L6: Short-time Fourier analysis and synthesis

Overview Analysis: Fourier-transform view Analysis: filtering view Synthesis: filter bank summation (FBS) method Synthesis: overlap-add (OLA) method STFT magnitude

This lecture is based on chapter 7 of [Quatieri, 2002]

Overview

Recap from previous lectures

- Discrete time Fourier transform (DTFT)
 - Taking the expression of the Fourier transform $X(j\omega) = \int_{-\infty}^{\infty} x(t)e^{-j\omega t}dt$, the DTFT can be derived by numerical integration

$$X(e^{j\widehat{\omega}}) = \sum_{-\infty}^{\infty} x[n]e^{-j\widehat{\omega}n}$$

- where $x[n] = x(nT_S)$ and $\hat{\omega} = 2\pi F/F_S$

- Discrete Fourier transform (DFT)
 - The DFT is obtained by "sampling" the DTFT at N discrete frequencies $\omega_k = 2\pi F_s/N$, which yields the transform $X[k] = \sum_{n=0}^{N-1} x[n] e^{-j\frac{2\pi}{N}kn}$

Why is another Fourier transform needed?

- The spectral content of speech changes over time (non stationary)
 - As an example, formants change as a function of the spoken phonemes
 - Applying the DFT over a long window does not reveal transitions in spectral content
- To avoid this issue, we apply the DFT over short periods of time
 - For short enough windows, speech can be considered to be stationary
 - Remember, though, that there is a time-frequency tradeoff here



The short-time Fourier transform in a nutshell

- Define analysis window (e.g., 30ms narrowband, 5 ms wideband)
- Define the amount of overlap between windows (e.g., 30%)
- Define a windowing function (e.g., Hann, Gaussian)
- Generate windowed segments (multiply signal by windowing function)
- Apply the FFT to each windowed segment



Windowing function

- To "localize" the speech signal in time, we define a windowing function $w[n, \tau]$, which is generally tapered at its ends to avoid unnatural discontinuities in the speech segment
- Any window affects the spectral estimate computed on it
 - The window is selected to trade off the width of its main lobe and attenuation of its side lobes
 Main Beam
- The most common are the Hann and Hamming windows (raised cosines)

$$w[n,\tau] = 0.54 - 0.4 \cos\left[\frac{2\pi(n-\tau)}{N_w - 1}\right]$$
$$w[n,\tau] = 0.5\left(1 - \cos\left(\frac{2\pi(n-\tau)}{N - 1}\right)\right)$$



http://en.wikipedia.org/wiki/Window_function



http://en.wikipedia.org/wiki/Window_function

STFT: Fourier analysis view

Discrete-time Short-time Fourier transform

- The Fourier transform of the windowed speech waveform is defined as $X(n,\omega) = \sum_{m=-\infty}^{\infty} x[m]w[n-m]e^{-j\omega m} = \sum_{m=-\infty}^{\infty} f_n[m]e^{-j\omega m}$
 - where the sequence $f_n[m] = x[m]w[n-m]$ is a short-time section of x[m] at time n, and w[n] is non-zero only in the interval $[0, N_w 1]$



[Quatieri, 2002]

Discrete STFT

By analogy with the DTFT/DFT, the discrete STFT is defined as

$$X(n,k) = X(n,\omega)\Big|_{\omega = \frac{2\pi}{N}k}$$

 The spectrogram we saw in previous lectures is a graphical display of the magnitude of the discrete STFT, generally in log scale

$$S(n,k) = \log|X(n,k)|^2$$

• This can be thought of as a 2D plot of the relative energy content in frequency at different time locations

- For a long window w[n], the result is the <u>narrowband</u> spectrogram, which exhibits the harmonic structure in the form of horizontal striations
- For a short window w[n], the result is the <u>wideband</u> spectrogram, which exhibits periodic temporal structure in the form of vertical striations



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STFT: filtering view

The STFT can also be interpreted as a filtering operation

- In this case, the analysis window w[n] plays the role of the filter impulse response
- To illustrate this view, we fix the value of ω at ω_0 , and rewrite

$$X(n,\omega_0) = \sum_{m=-\infty}^{\infty} (x[m]e^{-j\omega_0 m})w[n-m]$$

• which can be interpreted as the convolution of the signal $(x[n]e^{-j\omega_0 n})$ with the sequence w[n]:

$$X(n,\omega_0) = (x[n]e^{-j\omega_0 n}) * w[n]$$

• and the product $x[n]e^{-j\omega_0 n}$ can be interpreted as the modulation of x[n] up to frequency ω_0 (i.e., per the frequency shift property of the FT)



[Quatieri, 2002]

- Alternatively, we can rearrange as [Quatieri, 2002] $X(n, \omega_0) = e^{-j\omega_0 n} (x[n] * w[n]e^{j\omega_0 n})$

• In this case, the sequence x[n] is first passed through the same filter (with a linear phase factor $e^{j\omega_0 n}$), and the filter output is demodulated by $e^{-j\omega_0 n}$



[Quatieri, 2002]

 This later rearrangement allows us to interpret the discrete STFT as the output of a filter bank

$$X(n,k) = e^{-j\frac{2\pi}{N}kn} \left(x[n] * w[n]e^{j\frac{2\pi}{N}kn} \right)$$

- Note that each filter is acting as a bandpass filter centered around its selected frequency
- Thus, the discrete STFT can be viewed as a collection of sequences, each corresponding to the frequency components of x[n] falling within a particular frequency band
 - This filtering view is shown in the next slide, both from the analysis side and from the synthesis (reconstruction) side



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Examples

<u>ex6p1.m</u>

Generate STFT using Matlab functions

<u>ex6p2.m</u>

Generate filterbank outputs using the filtering view of the STFT

<u>ex6p3.m</u> Time-frequency resolution tradeoff (Quatieri fig 7.8)

Short-time synthesis

Under what conditions is the STFT invertible?

- The discrete-time STFT $X(n, \omega)$ is generally invertible
 - Recall that

$$X(n, \omega) = \sum_{m=-\infty}^{\infty} f_n[m]e^{-j\omega n}$$

with $f_n[m] = x[m]w[n-m]$

- Evaluating $f_n[m]$ at m = n we obtain $f_n[n] = x[n]w[0]$
- So assuming that $w[0] \neq 0$, we can estimate x[n] as

$$x[n] = \frac{1}{2\pi w[0]} \int_{-\pi}^{\pi} X(n,\omega) e^{j\omega n} d\omega$$

- This is known as a synthesis equation for the DT STFT

Redundancy of the discrete-time STFT

- There are many synthesis equations that map $X(n, \omega)$ uniquely to x[n]
- Therefore, the STFT is very redundant if we move the analysis window one sample at a time (n = 1,2,3...)
- For this reason, the STFT is generally computed by decimating over time, that is, at integer multiples $(n = L, 2L, 3L \dots)$

For large L, however, the DT STFT may become non-invertible

- As an example, assume that w[n] is nonzero over its length N_w
- In this case, when $L > N_w$, there are some samples of x[n] that are not included in the computation of $X(n, \omega)$
- Thus, these samples can have arbitrary values yet yield the same $X(kL, \omega)$
- Since $X(kL, \omega)$ is not uniquely defined, it is not invertible



- Likewise, the discrete STFT x(n, k) is not always invertible

- Consider the case where w[n] is band-limited with bandwidth B
- If the sampling interval $2\pi/N$ is greater than B, some of the frequency components in x[n] do not pass through any of the filters of the STFT
- Thus, those frequency components can have any arbitrary values yet produce the same discrete STFT
- In consequence, depending on the frequency sampling resolution, the discrete STFT may become non invertible



Synthesis: filter bank summation

FBS is based on the filtering interpretation of the STFT

- As we saw earlier, according to this interpretation the discrete STFT is considered to be the set of outputs from a bank of filters
- In the FSB method, the output of each filter is modulated with a complex exponential, and these outputs are summed to recover the original signal

$$y(n) = \frac{1}{Nw[0]} \sum_{m=-\infty}^{\infty} X(n,k) e^{j\frac{2\pi}{N}nk}$$



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- Under which conditions does FBS yield exact synthesis?

- It can be shown that y[n] = x[n] if either
 - 1. The length of w[n] is less than or equal to the no. of filters $(N_w < N)$, or

2. For
$$N_w > N$$
:

$$\sum_{k=0}^{N-1} W\left(\omega - \frac{2\pi}{N}k\right) = Nw[0]$$

• The latter is known as the *BFS constraint*, and states that the frequency response of the analysis filters should sum to a constant across the entire bandwidth



Synthesis: Overlap-add

OLA is based on the Fourier transform view of the STFT

- In the OLA method, we take the inverse DFT for each fixed time in the discrete STFT
- In principle, we could then divide by the analysis window
 - This method is not used, however, as small perturbations in the STFT can become amplified in the estimated signal y[n]
- Instead, we perform an OLA operation between the sections
 - This works provided that w[n] is designed such that the OLA effectively eliminates the analysis windows from the synthesized sequence
 - The intuition is that the redundancy within overlapping segments and the averaging of the redundant samples averages out the effect of windowing
- Thus, the OLA method can be expressed as

$$y[n] = \frac{1}{W(0)} \sum_{p=-\infty}^{\infty} \left[\sum_{k=0}^{N-1} X(p,k) e^{j\frac{2\pi}{N}kn} \right]$$

- where the term inside the square brackets is the IDFT

- Under which conditions does OLA yield exact synthesis?

• It can be shown that if the discrete STFT has been decimated by a factor L, the condition y[n] = x[n] is met when

$$\sum_{p=-\infty}^{\infty} w[pL-n] = \frac{W(0)}{L}$$

- which holds when either
 - 1. The analysis window has finite bandwidth with maximum frequency ω_c less than $2\pi/L$, or
 - 2. The sum of all the analysis windows (obtained by sliding w[n] with *L*-point increments) adds up to a constant
- In this case, x[n] can then be resynthesized as

$$x[n] = \frac{L}{W(0)} \sum_{p=-\infty}^{\infty} \left[\frac{1}{N} \sum_{k=0}^{N-1} X(pL,k) e^{j\frac{2\pi}{N}kn} \right]$$





STFT magnitude

The spectrogram (STFT magnitude) is widely used in speech

- For one, evidence suggests that the human ear extracts information strictly from a spectrogram representation of the speech signal
- Likewise, trained researchers can visually "read" spectrograms, which further indicates that the spectrogram retains most of the information in the speech signal (at least at the phonetic level)
- Hence, one may question whether the original signal x[n] can be recovered from $|X(n, \omega)|$, that is, by ignoring phase information

Inversion of the STFTM

- Several methods may be used to estimate x[n] from the STFTM
- Here we focus on a fairly intuitive least-squares approximation

Least-squares estimation from the STFT magnitude

- In this approach, we seek to estimate a sequence $x_e[n]$ whose STFT magnitude $|X_e(n, \omega)|$ is "closest" (in a least-squared-error sense) to the known STFT magnitude $|X(n, \omega)|$
- The iteration takes place as follows
 - An arbitrary sequence (usually white noise) is selected as the first estimate x_e¹[n]
 - We then compute the STFT of $x_e^1[n]$ and modify it by replacing its magnitude by that of $|X(n, \omega)|$

$$X^{1}(m,\omega) = |X(m,\omega)| \frac{X_{e}^{i}(m,\omega)}{|X_{e}^{i}(m,\omega)|}$$

• From this, we obtain a new signal estimate as

$$x_e^i[n] = \frac{\sum_{m=-\infty}^{\infty} w[m-n]g_m^{i-1}[n]}{\sum_{m=-\infty}^{\infty} w^2[m-n]}$$

where $g_m^{i-1}[n]$ is the inverse DFT of $X^{i-1}(m,\omega)$

 And the process continues iteratively until convergence or a stopping criterion is met

- It can be shown that this process reduces the distance between $|X_e(n, \omega)|$ and $|X(n, \omega)|$ at each iteration
- Thus, the process converges to a local minimum, though not necessarily a global minimum
- All steps in the iteration can be summarized as (Quatieri, 2002; p. 342)

$$x_e^{i+1}[n] = \frac{\sum_{m=-\infty}^{\infty} w[m-n] \frac{1}{2\pi} \int_{-\pi}^{\pi} X^i(m,\omega) e^{j\omega n} d\omega}{\sum_{m=-\infty}^{\infty} w^2[m-n]}$$

where $X^i(m,\omega) = |X(m,\omega)| \frac{X_e^i(m,\omega)}{|X_e^i(m,\omega)|}$

Example

<u>ex6p4.m</u> Estimate a signal from its STFT magnitude