization

$$\min_p |p - p^*|^2 + \boxed{\alpha |R(p)|^2} + \lambda |D(p)|_0$$

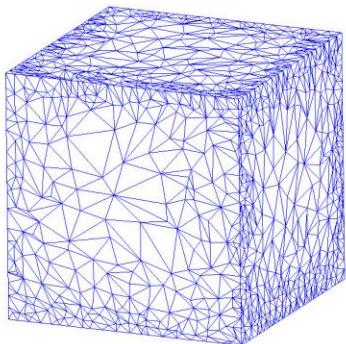
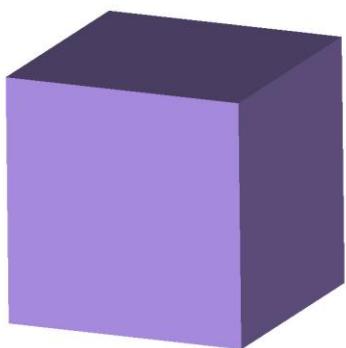
Regularization

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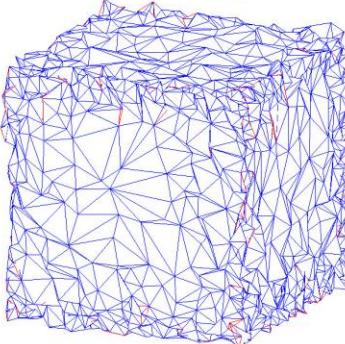
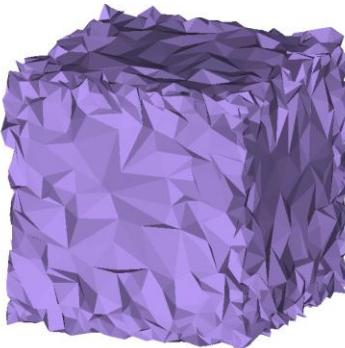
$$R(p) = p_1 - p_2 + p_3 - p_4$$



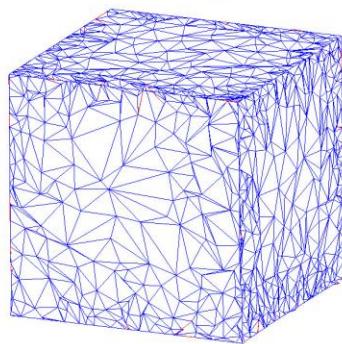
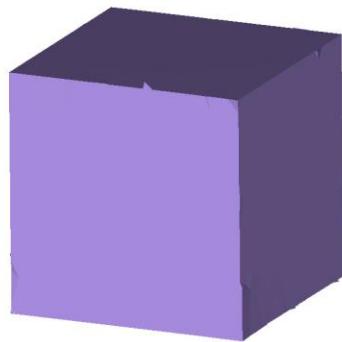
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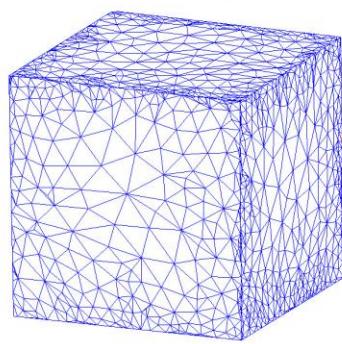
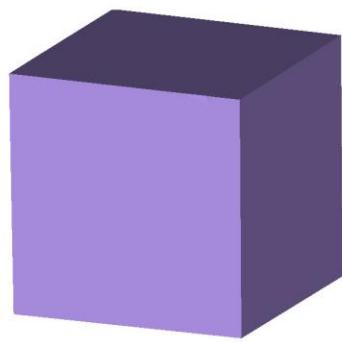
ground truth



noisy input



without
regularization



with
regularization

Optimization

$\mu > 1$, for $L=0,1,2,\dots$

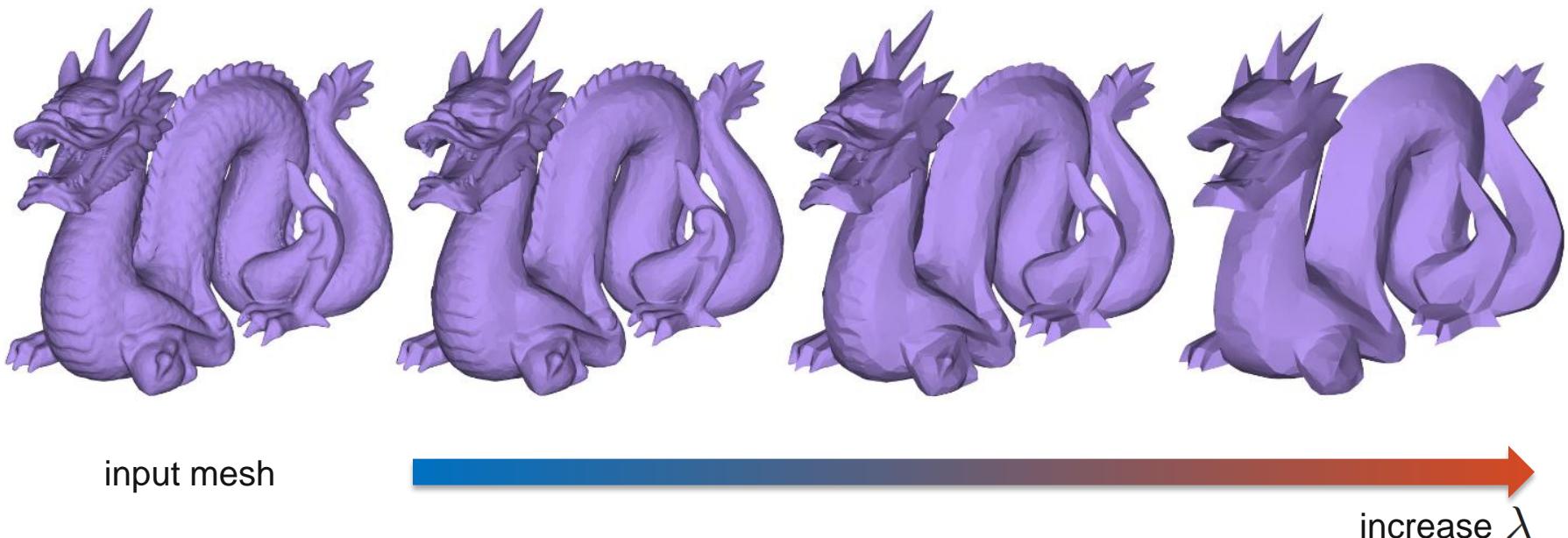
$$\min_{p,\delta} |p - p^*|^2 + \alpha_0 \mu^{-L} |R(p)|^2 + \beta_0 \mu^L |D(p) - \delta|^2 + \lambda |\delta|_0$$

Optimization

$\mu > 1$, for $L=0,1,2,\dots$

$$\min_{p,\delta} |p - p^*|^2 + \alpha_0 \mu^{-L} |R(p)|^2 + \beta_0 \boxed{\mu}^L |D(p) - \delta|^2 + \boxed{\lambda} |\delta|_0$$

Parameters



Parameters

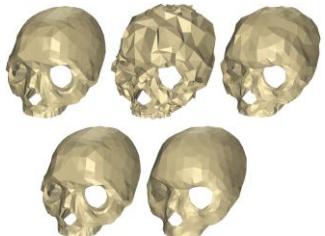


ground truth

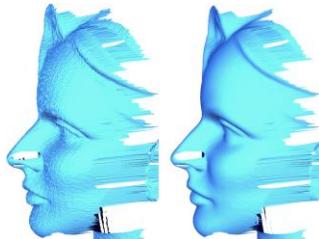
noisy input



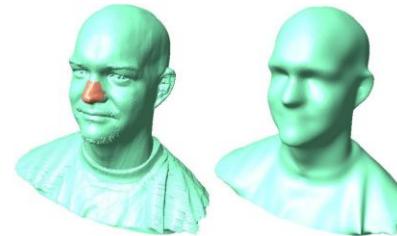
Results



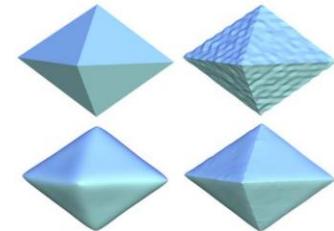
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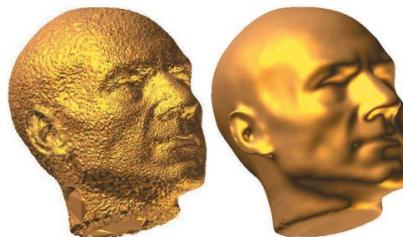
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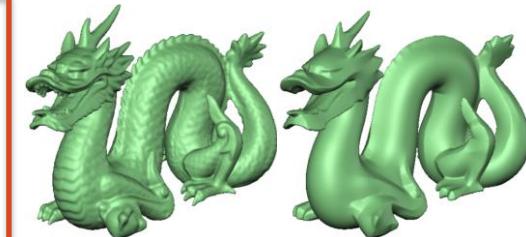
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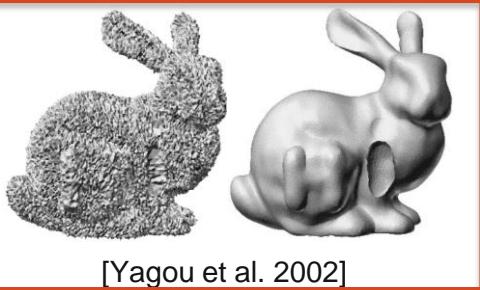
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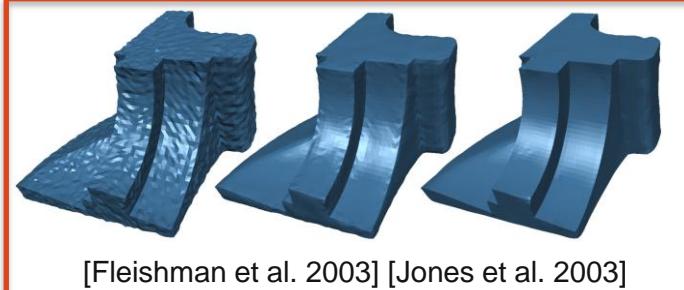
[Hildebrandt et al. 2004]



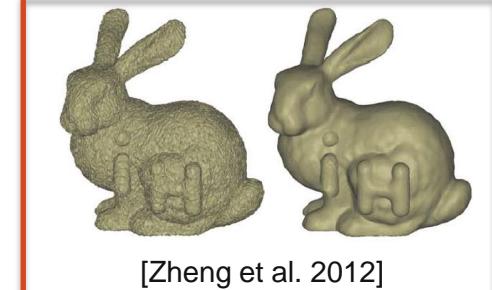
[Tasdizen et al. 2002]



[Yagou et al. 2002]



[Fleishman et al. 2003] [Jones et al. 2003]



[Zheng et al. 2012]

Results



[Vollmer et al. 1999]



[Desbrun et al. 1999]



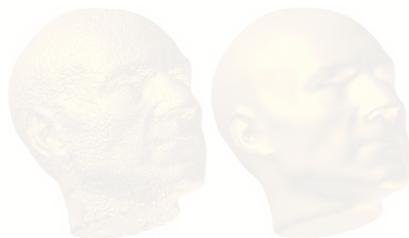
[Kim et al. 2005]



[Nealen et al. 2006]



[Clarenz et al. 2000]



[Bajaj and Xu 2003]



PMC

[Hildebrandt et al. 2004]



[Tasdizen et al. 2002]



MF

[Yagou et al. 2002]



BF

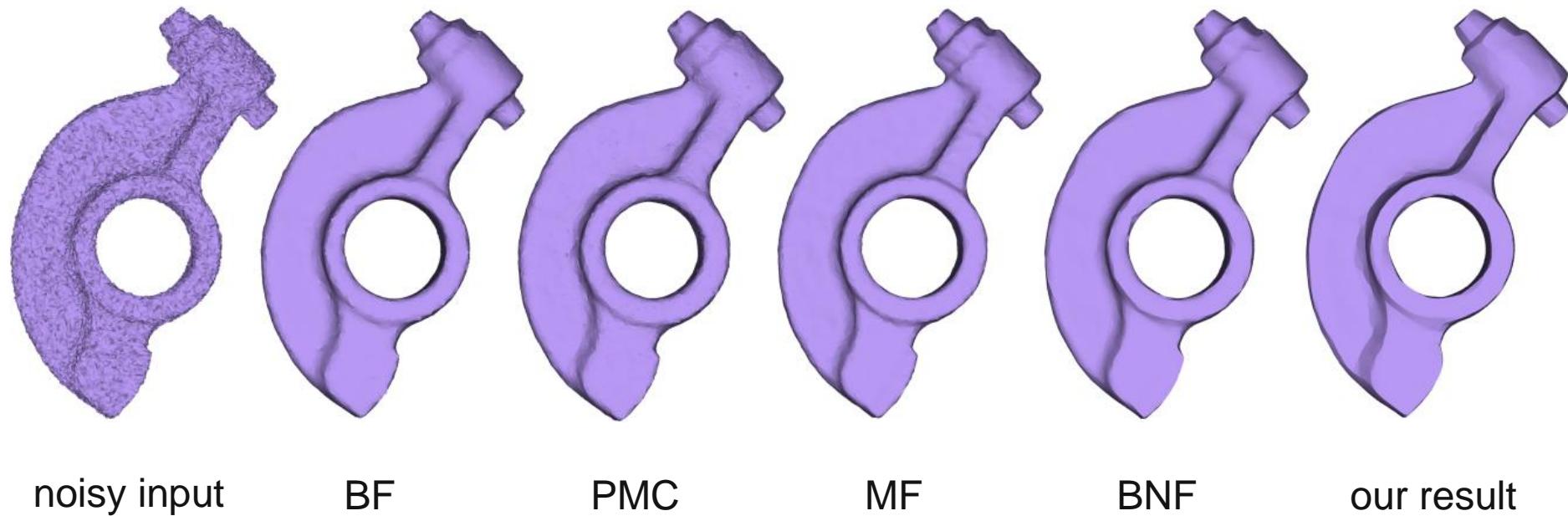
[Fleishman et al. 2003] [Jones et al. 2003]



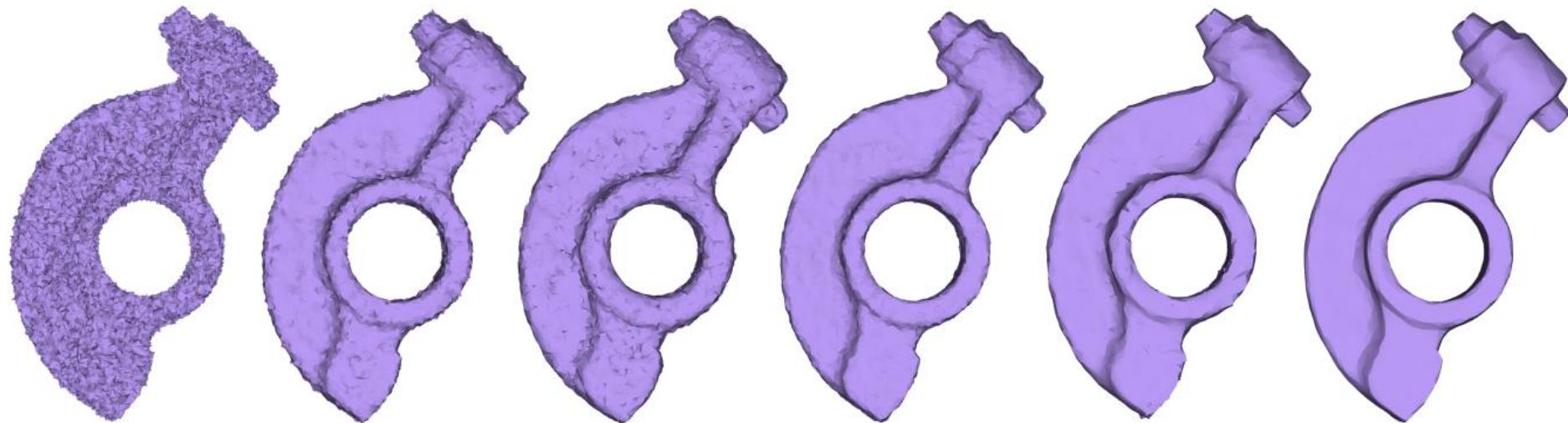
BNF

[Zheng et al. 2012]

Results



Results



noisy input

BF

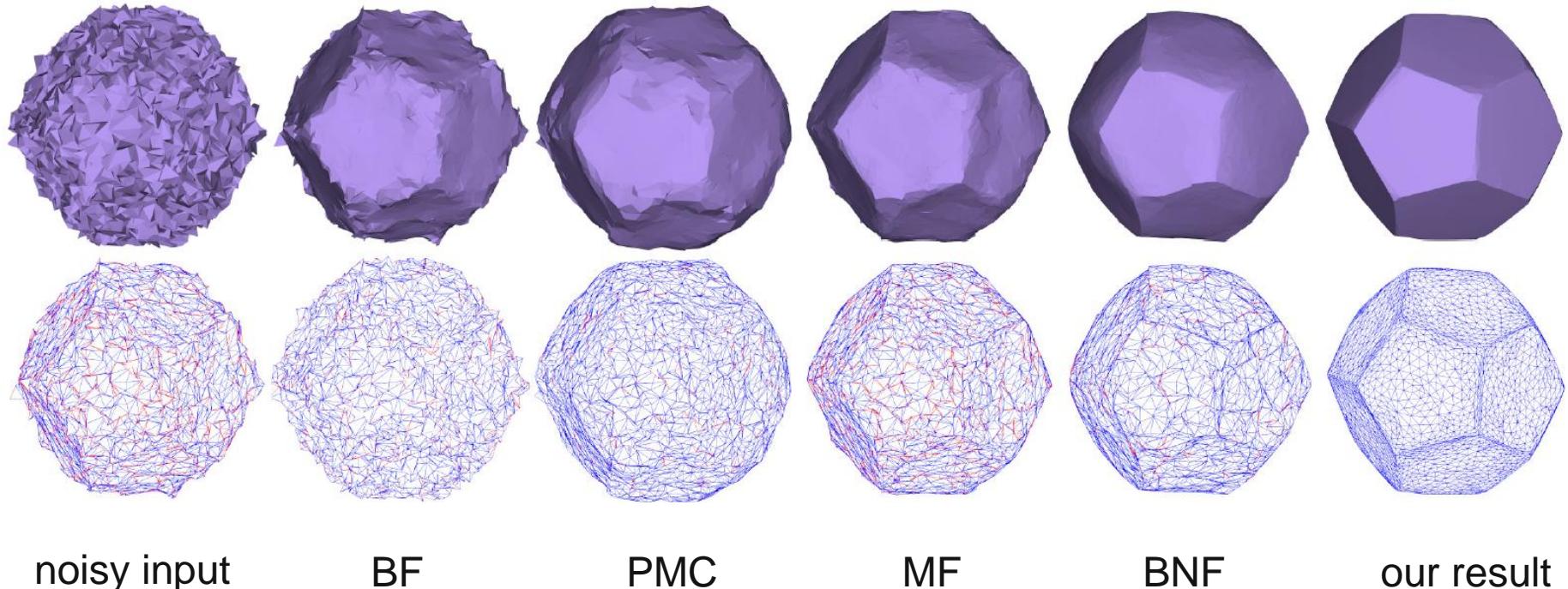
PMC

MF

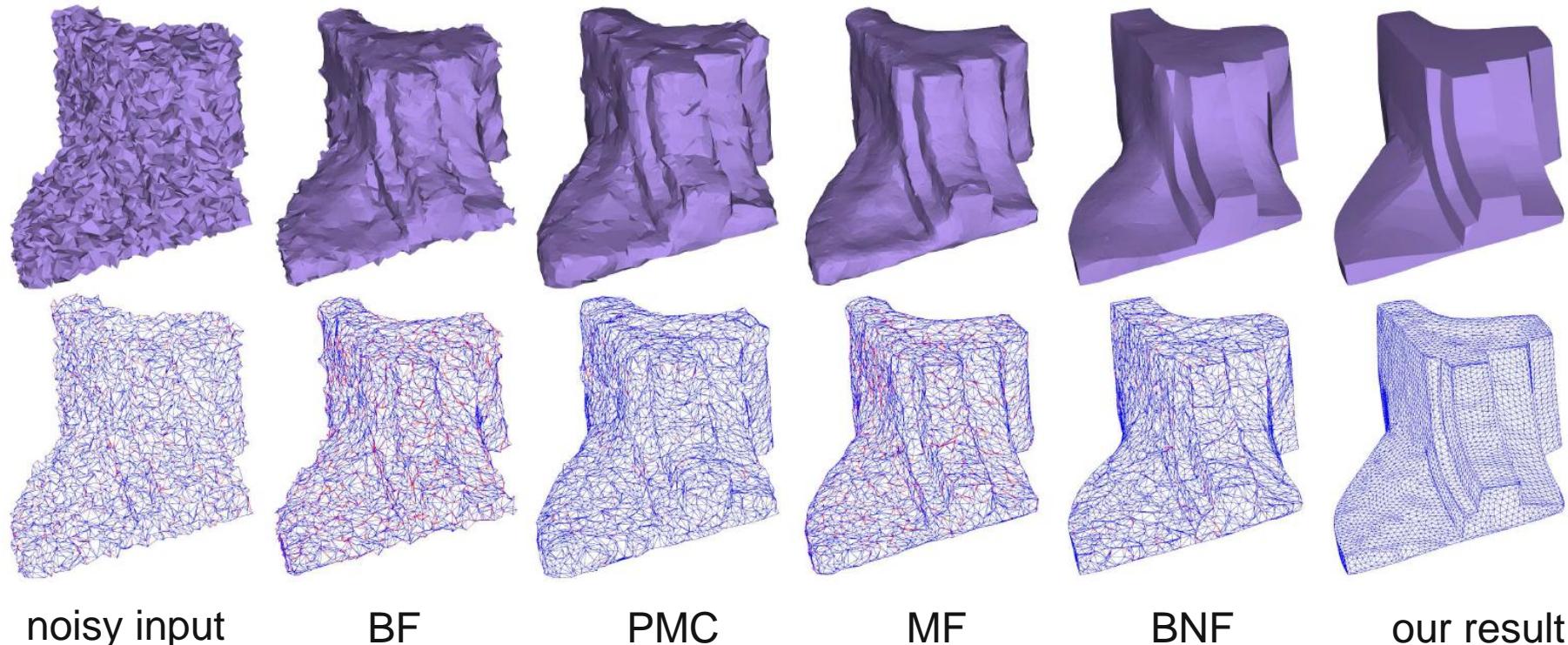
BNF

our result

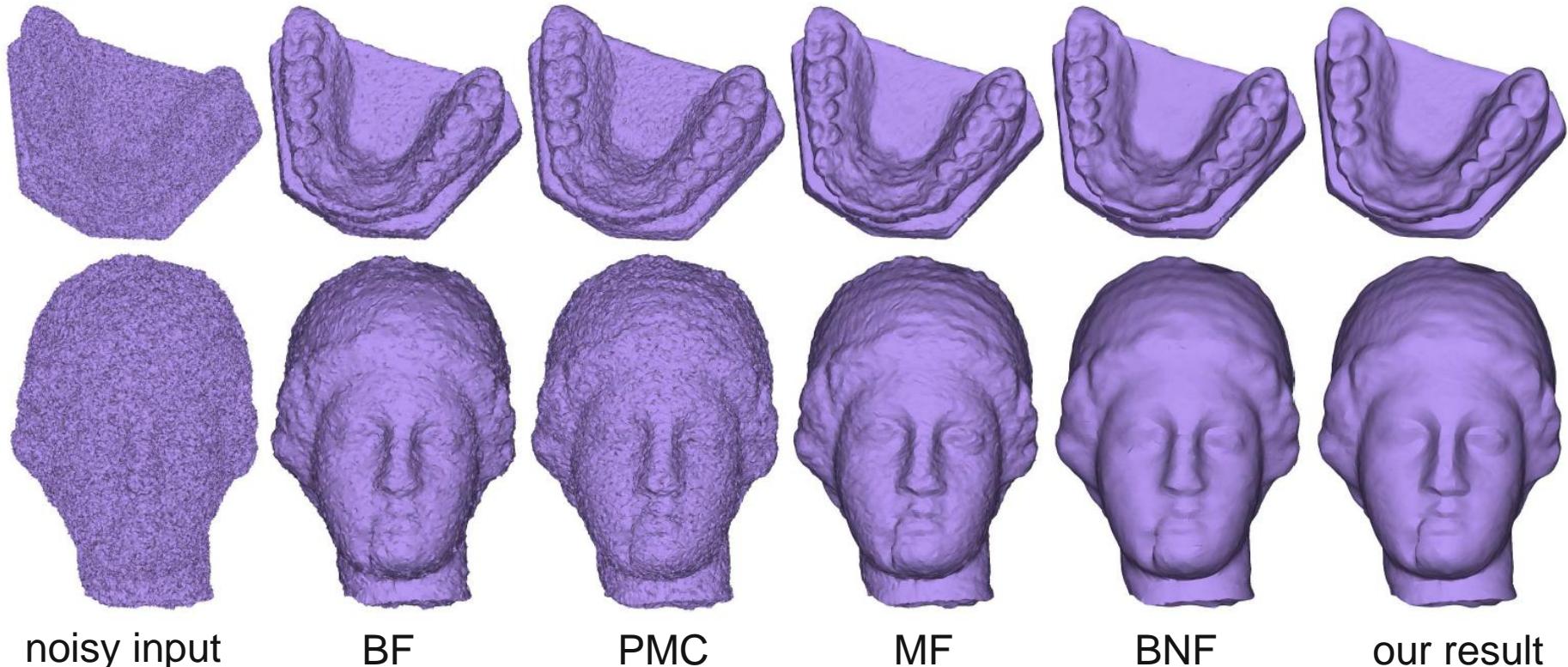
Results



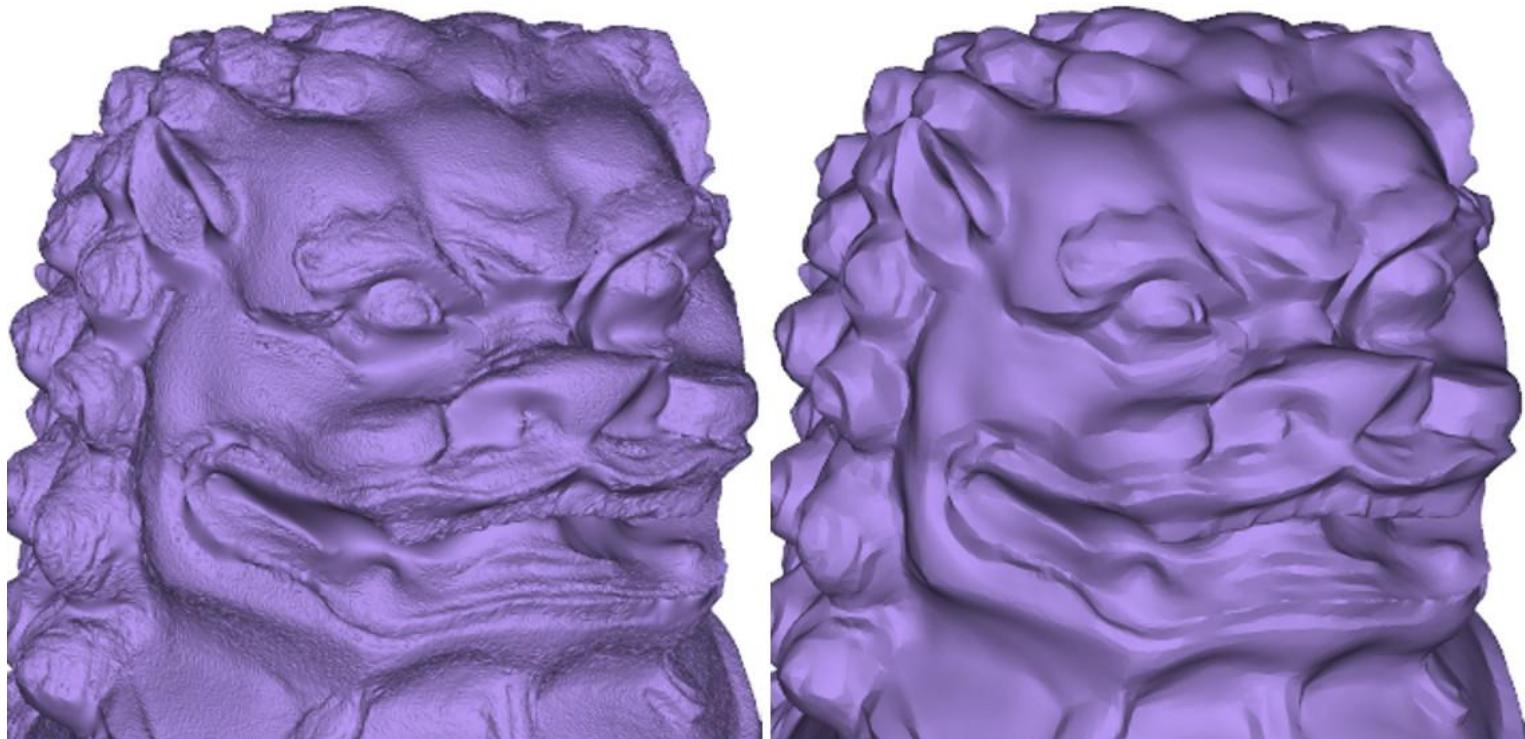
Results



Results



Results



noisy input

our result

A failure case

