

# CSCE 411-502 Design and Analysis of Algorithms

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**Instructor:** Dr. Jianer Chen  
**Office:** PETR 428  
**Phone:** (979) 845-4259  
**Email:** chen@cse.tamu.edu  
**Office Hours:** MW 1:30 pm–3:00 pm

**Senior Grader:** William Kang  
**Phone:** (979) 575-9987  
**Email:** rkdvlfah1018@tamu.edu  
**Questions:** via phone and email  
and by appointments

## Assignment #2 Solution

1. Suppose that in the algorithm CountingSort (see lecture notes on Feb. 10), we rewrite the **for**-loop header in step 3 as

```
for (i=0; i<n; i++),
```

i.e., we scan the array  $A[0..n-1]$  forwards. Modify the algorithm CountingSort properly so that the algorithm still sorts the array  $A[0..n-1]$  stably.

*Hint:* Recompute the array  $C[0..k-1]$  so that for each  $h$ ,  $C[h]$  is the number of integers in  $A[0..n-1]$  that are *strictly smaller* than  $h$ .

**Solution.** As hinted above, we compute the array  $C[0..k-1]$  so that for each  $h$ ,  $C[h]$  is the number of integers in  $A[0..n-1]$  that are strictly smaller than  $h$ .

```
CountingSort(A[0..n-1])
1. for (h = 0; h < k; h++) C[h] = 0;
2. for (i = 0; i < n; i++) C[A[i]] = C[A[i]] + 1;
   \\ new C[h] = the number of h in the array A[0..n-1]
3. prev = C[0]; C[0] = 0;
4. for (i = 1; i < k; i++)
    temp = C[i];
    C[i] = prev + C[i-1];
    prev = temp;
   \\ in loop-i: C[i-1] = #values < i-1, prev = #values = i-1
5. for (i = 0; i < n; i++)
    B[C[A[i]]] = A[i];
    C[A[i]] = C[A[i]] + 1;
```

Explanations:

(1) after steps 1-2, for each  $h$ ,  $C[h]$  is equal to the number of  $h$ 's in  $A[0..n-1]$ .

(2) For each  $i$ ,  $1 \leq i \leq k-1$ , when the  $i$ -th execution of the for-loop in step 4 starts, we keep the following conditions:  $C[i-1]$  is the number of values in  $A[0..n-1]$  that are strictly smaller than  $i-1$ ,  $prev$  is the number of values in  $A[0..n-1]$  that are equal to  $i-1$ , and  $C[i]$  is the number of values in  $A[0..n-1]$  that are equal to  $i$ . This

is certainly true for  $i = 1$  because of step 3. Step 4 first saves the number of values that are equal to  $i$  in  $temp$ , then sets  $C[i] = prev + C[i - 1]$  so that  $C[i]$  now becomes the number of values in  $A[0..n-1]$  that are either strictly smaller than  $i - 1$  or equal to  $i - 1$ , i.e.,  $C[i]$  is the number of values in  $A[0..n-1]$  that are strictly smaller than  $i$ . The last line in step 4 assigns  $prev$  to  $temp$  so now  $prev$  becomes the number of values in  $A[0..n-1]$  that are equal to  $i$ . As a result, after the  $i$ -th execution of the for-loop in step 4, the values  $C[i]$  and  $prev$  are ready for the  $(i + 1)$ -st execution of the for-loop. **Remark:** note that implicitly here we have used induction on  $i$  to prove the correctness of step 4.

(3) By the analysis in (2), for each  $i$ , if  $A[i] = h$ , then  $C[h] = C[A[i]]$  is exactly the first index for the first value  $h$  in the output (note that the array index starts from 0). Thus, the second line in step 5 places the value  $A[i]$  in the correct position in the output array  $B[0..n-1]$ . The third line in step 5 simply moves the index  $C[h]$  to the next position for the next value  $h$  in the array  $A[0..n-1]$ . This also explains why this sorting algorithm is stable.

**2.** Assuming that you know that the elements of an array  $A[n]$  are integers between 0 and  $n^3 - 1$ . Develop a linear-time algorithm that sorts  $A[n]$ .

**Solution.** Each integer  $x$  between 0 and  $n^3 - 1$  can be written as  $x = a_2n^2 + a_1n + a_0$ , where  $a_2$ ,  $a_1$ , and  $a_0$  are integers between 0 and  $n - 1$ . Thus, if we treat each integer  $x$  between 0 and  $n - 1$  as a base- $n$  3-digit number  $x = (a_2a_1a_0)_n$ , then we can apply RadixSort to sort the array  $A[n]$ .

We discuss how we convert an integer  $x$  between 0 and  $n^3 - 1$  into its base- $n$  representation. Note that if we divide  $x$  by  $n$ , then the quotient is  $x_1 = a_2n + a_1$  and the remainder is  $a_0$ . Now if we divide  $x_1$  by  $n$  then the quotient is  $x_2 = a_2$  and the remainder is  $a_1$ . The algorithm `Convert` below will do the conversion (using the operations in C++), and output the digit `a_h`, where  $h = 0, 1, 2$ , as given in the input:

```
int Convert(x, n, h)
1.  x1 = x / n;
2.  a_0 = x % n;
3.  a_1 = x1 % n;
4.  a_2 = x1 / n.
5.  output(a_h).
```

Thus, in constant time we can convert the integer  $x$  into its 3-digit base- $n$  representation and retrieve any specific digit in the representation. Now we are ready to present the algorithm.

```
CountingSort(A[n], h)
\\ Sort array A[n] using its h-th digit in base-n representation
1.  for (h = 0; h < n; h++) C[h] = 0;
2.  for (i = 0; i < n; i++)
```

```

        k = Convert(A[i], n, h);
        C[k] = C[k] + 1;
3.   for (i = 0; i < n; i++) C[i] = C[i-1] + C[i];
4.   for (i = n-1; i >= 0; i--)
        k = Convert(A[i], n, h);
        C[k] = C[k] - 1;
        B[C[k]] = A[i].
5.   \\ copy the output back to the array A[n]
        for (i = 0; i < n; i++) A[i] = B[i];

main ()
    for (h = 0; h < 3; h++) CountingSort(A[n],h).

```

The `CountingSort` algorithm consists of 5 for-loops, each takes time  $O(n)$ . Thus, `CountingSort` takes time  $O(n)$ . The main algorithm calls `CountingSort` three times, so it also takes time  $O(n)$ .

3. Determine an LCS of  $\langle 1, 0, 0, 1, 0, 1, 0, 1 \rangle$  and  $\langle 0, 1, 0, 1, 1, 0, 1, 1, 0 \rangle$ .

**Solution.** The sequence  $\langle 1, 0, 0, 1, 1, 0 \rangle$  is an LCS for the two given sequences, as indicated below.

$$\langle \underline{1}, \underline{0}, \underline{0}, \underline{1}, \underline{0}, \underline{1}, \underline{0}, 1 \rangle$$

$$\langle 0, \underline{1}, \underline{0}, 1, 1, \underline{0}, \underline{1}, \underline{1}, 0 \rangle$$

4. Develop an  $O(nm)$ -time algorithm that constructs the LCS for two sequences of lengths  $n$  and  $m$ , respectively, but uses only the array  $C[0..n, 0..m]$  without using the extra array  $B[0..n, 0..m]$ .

**Solution.** The algorithm has been presented in class. We give some explanations here. As given in the slides of the lecture, when  $X[i] == Y[j]$ , we will include the character  $X[i]$  in the LCS, while when  $X[i] \neq Y[j]$ , we will consider the LCS for the sequences  $X[1..i-1]$  and  $Y[j]$  and the LCS for the sequences  $X[1..i]$  and  $Y[j-1]$ , and take the longer one. Thus, using the information given in  $X[i]$ ,  $Y[j]$ ,  $C[i-1, j]$ , and  $C[i, j-1]$ , we can completely determine how we should construct the LCS for  $X[1..n]$  and  $Y[1..m]$ .

The algorithm for constructing the array  $C[0..n, 0..m]$  is the same as the one given in the lecture:

```

Dyn-LCS(X[1..n], Y[1..m])
1.   for (i=0; i<=n; i++) C[i,0] = 0;
2.   for (j=0; j<=m; j++) C[0,j] = 0;
3.   for (i=1; i<=n; i++)

```

```

for (j=1; j<=m; j++)
  if (X[i]==Y[j])
    C[i,j] = C[i-1,j-1] + 1;
  else if (C[i-1,j] > C[i,j-1])
    C[i,j] = C[i-1,j];
  else C[i,j] = C[i,j-1].

```

Once the array  $C[0..n, 0..m]$  is constructed, we use the following algorithm to print the LCS.

```

Construct-LCS(C[0..n,0..m])
\\the length k of the LCS is C[n,m]
1.  i = n; j = m; k = C[n,m];
2.  while (i>0 & j>0)
    if (X[i]==Y[j])
      A[k]=X[i]; k = k - 1;
      i = i - 1; j = j - 1;
    else if (C[i-1,j] > C[i,j-1])
      i = i - 1;
    else j = j - 1.
3.  \\print the LCS
    for (i = 1; i < k; i++) output(A[i]).

```

Because the algorithms consist of simple for-loops, and because it is also easy to compute the running time of each execution of the for-loops, we can easily derive that the above algorithm runs in time  $O(nm)$ .