## Sequence Models

- Hidden Markov Models (HMM)
- MaxEnt Markov Models (MEMM)

Many slides from Michael Collins and Alan Ritter

## Overview and HMMs

- The Tagging Problem
- Generative models, and the noisy-channel model, for supervised learning
- Hidden Markov Model (HMM) taggers
- Basic definitions
- Parameter estimation
- The Viterbi algorithm


## Part-of-Speech Tagging

## INPUT:

Profits soared at Boeing Co., easily topping forecasts on Wall Street, as their CEO Alan Mulally announced first quarter results.

## OUTPUT:

Profits/N soared/V at/P Boeing/N Co./N ,/, easily/ADV topping/V forecasts/ N on/P Wall/ N Street/ N ,/, as/ P their/POSS CEO/ N Alan/N Mulally/N announced/V first/ADJ quarter/N results/N ./.
$\mathrm{N}=$ Noun
$\mathrm{V} \quad=$ Verb
P $\quad=$ Preposition
Adv = Adverb
Adj = Adjective

## Named Entity Recognition

INPUT: Profits soared at Boeing Co., easily topping forecasts on Wall Street, as their CEO Alan Mulally announced first quarter results.

OUTPUT: Profits soared at [Company Boeing Co.], easily topping forecasts on [Location Wall Street], as their CEO [Person Alan Mulally] announced first quarter results.

## Named Entity Extraction as Tagging

## INPUT:

Profits soared at Boeing Co., easily topping forecasts on Wall Street, as their CEO Alan Mulally announced first quarter results.

## OUTPUT:

Profits/NA soared/NA at/NA Boeing/SC Co./CC ,/NA easily/NA topping/NA forecasts/NA on/NA Wall/SL Street/CL ,/NA as/NA their/NA CEO/NA Alan/SP Mulally/CP announced/NA first/NA quarter/NA results/NA ./NA
$\mathrm{NA}=$ No entity
SC $=$ Start Company
CC $=$ Continue Company
SL $\quad=$ Start Location
CL $\quad=$ Continue Location

## Our Goal

## Training set:

1 Pierre/NNP Vinken/NNP ,/, 61/CD years/NNS old/JJ,/, will/MD join/VB the/DT board/NN as/IN a/DT nonexecutive/JJ director/NN Nov./NNP 29/CD ./.
2 Mr./NNP Vinken/NNP is/VBZ chairman/NN of/IN Elsevier/NNP N.V./NNP ,/, the/DT Dutch/NNP publishing/VBG group/NN ./.

3 Rudolph/NNP Agnew/NNP ,/, 55/CD years/NNS old/JJ and/CC chairman/NN of/IN Consolidated/NNP Gold/NNP Fields/NNP PLC/NNP ,/, was/VBD named/VBN a/DT nonexecutive/JJ director/NN of/IN this/DT British/JJ industrial/JJ conglomerate/NN ./.

38,219 lt/PRP is/VBZ also/RB pulling/VBG 20/CD people/NNS out/IN of/IN Puerto/NNP Rico/NNP ,/, who/WP were/VBD helping/VBG Huricane/NNP Hugo/NNP victims/NNS ,/, and/CC sending/VBG them/PRP to/TO San/NNP Francisco/NNP instead/RB ./.

- From the training set, induce a function/algorithm that maps new sentences to their tag sequences.


## Two Types of Constraints

Influential/JJ members/NNS of/IN the/DT House/NNP Ways/NNP and/CC Means/NNP Committee/NNP introduced/VBD legislation/NN that/WDT would/MD restrict/VB how/WRB the/DT new/JJ savings-and-loan/NN bailout/NN agency/NN can/MD raise/VB capital/NN ./.

- "Local": e.g., can is more likely to be a modal verb MD rather than a noun NN
- "Contextual": e.g., a noun is much more likely than a verb to follow a determiner
- Sometimes these preferences are in conflict:

The trash can is in the garage

## Overview

- The Tagging Problem
- Generative models, and the noisy-channel model, for supervised learning
- Hidden Markov Model (HMM) taggers
- Basic definitions
- Parameter estimation
- The Viterbi algorithm


## Supervised Learning Problems

- We have training examples $x^{(i)}, y^{(i)}$ for $i=1 \ldots m$. Each $x^{(i)}$ is an input, each $y^{(i)}$ is a label.
- Task is to learn a function $f$ mapping inputs $x$ to labels $f(x)$


## Supervised Learning Problems

- We have training examples $x^{(i)}, y^{(i)}$ for $i=1 \ldots m$. Each $x^{(i)}$ is an input, each $y^{(i)}$ is a label.
- Task is to learn a function $f$ mapping inputs $x$ to labels $f(x)$
- Conditional models:
- Learn a distribution $p(y \mid x)$ from training examples
- For any test input $x$, define $f(x)=\arg \max _{y} p(y \mid x)$


## Generative Models

- We have training examples $x^{(i)}, y^{(i)}$ for $i=1 \ldots m$. Task is to learn a function $f$ mapping inputs $x$ to labels $f(x)$.


## Generative Models

- We have training examples $x^{(i)}, y^{(i)}$ for $i=1 \ldots m$. Task is to learn a function $f$ mapping inputs $x$ to labels $f(x)$.
- Generative models:
- Learn a distribution $p(x, y)$ from training examples
- Often we have $p(x, y)=p(y) p(x \mid y)$


## Generative Models

- We have training examples $x^{(i)}, y^{(i)}$ for $i=1 \ldots m$. Task is to learn a function $f$ mapping inputs $x$ to labels $f(x)$.
- Generative models:
- Learn a distribution $p(x, y)$ from training examples
- Often we have $p(x, y)=p(y) p(x \mid y)$
- Note: we then have

$$
p(y \mid x)=\frac{p(y) p(x \mid y)}{p(x)}
$$

where $p(x)=\sum_{y} p(y) p(x \mid y)$

## Decoding with Generative Models

- We have training examples $x^{(i)}, y^{(i)}$ for $i=1 \ldots m$. Task is to learn a function $f$ mapping inputs $x$ to labels $f(x)$.
- Generative models:
- Learn a distribution $p(x, y)$ from training examples
- Often we have $p(x, y)=p(y) p(x \mid y)$
- Output from the model:

$$
\begin{aligned}
f(x) & =\arg \max _{y} p(y \mid x) \\
& =\arg \max _{y} \frac{p(y) p(x \mid y)}{p(x)} \\
& =\arg \max _{y} p(y) p(x \mid y)
\end{aligned}
$$

## Overview

- The Tagging Problem
- Generative models, and the noisy-channel model, for supervised learning
- Hidden Markov Model (HMM) taggers
- Basic definitions
- Parameter estimation
- The Viterbi algorithm


## Hidden Markov Models

- We have an input sentence $x=x_{1}, x_{2}, \ldots, x_{n}$ ( $x_{i}$ is the $i$ 'th word in the sentence)
- We have a tag sequence $y=y_{1}, y_{2}, \ldots, y_{n}$ ( $y_{i}$ is the $i$ 'th tag in the sentence)
- We'll use an HMM to define

$$
p\left(x_{1}, x_{2}, \ldots, x_{n}, y_{1}, y_{2}, \ldots, y_{n}\right)
$$

for any sentence $x_{1} \ldots x_{n}$ and tag sequence $y_{1} \ldots y_{n}$ of the same length.

- Then the most likely tag sequence for $x$ is

$$
\arg \max _{y_{1} \ldots y_{n}} p\left(x_{1} \ldots x_{n}, y_{1}, y_{2}, \ldots, y_{n}\right)
$$

## Trigram Hidden Markov Models (Trigram HMMs)

For any sentence $x_{1} \ldots x_{n}$ where $x_{i} \in \mathcal{V}$ for $i=1 \ldots n$, and any tag sequence $y_{1} \ldots y_{n+1}$ where $y_{i} \in \mathcal{S}$ for $i=1 \ldots n$, and $y_{n+1}=$ STOP, the joint probability of the sentence and tag sequence is

$$
p\left(x_{1} \ldots x_{n}, y_{1} \ldots y_{n+1}\right)=\prod_{i=1}^{n+1} q\left(y_{i} \mid y_{i-2}, y_{i-1}\right) \prod_{i=1}^{n} e\left(x_{i} \mid y_{i}\right)
$$

where we have assumed that $y_{-} 0=y_{-} 1=$ *
Parameters of the model:

- $q(s \mid u, v)$ for any $s \in \mathcal{S} \cup\{\mathrm{STOP}\}, u, v \in \mathcal{S} \cup\left\{{ }^{*}\right\}$
- $e(x \mid s)$ for any $s \in \mathcal{S}, x \in \mathcal{V}$


## An Example

If we have $n=3, x_{1} \ldots x_{3}$ equal to the sentence the dog laughs, and $y_{1} \ldots y_{4}$ equal to the tag sequence D N V STOP, then

$$
\begin{aligned}
& p\left(x_{1} \ldots x_{n}, y_{1} \ldots y_{n+1}\right) \\
= & q(\mathrm{D} \mid *, *) \times q(\mathrm{~N} \mid *, \mathrm{D}) \times q(\mathrm{~V} \mid \mathrm{D}, \mathrm{~N}) \times q(\mathrm{STOP} \mid \mathrm{N}, \mathrm{~V}) \\
& \times e(\text { the } \mid \mathrm{D}) \times e(\operatorname{dog} \mid \mathrm{N}) \times e(\text { laughs } \mid \mathrm{V})
\end{aligned}
$$

- STOP is a special tag that terminates the sequence
- We take $y_{0}=y_{-1}=^{*}$, where ${ }^{*}$ is a special "padding" symbol


## Why the Name?

$$
\begin{aligned}
p\left(x_{1} \ldots x_{n}, y_{1} \ldots y_{n}\right)= & \underbrace{q\left(\operatorname{STOP} \mid y_{n-1}, y_{n}\right) \prod_{j=1}^{n} q\left(y_{j} \mid y_{j-2}, y_{j-1}\right)}_{\text {Markov Chain }} \\
& \times \underbrace{\prod_{j=1}^{n} e\left(x_{j} \mid y_{j}\right)}_{x_{j} \text { 's are observed }}
\end{aligned}
$$

## Overview

- The Tagging Problem
- Generative models, and the noisy-channel model, for supervised learning
- Hidden Markov Model (HMM) taggers
- Basic definitions
- Parameter estimation
- The Viterbi algorithm


## Smoothed Estimation

$$
\begin{aligned}
q(\mathrm{Vt} \mid \mathrm{DT}, \mathrm{JJ})= & \lambda_{1} \times \frac{\operatorname{Count}(\mathrm{Dt}, \mathrm{JJ}, \mathrm{Vt})}{\operatorname{Count}(\mathrm{Dt}, \mathrm{JJ})} \\
& +\lambda_{2} \times \frac{\operatorname{Count}(\mathrm{JJ}, \mathrm{Vt})}{\operatorname{Count}(\mathrm{JJ})} \\
& +\lambda_{3} \times \frac{\operatorname{Count}(\mathrm{Vt})}{\operatorname{Count}()}
\end{aligned}
$$

$$
\lambda_{1}+\lambda_{2}+\lambda_{3}=1, \quad \text { and for all } i, \lambda_{i} \geq 0
$$

$$
e(\text { base } \mid \mathrm{Vt})=\frac{\operatorname{Count}(\mathrm{Vt}, \text { base })}{\operatorname{Count}(\mathrm{Vt})}
$$

## Dealing with Low-Frequency Words: An Example

Profits soared at Boeing Co. , easily topping forecasts on Wall Street, as their CEO Alan Mulally announced first quarter results .

## Dealing with Low-Frequency Words

A common method is as follows:

- Step 1: Split vocabulary into two sets

Frequent words $\quad=$ words occurring $\geq 5$ times in training
Low frequency words $=$ all other words

- Step 2: Map low frequency words into a small, finite set, depending on prefixes, suffixes etc.


## Dealing with Low-Frequency Words: An Example

[Bikel et. al 1999] (named-entity recognition)

| Word class | Example | Intuition |
| :--- | :--- | :--- |
| twoDigitNum | 90 | Two digit year |
| fourDigitNum | 1990 | Four digit year |
| containsDigitAndAlpha | A8956-67 | Product code |
| containsDigitAndDash | $09-96$ | Date |
| containsDigitAndSlash | $11 / 9 / 89$ | Date |
| containsDigitAndComma | $23,000.00$ | Monetary amount |
| containsDigitAndPeriod | 1.00 | Monetary amount, percentage |
| othernum | 456789 | Other number |
| allCaps | BBN | Organization |
| capPeriod | M. | Person name initial |
| firstWord | first word of sentence | no useful capitalization information |
| initCap | Sally | Capitalized word |
| lowercase | can | Uncapitalized word |
| other | , | Punctuation marks, all other words |

## Dealing with Low-Frequency Words: An Example

Profits/NA soared/NA at/NA Boeing/SC Co./CC ,/NA easily/NA topping/NA forecasts/NA on/NA Wall/SL Street/CL ,/NA as/NA their/NA CEO/NA Alan/SP Mulally/CP announced/NA first/NA quarter/NA results/NA ./NA

## $\Downarrow$

firstword/NA soared/NA at/NA initCap/SC Co./CC ,/NA easily/NA lowercase/NA forecasts/NA on/NA initCap/SL Street/CL ,/NA as/NA their/NA CEO/NA Alan/SP initCap/CP announced/NA first/NA quarter/NA results/NA ./NA
$\mathrm{NA}=$ No entity
SC $=$ Start Company
CC $=$ Continue Company
SL $\quad=$ Start Location
CL $\quad=$ Continue Location

## The Viterbi Algorithm

Problem: for an input $x_{1} \ldots x_{n}$, find

$$
\arg \max _{y_{1} \ldots y_{n+1}} p\left(x_{1} \ldots x_{n}, y_{1} \ldots y_{n+1}\right)
$$

where the $\arg \max$ is taken over all sequences $y_{1} \ldots y_{n+1}$ such that $y_{i} \in \mathcal{S}$ for $i=1 \ldots n$, and $y_{n+1}=$ STOP.

We assume that $p$ again takes the form

$$
p\left(x_{1} \ldots x_{n}, y_{1} \ldots y_{n+1}\right)=\prod_{i=1}^{n+1} q\left(y_{i} \mid y_{i-2}, y_{i-1}\right) \prod_{i=1}^{n} e\left(x_{i} \mid y_{i}\right)
$$

Recall that we have assumed in this definition that $y_{0}=y_{-1}=*$, and $y_{n+1}=$ STOP.

## Brute Force Search is Hopelessly Inefficient

Problem: for an input $x_{1} \ldots x_{n}$, find

$$
\arg \max _{y_{1} \ldots y_{n+1}} p\left(x_{1} \ldots x_{n}, y_{1} \ldots y_{n+1}\right)
$$

where the $\arg \max$ is taken over all sequences $y_{1} \ldots y_{n+1}$ such that $y_{i} \in \mathcal{S}$ for $i=1 \ldots n$, and $y_{n+1}=\mathrm{STOP}$.

## The Viterbi Algorithm

- Define $n$ to be the length of the sentence
- Define $S_{k}$ for $k=-1 \ldots n$ to be the set of possible tags at position $k$ :

$$
\begin{aligned}
S_{-1}=S_{0} & =\{*\} \\
S_{k}=S \text { for } k & \in\{1 \ldots n\}
\end{aligned}
$$

- Define

$$
r\left(y_{-1}, y_{0}, y_{1}, \ldots, y_{k}\right)=\prod_{i=1}^{k} q\left(y_{i} \mid y_{i-2}, y_{i-1}\right) \prod_{i=1}^{k} e\left(x_{i} \mid y_{i}\right)
$$

- Define a dynamic programming table

$$
\begin{aligned}
\pi(k, u, v)= & \text { maximum probability of a tag sequence } \\
& \text { ending in tags } u, v \text { at position } k
\end{aligned}
$$

that is,

$$
\pi(k, u, v)=\max _{\left\langle y_{-1}, y_{0}, y_{1}, \ldots, y_{k}\right\rangle: y_{k-1}=u, y_{k}=v} r\left(y_{-1}, y_{0}, y_{1} \ldots y_{k}\right)
$$

## A Recursive Definition

Base case:

$$
\pi(0, *, *)=1
$$

## Recursive definition:

For any $k \in\{1 \ldots n\}$, for any $u \in \mathcal{S}_{k-1}$ and $v \in \mathcal{S}_{k}$ :

$$
\pi(k, u, v)=\max _{w \in \mathcal{S}_{k-2}}\left(\pi(k-1, w, u) \times q(v \mid w, u) \times e\left(x_{k} \mid v\right)\right)
$$

## Justification for the Recursive Definition

For any $k \in\{1 \ldots n\}$, for any $u \in \mathcal{S}_{k-1}$ and $v \in \mathcal{S}_{k}$ :

$$
\pi(k, u, v)=\max _{w \in \mathcal{S}_{k-2}}\left(\pi(k-1, w, u) \times q(v \mid w, u) \times e\left(x_{k} \mid v\right)\right)
$$

The man saw the dog with the telescope

## The Viterbi Algorithm

Input: a sentence $x_{1} \ldots x_{n}$, parameters $q(s \mid u, v)$ and $e(x \mid s)$.
Initialization: Set $\pi\left(0,{ }^{*},{ }^{*}\right)=1$
Definition: $\mathcal{S}_{-1}=\mathcal{S}_{0}=\{*\}, \mathcal{S}_{k}=\mathcal{S}$ for $k \in\{1 \ldots n\}$

## Algorithm:

- For $k=1 \ldots n$,
- For $u \in \mathcal{S}_{k-1}, v \in \mathcal{S}_{k}$,

$$
\pi(k, u, v)=\max _{w \in \mathcal{S}_{k-2}}\left(\pi(k-1, w, u) \times q(v \mid w, u) \times e\left(x_{k} \mid v\right)\right)
$$

- Return $\max _{u \in \mathcal{S}_{n-1}, v \in \mathcal{S}_{n}}(\pi(n, u, v) \times q(\mathrm{STOP} \mid u, v))$


## The Viterbi Algorithm with Backpointers

Input: a sentence $x_{1} \ldots x_{n}$, parameters $q(s \mid u, v)$ and $e(x \mid s)$.
Initialization: Set $\pi\left(0,{ }^{*},{ }^{*}\right)=1$
Definition: $\mathcal{S}_{-1}=\mathcal{S}_{0}=\{*\}, \mathcal{S}_{k}=\mathcal{S}$ for $k \in\{1 \ldots n\}$
Algorithm:

- For $k=1 \ldots n$,
- For $u \in \mathcal{S}_{k-1}, v \in \mathcal{S}_{k}$,

$$
\begin{aligned}
\pi(k, u, v) & =\max _{w \in \mathcal{S}_{k-2}}\left(\pi(k-1, w, u) \times q(v \mid w, u) \times e\left(x_{k} \mid v\right)\right) \\
b p(k, u, v) & =\arg \max _{w \in \mathcal{S}_{k-2}}\left(\pi(k-1, w, u) \times q(v \mid w, u) \times e\left(x_{k} \mid v\right)\right)
\end{aligned}
$$

- Set $\left(y_{n-1}, y_{n}\right)=\arg \max _{(u, v)}(\pi(n, u, v) \times q(\mathrm{STOP} \mid u, v))$
- For $k=(n-2) \ldots 1, y_{k}=b p\left(k+2, y_{k+1}, y_{k+2}\right)$
- Return the tag sequence $y_{1} \ldots y_{n}$

The Viterbi Algorithm: Running Time

- $O\left(n|\mathcal{S}|^{3}\right)$ time to calculate $q(s \mid u, v) \times e\left(x_{k} \mid s\right)$ for all $k, s, u, v$.
- $n|\mathcal{S}|^{2}$ entries in $\pi$ to be filled in.
- $O(|\mathcal{S}|)$ time to fill in one entry
- $\Rightarrow O\left(n|\mathcal{S}|^{3}\right)$ time in total


## A Simple Bi-gram Example: <br> ( $\mathrm{X}, \mathrm{Y}$ ): $\mathrm{P}(\mathrm{X} / \mathrm{Y})$, POS tags for "bears fish" ?

- noun $* .80 \quad$ bears noun .02
- Verb * . 10 bears verb .02
- STOP noun . 50 fish verb . 07
- STOP verb . 50
- noun verb .77
- verb noun . 65
- noun noun . 0001
- nerb verb . 0001


## Answer

- bears: noun
- fish: verb


## The Forward Algorithm

Input: a sentence $x_{1} \ldots x_{n}$, parameters $q(s \mid u, v)$ and $e(x \mid s)$.
Initialization: Set $\pi\left(0,{ }^{*},{ }^{*}\right)=1$
Definition: $\mathcal{S}_{-1}=\mathcal{S}_{0}=\{*\}, \mathcal{S}_{k}=\mathcal{S}$ for $k \in\{1 \ldots n\}$

## Algorithm:

- For $k=1 \ldots n$,
- For $u \in \mathcal{S}_{k-1}, v \in \mathcal{S}_{k}$,

$$
\pi(k, u, v)=\operatorname{Sum}_{w \in \mathcal{S}_{k-2}}\left(\pi(k-1, w, u) \times q(v \mid w, u) \times e\left(x_{k} \mid v\right)\right)
$$

- Returr Sum ${ }_{u \in \mathcal{S}_{n-1}, v \in \mathcal{S}_{n}}(\pi(n, u, v) \times q(\mathrm{STOP} \mid u, v))$


## Pros and Cons

- Hidden markov model taggers are very simple to train (just need to compile counts from the training corpus) If you already have a labeled training set.
Use forward-backward algorithms in the unsupervised setting.
- Perform relatively well (over 90\% performance on named entity recognition)
- Main difficulty is modeling

$$
e(\text { word } \mid \operatorname{tag})
$$

can be very difficult if "words" are complex

- MaxEnt Markov Models (MEMMs)


## Log-Linear Models for Tagging

- We have an input sentence $w_{[1: n]}=w_{1}, w_{2}, \ldots, w_{n}$ ( $w_{i}$ is the $i$ 'th word in the sentence)
- We have a tag sequence $t_{[1: n]}=t_{1}, t_{2}, \ldots, t_{n}$ ( $t_{i}$ is the $i$ 'th tag in the sentence)
- We'll use an log-linear model to define

$$
p\left(t_{1}, t_{2}, \ldots, t_{n} \mid w_{1}, w_{2}, \ldots, w_{n}\right)
$$

for any sentence $w_{[1: n]}$ and tag sequence $t_{[1: n]}$ of the same length. (Note: contrast with HMM that defines $p\left(t_{1} \ldots t_{n}, w_{1} \ldots w_{n}\right)$ )

- Then the most likely tag sequence for $w_{[1: n]}$ is

$$
t_{[1: n]}^{*}=\operatorname{argmax}_{t_{[1: n]}} p\left(t_{[1: n]} \mid w_{[1: n]}\right)
$$

## How to model $p\left(t_{[1: n]} \mid w_{[1: n]}\right)$ ?

## A Trigram Log-Linear Tagger:

$$
p\left(t_{[1: n]} \mid w_{[1: n]}\right)=\prod_{j=1}^{n} p\left(t_{j} \mid w_{1} \ldots w_{n}, t_{1} \ldots t_{j-1}\right) \quad \text { Chain rule }
$$

$$
=\prod_{j=1}^{n} p\left(t_{j} \mid w_{1}, \ldots, w_{n}, t_{j-2}, t_{j-1}\right)
$$

Independence assumptions

- We take $t_{0}=t_{-1}=*$
- Independence assumption: each tag only depends on previous two tags

$$
p\left(t_{j} \mid w_{1}, \ldots, w_{n}, t_{1}, \ldots, t_{j-1}\right)=p\left(t_{j} \mid w_{1}, \ldots, w_{n}, t_{j-2}, t_{j-1}\right)
$$

## An Example

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/?? from which Spain expanded its empire into the rest of the Western Hemisphere .

- There are many possible tags in the position ??
$\mathcal{Y}=\{\mathrm{NN}, \mathrm{NNS}, \mathrm{Vt}, \mathrm{Vi}, \mathrm{IN}, \mathrm{DT}, \ldots\}$


## Representation: Histories

- A history is a 4-tuple $\left\langle t_{-2}, t_{-1}, w_{[1: n]}, i\right\rangle$
- $t_{-2}, t_{-1}$ are the previous two tags.
- $w_{[1: n]}$ are the $n$ words in the input sentence.
- $i$ is the index of the word being tagged
- $\mathcal{X}$ is the set of all possible histories

Hispaniola/NNP quickly/RB became/VB an/DT important/JJ base/?? from which Spain expanded its empire into the rest of the Western Hemisphere.

- $t_{-2}, t_{-1}=\mathrm{DT}, \mathrm{JJ}$
- $w_{[1: n]}=\langle$ Hispaniola,quickly, became, ..., Hemisphere, ..
- $i=6$

Recap: Feature Vector Representations in Log-Linear Models

- We have some input domain $\mathcal{X}$, and a finite label set $\mathcal{Y}$. Aim is to provide a conditional probability $p(y \mid x)$ for any $x \in \mathcal{X}$ and $y \in \mathcal{Y}$.
- A feature is a function $f: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbb{R}$ (Often binary features or indicator functions $f: \mathcal{X} \times \mathcal{Y} \rightarrow\{0,1\})$.
- Say we have $m$ features $f_{k}$ for $k=1 \ldots m$ $\Rightarrow$ A feature vector $f(x, y) \in \mathbb{R}^{m}$ for any $x \in \mathcal{X}$ and $y \in \mathcal{Y}$.


## An Example (continued)

- $\mathcal{X}$ is the set of all possible histories of form $\left\langle t_{-2}, t_{-1}, w_{[1: n]}, i\right\rangle$
- $\mathcal{Y}=\{$ NN, NNS, $\mathrm{Vt}, \mathrm{Vi}, \mathrm{IN}, \mathrm{DT}, \ldots\}$
- We have $m$ features $f_{k}: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbb{R}$ for $k=1 \ldots m$

For example:

$$
\begin{aligned}
& f_{1}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { is base and } t=\mathrm{Vt} \\
0 & \text { otherwise }\end{cases} \\
& f_{2}(h, t)= \begin{cases}1 & \text { if current word } w_{i} \text { ends in ing and } t=\mathrm{VBG} \\
0 & \text { otherwise }\end{cases}
\end{aligned}
$$

## Training the Log-Linear Model

- To train a log-linear model, we need a training set $\left(x_{i}, y_{i}\right)$ for $i=1 \ldots n$. Then search for

$$
v^{*}=\operatorname{argmax}_{v}(\underbrace{\sum_{i} \log p\left(y_{i} \mid x_{i} ; v\right)}_{\text {Log-Likelihood }}-\underbrace{\frac{\lambda}{2} \sum_{k} v_{k}^{2}}_{\text {Regularizer }})
$$

(see last lecture on log-linear models)

- Training set is simply all history/tag pairs seen in the training data


## The Viterbi Algorithm

Problem: for an input $w_{1} \ldots w_{n}$, find

$$
\arg \max _{t_{1} \ldots t_{n}} p\left(t_{1} \ldots t_{n} \mid w_{1} \ldots w_{n}\right)
$$

We assume that $p$ takes the form

$$
p\left(t_{1} \ldots t_{n} \mid w_{1} \ldots w_{n}\right)=\prod_{i=1}^{n} q\left(t_{i} \mid t_{i-2}, t_{i-1}, w_{[1: n]}, i\right)
$$

(In our case $q\left(t_{i} \mid t_{i-2}, t_{i-1}, w_{[1: n]}, i\right)$ is the estimate from a log-linear model.)

## The Viterbi Algorithm

- Define $n$ to be the length of the sentence
- Define

$$
r\left(t_{1} \ldots t_{k}\right)=\prod_{i=1}^{k} q\left(t_{i} \mid t_{i-2}, t_{i-1}, w_{[1: n]}, i\right)
$$

- Define a dynamic programming table
$\pi(k, u, v)=$ maximum probability of a tag sequence ending in tags $u, v$ at position $k$
that is,

$$
\pi(k, u, v)=\max _{\left\langle t_{1}, \ldots, t_{k-2}\right\rangle} r\left(t_{1} \ldots t_{k-2}, u, v\right)
$$

## A Recursive Definition

Base case:

$$
\pi\left(0,{ }^{*}, *\right)=1
$$

## Recursive definition:

For any $k \in\{1 \ldots n\}$, for any $u \in \mathcal{S}_{k-1}$ and $v \in \mathcal{S}_{k}$ :

$$
\pi(k, u, v)=\max _{t \in \mathcal{S}_{k-2}}\left(\pi(k-1, t, u) \times q\left(v \mid t, u, w_{[1: n]}, k\right)\right)
$$

where $\mathcal{S}_{k}$ is the set of possible tags at position $k$

## The Viterbi Algorithm with Backpointers

Input: a sentence $w_{1} \ldots w_{n}$, log-linear model that provides $q\left(v \mid t, u, w_{[1: n]}, i\right)$ for any tag-trigram $t, u, v$, for any $i \in\{1 \ldots n\}$
Initialization: Set $\pi\left(0,{ }^{*},{ }^{*}\right)=1$.

## Algorithm:

- For $k=1 \ldots n$,
- For $u \in \mathcal{S}_{k-1}, v \in \mathcal{S}_{k}$,

$$
\begin{aligned}
\pi(k, u, v) & =\max _{t \in \mathcal{S}_{k-2}}\left(\pi(k-1, t, u) \times q\left(v \mid t, u, w_{[1: n]}, k\right)\right) \\
b p(k, u, v) & =\arg \max _{t \in \mathcal{S}_{k-2}}\left(\pi(k-1, t, u) \times q\left(v \mid t, u, w_{[1: n]}, k\right)\right)
\end{aligned}
$$

- Set $\left(t_{n-1}, t_{n}\right)=\arg \max _{(u, v)} \pi(n, u, v)$
- For $k=(n-2) \ldots 1, t_{k}=b p\left(k+2, t_{k+1}, t_{k+2}\right)$
- Return the tag sequence $t_{1} \ldots t_{n}$


## Summary

- Key ideas in log-linear taggers:
- Decompose

$$
p\left(t_{1} \ldots t_{n} \mid w_{1} \ldots w_{n}\right)=\prod_{i=1}^{n} p\left(t_{i} \mid t_{i-2}, t_{i-1}, w_{1} \ldots w_{n}\right)
$$

- Estimate

$$
p\left(t_{i} \mid t_{i-2}, t_{i-1}, w_{1} \ldots w_{n}\right)
$$

using a log-linear model

- For a test sentence $w_{1} \ldots w_{n}$, use the Viterbi algorithm to find

$$
\arg \max _{t_{1} \ldots t_{n}}\left(\prod_{i=1}^{n} p\left(t_{i} \mid t_{i-2}, t_{i-1}, w_{1} \ldots w_{n}\right)\right)
$$

- Key advantage over HMM taggers: flexibility in the features they can use

