

# CSCE 411-502 Design and Analysis of Algorithms

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## Assignment # 4 (Due March 17)

1. Another way to do topological sorting on directed acyclic graphs is to repeatedly find a vertex of in-degree 0, output it, and remove it and all of its outgoing edges. Develop an  $O(n + m)$ -time algorithm using this approach. Your algorithm should also be able to tell when the input graph has cycles.
2. Develop a linear-time (i.e.,  $O(m + n)$ -time) algorithm that solves the SINGLE-SOURCE SHORTEST PATH problem for graphs whose edge weights are positive integers bounded by 5. (**Hint.** You can either modify Dijkstra's algorithm or consider using Breath-First-Search.)
3. Let  $G$  be a weighted graph. Let  $P$  be a path in  $G$ . The *bandwidth* of the path  $P$  is defined to be the minimum edge weight over all edges on the path  $P$ . Develop an algorithm that solves the following problem: given a weighted graph  $G$  and two vertices  $s$  and  $t$ , find a path from  $s$  to  $t$  whose bandwidth is the largest over all paths from  $s$  to  $t$  in  $G$ . (**Hint.** Consider the approach of Dijkstra.)