

ECEN474: (Analog) VLSI Circuit Design

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Lecture 12: Noise



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Announcements

- Reading
 - Razavis' CMOS Book Chapter 7

Agenda

- Noise Types
- Noise Properties
- Resistor Noise Model
- Diode Noise Model

Noise Significance

- Why is noise important?
 - Sets minimum signal level for a given performance parameter
 - Directly trades with power dissipation and bandwidth
- Reduced supply voltages in modern technologies degrades noise performance

$$\text{Signal Power} \propto (\alpha V_{dd})^2 \Rightarrow \text{SNR} = P_{sig} / P_{noise} \propto \left(\frac{\alpha V_{dd}}{V_{noise}} \right)^2$$

- Noise is often proportional to kT/C
 - Increasing capacitance to improve noise performance has a cost in increase power consumption for a given bandwidth

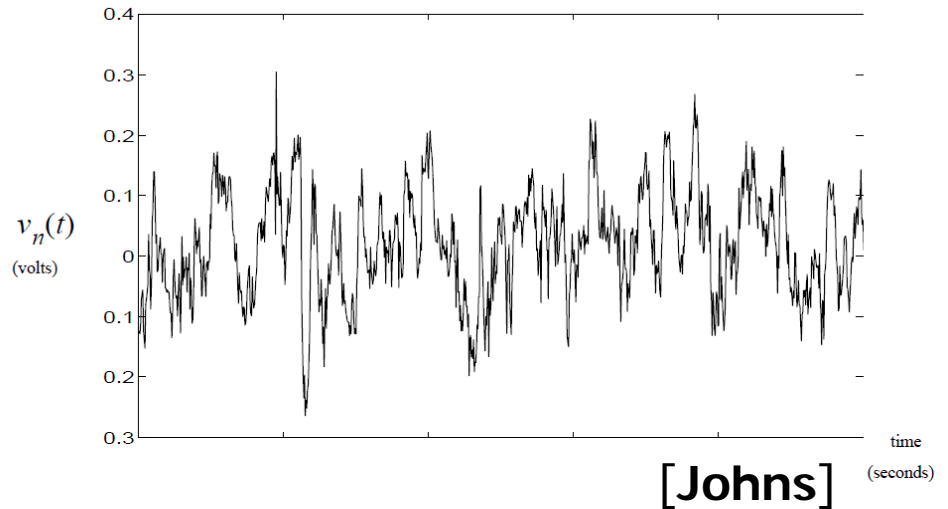
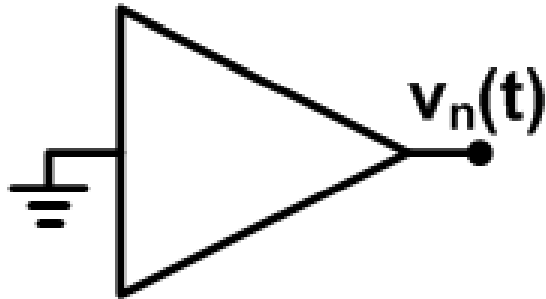
Interference Noise

- Interference “Man-Made” Noise
 - Deterministic signal, i.e. not truly “random”
 - Could potentially be modeled and predicted, but practically this may be hard to do
 - Examples
 - Power supply noise
 - Electromagnetic interference (EMI)
 - Substrate coupling
 - Solutions
 - Fully differential circuits
 - Layout techniques
- Not the focus of this lecture
 - Unless the deterministic noise is approximated as a random process

Inherent Noise

- “Electronic” or “Device” Noise
 - Random signal
 - Fundamental property of the circuits
 - Examples
 - Thermal noise caused by thermally-excited random motion of carriers
 - Flicker ($1/f$) noise caused by material defects
 - Shot noise caused by pulses of current from individual carriers in semiconductor junctions
 - Solutions
 - Proper circuit topology
 - More power!!!
- Is the focus of this lecture

Noise Properties



- Noise is **random**
 - Instantaneous noise value is unpredictable and the noise must be treated statistically
 - Can only predict the average noise power
 - Model with a Gaussian amplitude distribution
 - Important properties: mean (average), variance, power spectral density (noise frequency spectrum)

RMS Value

- If we assume that the noise has zero mean (generally valid)
- RMS or “sigma” value is the square-root of the noise variance over a suitable averaging time interval, T

$$V_{n(rms)} \equiv \left[\frac{1}{T} \int_0^T v_n^2(t) dt \right]^{1/2}$$

- Indicates the **normalized noise power**, i.e. if $v_n(t)$ is applied to a 1Ω resistor the average power would be

$$P_n = \frac{V_{n(rms)}^2}{1\Omega} = V_{n(rms)}^2$$

Signal-to-Noise Ratio (SNR)

$$SNR \equiv 10 \log \left[\frac{\text{signal power}}{\text{noise power}} \right]$$

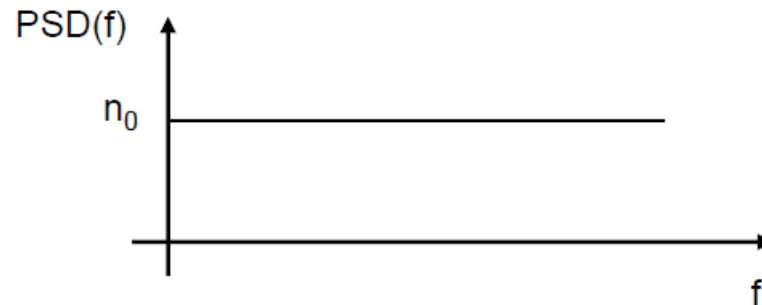
For a signal with normalized power of $V_{x(rms)}^2$

$$SNR \equiv 10 \log \left[\frac{V_{x(rms)}^2}{V_{n(rms)}^2} \right] = 20 \log \left[\frac{V_{x(rms)}}{V_{n(rms)}} \right]$$

- Quantified in units of dB

Thermal Noise Spectrum

- The power spectral density (PSD) quantifies how much power a signal carries at a given frequency
- Thermal noise has a uniform or “white” PSD



- The total average noise power P_n in a particular frequency band is found by integrating the PSD

$$P_n = \int_{f_1}^{f_2} PSD(f) df$$

For white noise spectrum : $P_n = n_0(f_2 - f_1) = n_0\Delta f$

Thermal Noise of a Resistor

- The noise PSD of a resistor is

$$PSD(f) = n_0 = 4kT$$

where k is the Boltzmann constant and T is the absolute temperature (K)

- The total average power of a resistor in a given frequency band is

$$P_n = \int_{f_1}^{f_2} 4kTdf = 4kT(f_2 - f_1) = 4kT\Delta f$$

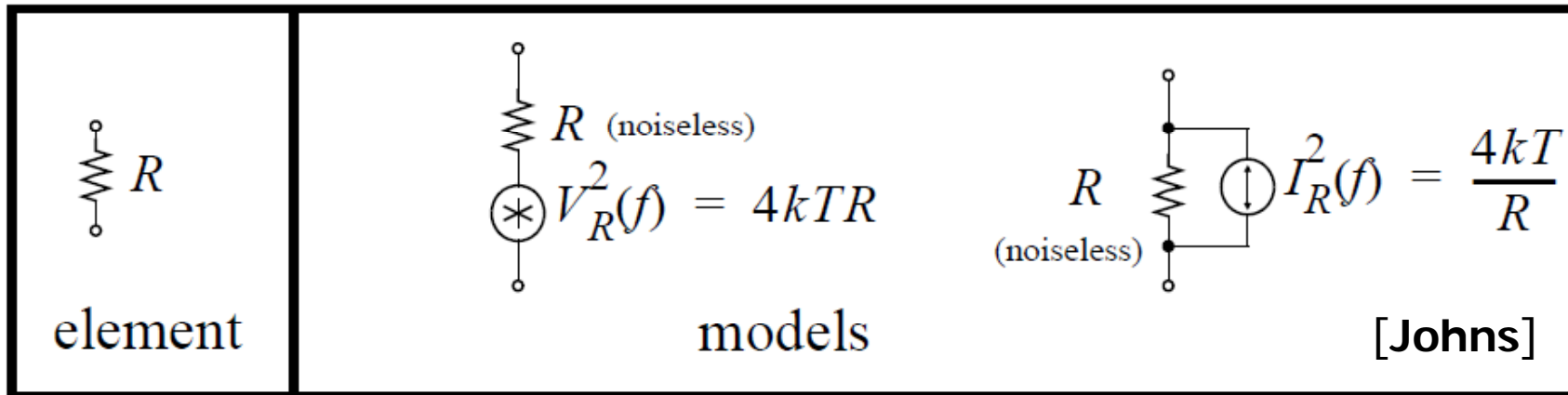
- Example: $\Delta f = 1\text{Hz} \rightarrow P_n = 4 \times 10^{-21}\text{W} = -174\text{dBm}$

Resistor Noise Model

- An equivalent voltage or current generator can model the resistor thermal noise

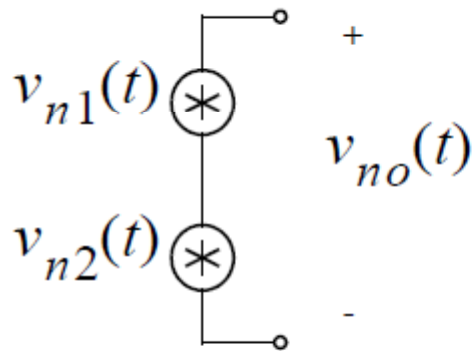
$$V_{Rn}^2 = P_n R = 4kTR\Delta f$$

$$I_{Rn}^2 = \frac{P_n}{R} = \frac{4kT}{R} \Delta f$$

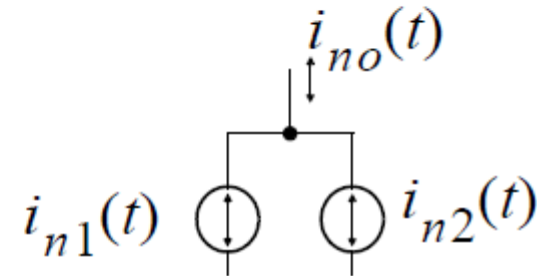


- Recall the PSD is white (uniform w/ frequency)

Noise Summation



Voltage



Current

$$v_{no}(t) = v_{n1}(t) + v_{n2}(t)$$

$$V_{no(rms)}^2 = \frac{1}{T} \int_0^T [v_{n1}(t) + v_{n2}(t)]^2 dt$$

$$V_{no(rms)}^2 = V_{n1(rms)}^2 + V_{n2(rms)}^2 + \frac{2}{T} \int_0^T v_{n1}(t)v_{n2}(t)dt$$

- Same procedure applies to noise current summing at a node

Correlation

- Last term describes the correlation between the two signals, defined by the correlation coefficient, C

$$C = \frac{\frac{1}{T} \int_0^T v_{n1}(t)v_{n2}(t)dt}{V_{n1(rms)}V_{n2(rms)}}$$

$$V_{no(rms)}^2 = V_{n1(rms)}^2 + V_{n2(rms)}^2 + 2CV_{n1(rms)}V_{n2(rms)}$$

- Correlation always satisfies $-1 \leq C \leq 1$
 - $C = +1$, fully-correlated in-phase (0°)
 - $C = -1$, fully-correlated out-of-phase (180°)
 - $C = 0$, uncorrelated (90°)

Uncorrelated Signals

- For two uncorrelated signals, the mean-squared sum is given by

$$V_{no(rms)}^2 = V_{n1(rms)}^2 + V_{n2(rms)}^2$$

Add as though they were vectors at right angles

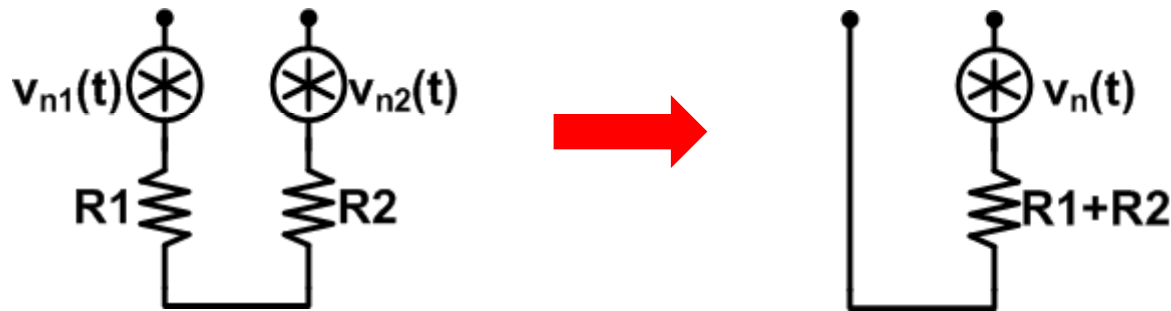
- For two fully correlated signals, the mean-squared sum is given by

$$V_{no(rms)}^2 = \left(V_{n1(rms)} \pm V_{n2(rms)} \right)^2$$

Sign is determined by phase relationship

RMS values add linearly (aligned vectors)

Noise Example #1: Two Series Resistors



$$v_{n(rms)}^2 = v_{n1(rms)}^2 + v_{n2(rms)}^2 + 2Cv_{n1(rms)}v_{n2(rms)}$$

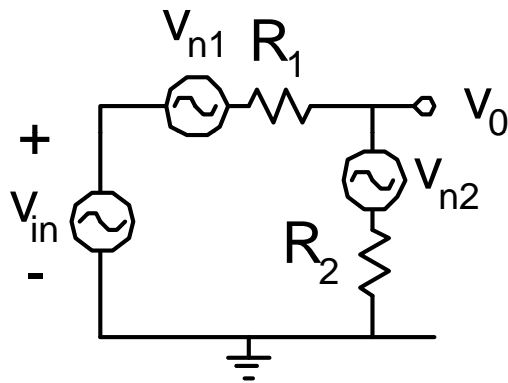
- The noise of the two resistors is uncorrelated or statistically independent, so $C=0$

$$v_{n(rms)}^2 = v_{n1(rms)}^2 + v_{n2(rms)}^2 = 4kT(R_1 + R_2)\Delta f$$

- Always add independent noise sources using mean squared values
 - Never add RMS values of independent sources

Noise Example #2: Voltage Divider

- Lets compute the output voltage: **Apply superposition (noise sources are small signals, you can use small signal models)!**



$$V_0 = \left(\frac{R_2}{R_1 + R_2} \right) V_{in} + \left(\frac{R_2}{R_1 + R_2} \right) V_{n1} + \left(\frac{R_1}{R_1 + R_2} \right) V_{n2}$$

Above is what you do for deterministic signals, but we cannot do this for the resistor noise

But noise is a random variable, power noise density has to be used rather than voltage; then the output referred noise density (noise in a bandwidth of 1 Hz) becomes

$$V_{0n}^2 = \left(\frac{R_2}{R_1 + R_2} \right)^2 V_{n1}^2 + \left(\frac{R_1}{R_1 + R_2} \right)^2 V_{n2}^2$$

$$V_{0n}^2 = \left(\frac{R_2}{R_1 + R_2} \right)^2 4kTR_1 + \left(\frac{R_1}{R_1 + R_2} \right)^2 4kTR_2$$

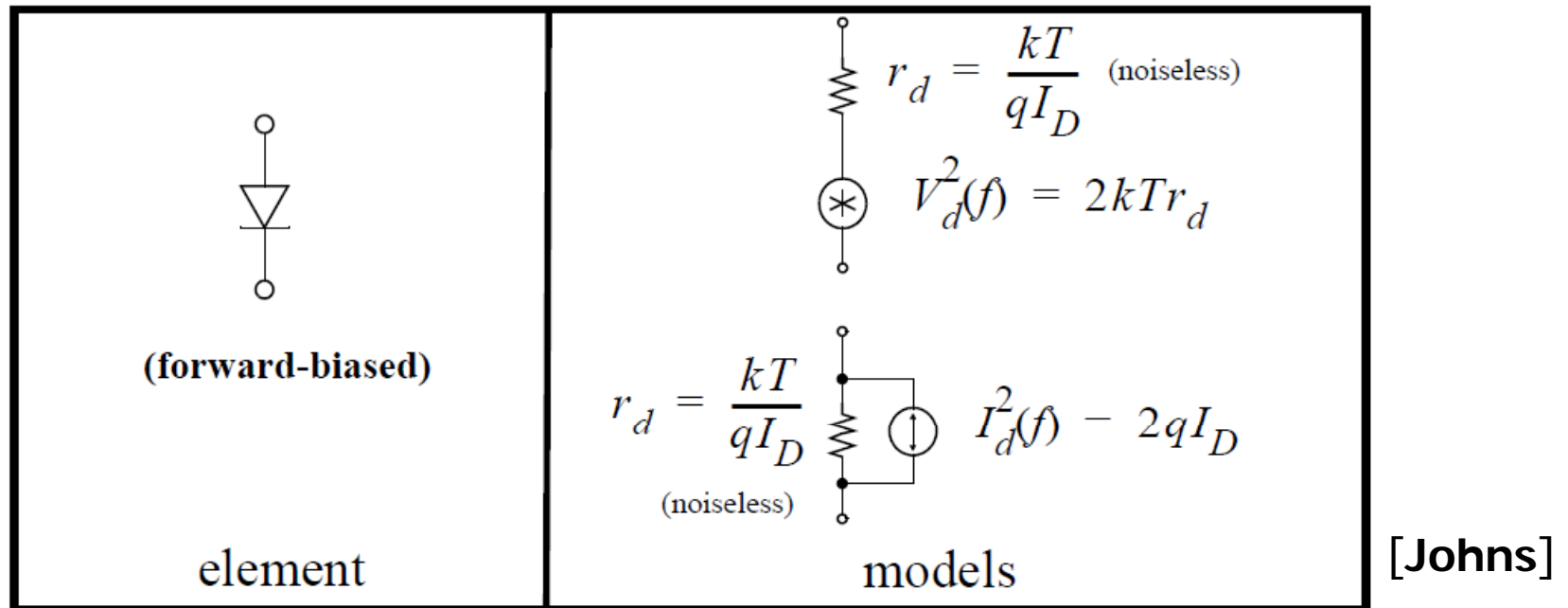
General Case :

$$v_{on,T}^2(f) = \sum_x |H_x(s)|^2 v_x^2(f)$$

$s = j2\pi f$

Diode Noise Model

- Shot noise in diodes is caused by pulses of current from individual carriers in semiconductor junctions
- White spectral density



- Where $q=1.6 \times 10^{-19} \text{C}$ and I_D is the diode DC current

Next Time

- Noise in MOSFETs
- Noise Analysis