

# Who Is Peeping at Your Passwords at Starbucks?

## – To Catch an Evil Twin Access Point

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# Pre-question



**Evil Twin Attack!**



# Agenda

 Introduction

 ET-Sniffer

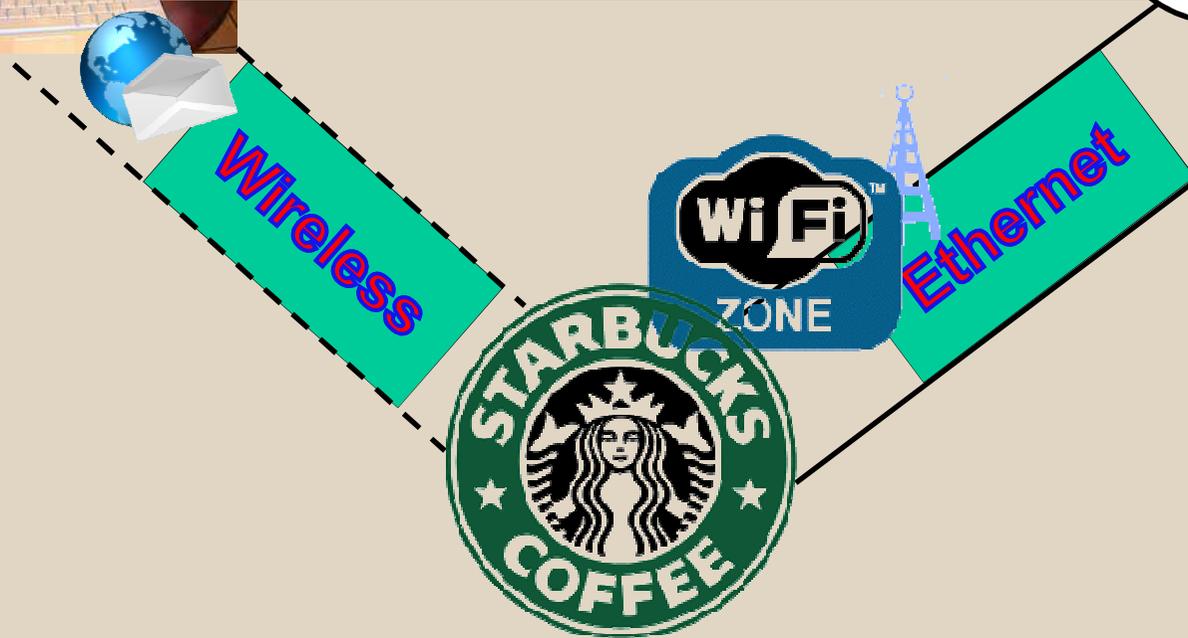
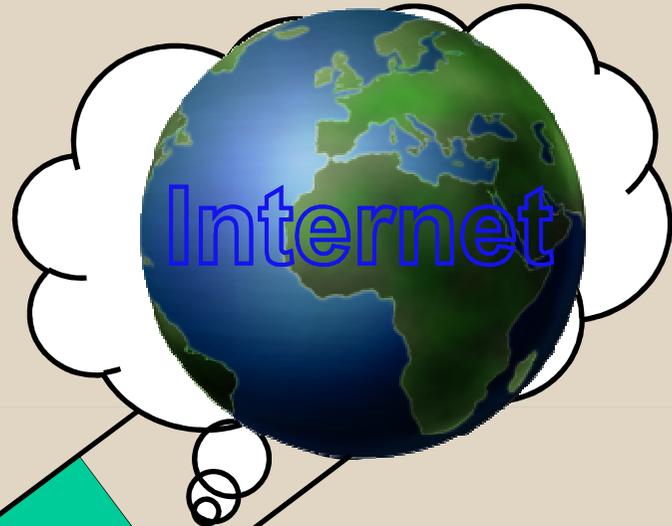
 Evaluation

 Summary & Future work

# Introduction: Evil Twin Attack



**Normal AP Scenario**



# Introduction: Evil Twin Attack



## Evil Twin AP Scenario



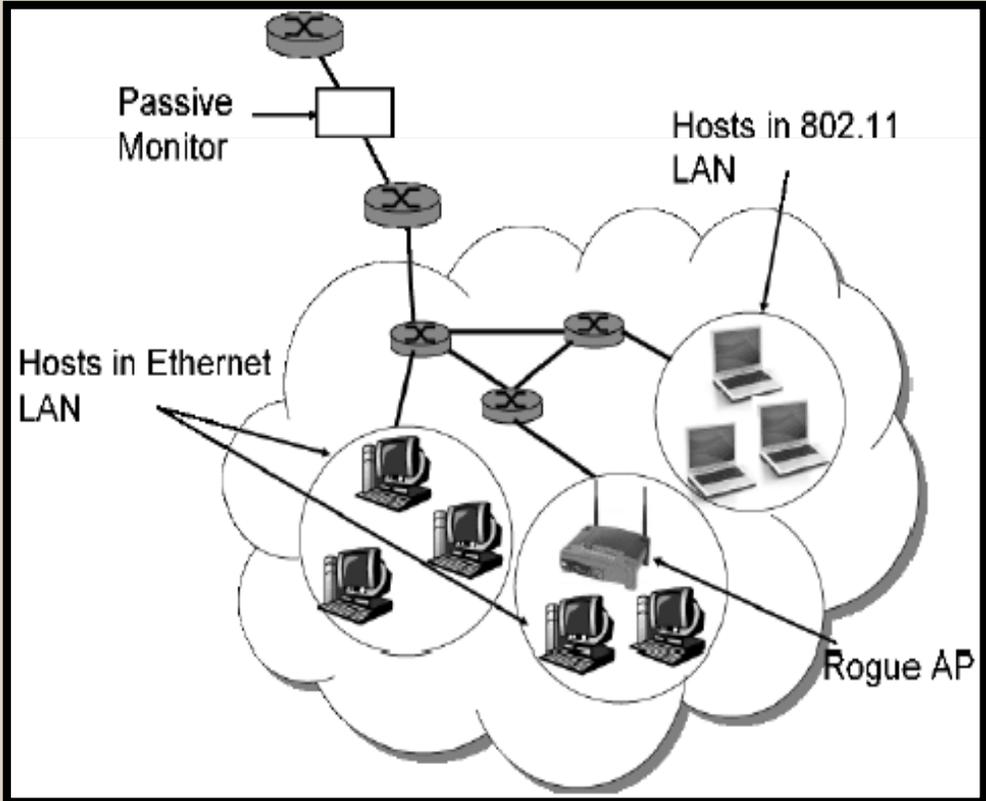
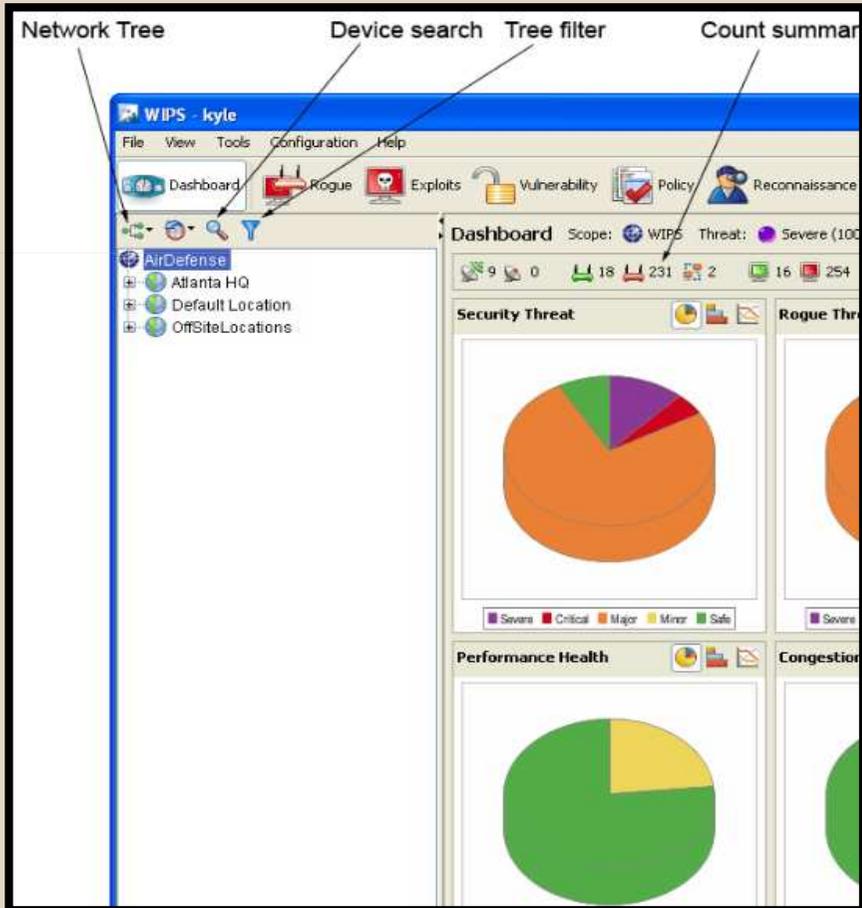
***Evil Twin*** is a term for a rogue Wi-Fi access point that appears to be a legitimate one offered on the premises, but actually has been set up by a hacker to eavesdrop on wireless communications among Internet surfers.



# Introduction: Existing Methods For Detecting Rogue APs



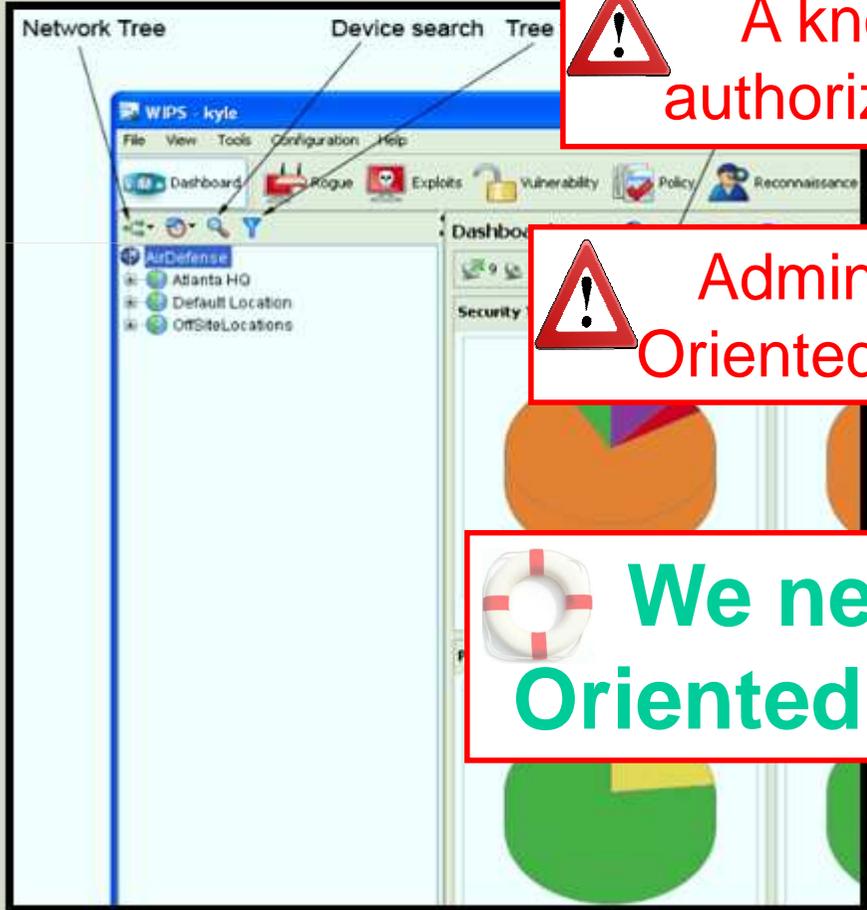
**Wei, 2007**  
**Passive Online Rogue Access Point Detection**



# Introduction: Existing Methods For Detecting Rogue APs



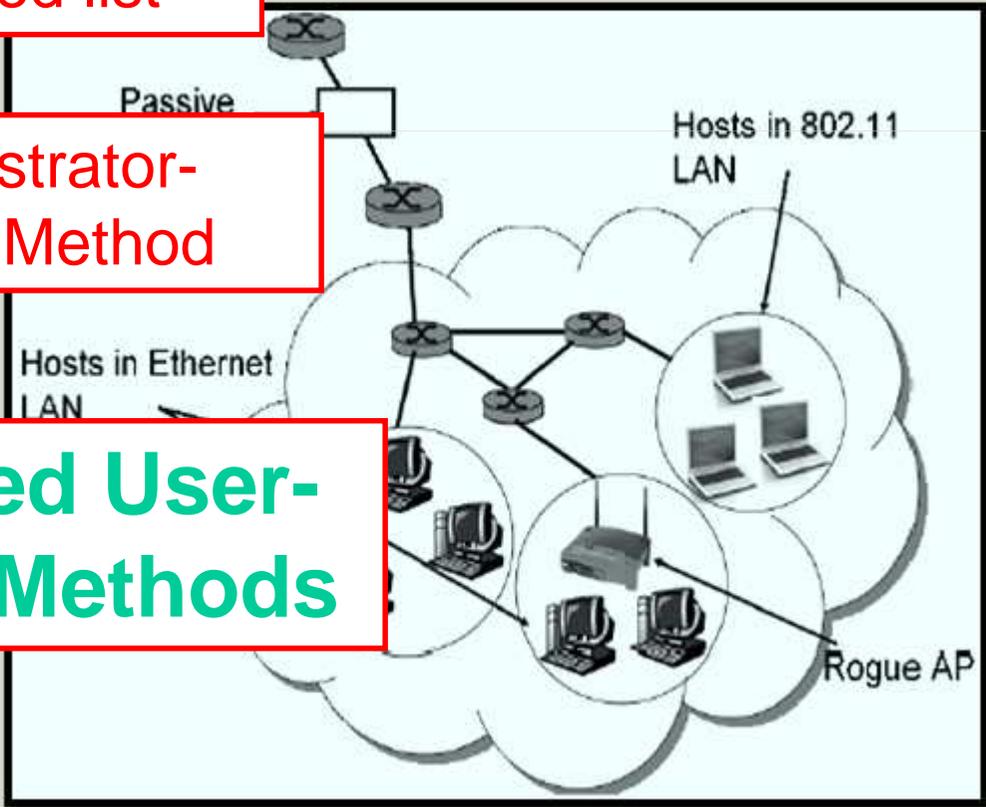
Wei, 2007  
Passive Online Rogue Access Point Detection



⚠ A known authorized list

⚠ Administrator-Oriented Method

🛟 We need User-Oriented Methods



# Introduction: *Characters of ET-Sniffer(Evil Twin Sniffer)*

- 📶 Light-weight
- 📶 User side
- 📶 Active detection
- 📶 Needless to keep an authorized list
- 📶 High detection rate
- 📶 Low false positive rate

# Agenda

 Introduction

 **ET-Sniffer**

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# ET-Sniffer: *Attack Model*

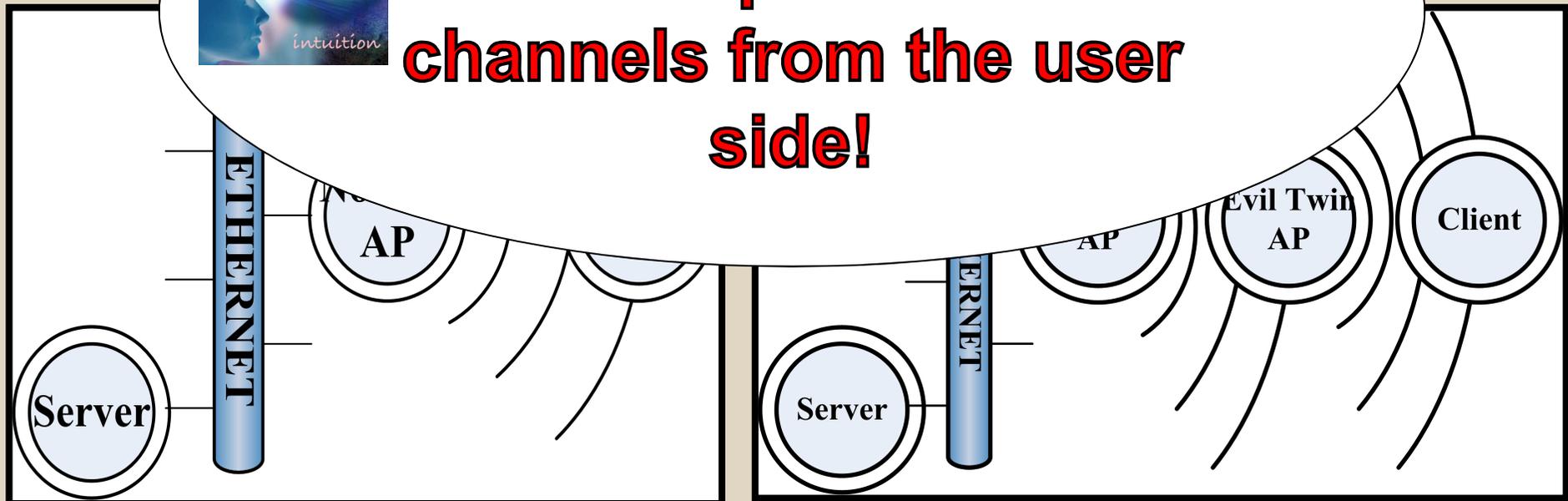
**Normal AP Scenario**

**Evil Twin AP Scenario**

**One-hop**

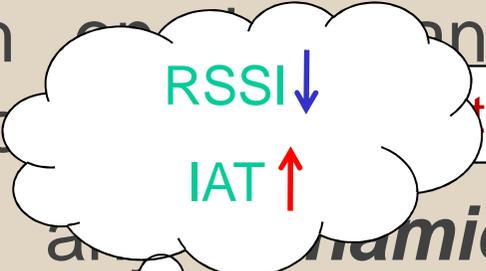
**Wireless**

**Differentiate one-hop and two-hop wireless channels from the user side!**



# ET-Sniffer: *Questions to be considered*

- What **statistics** can be used to effectively distinguish one-hop and two-hop wireless channels?
- Are there any **dynamic factors** in network environment that influence these statistics?
- How to design **algorithms** with the consideration of these influencing factors?



Inter-packet Arrival Time (IAT)



Received Signal Strength (RSSI),  
Wireless saturation

Need to train a model using pre-collected packets

Does not need to train a model

Trained Mean Matching (TMM)  
Hop Differentiating Technique (HDT)

# ET-Sniffer: *IAT*

$$IAT = T2 - T1$$

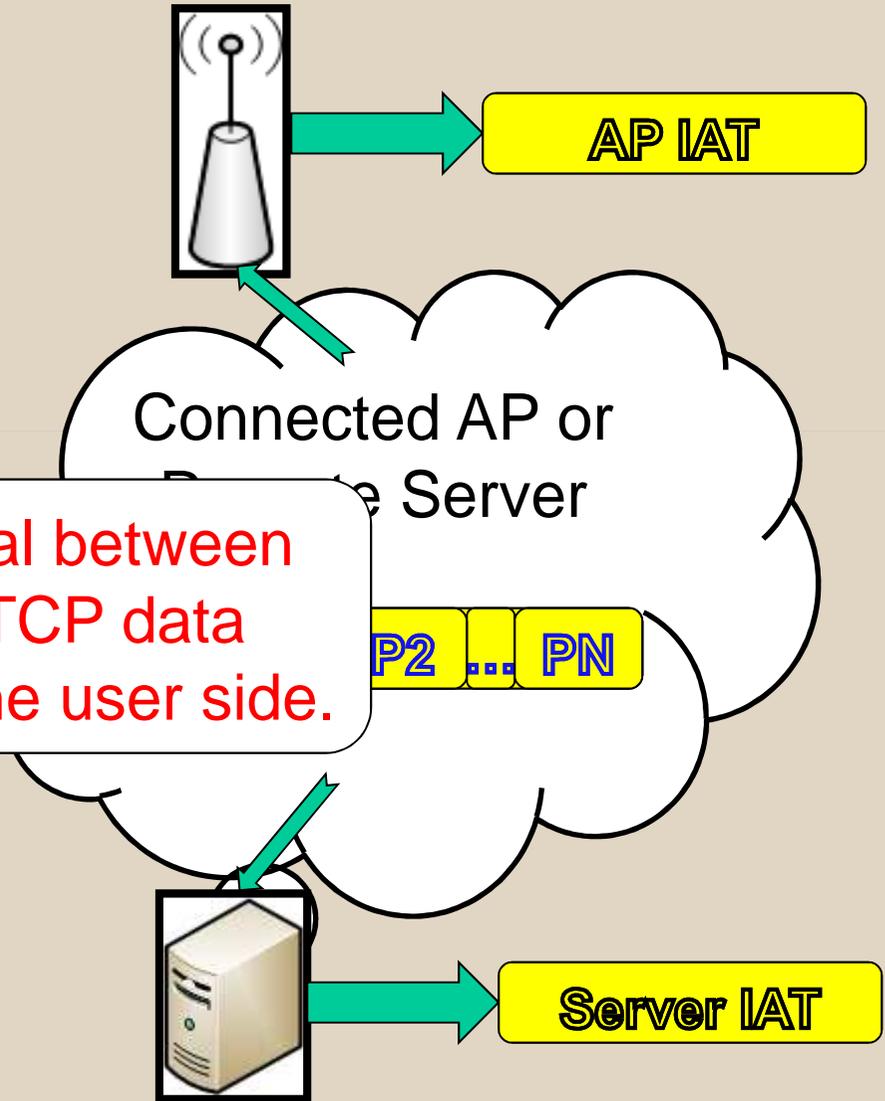
T2

T1



*IAT* is a time interval between two consecutive TCP data packets arriving at the user side.

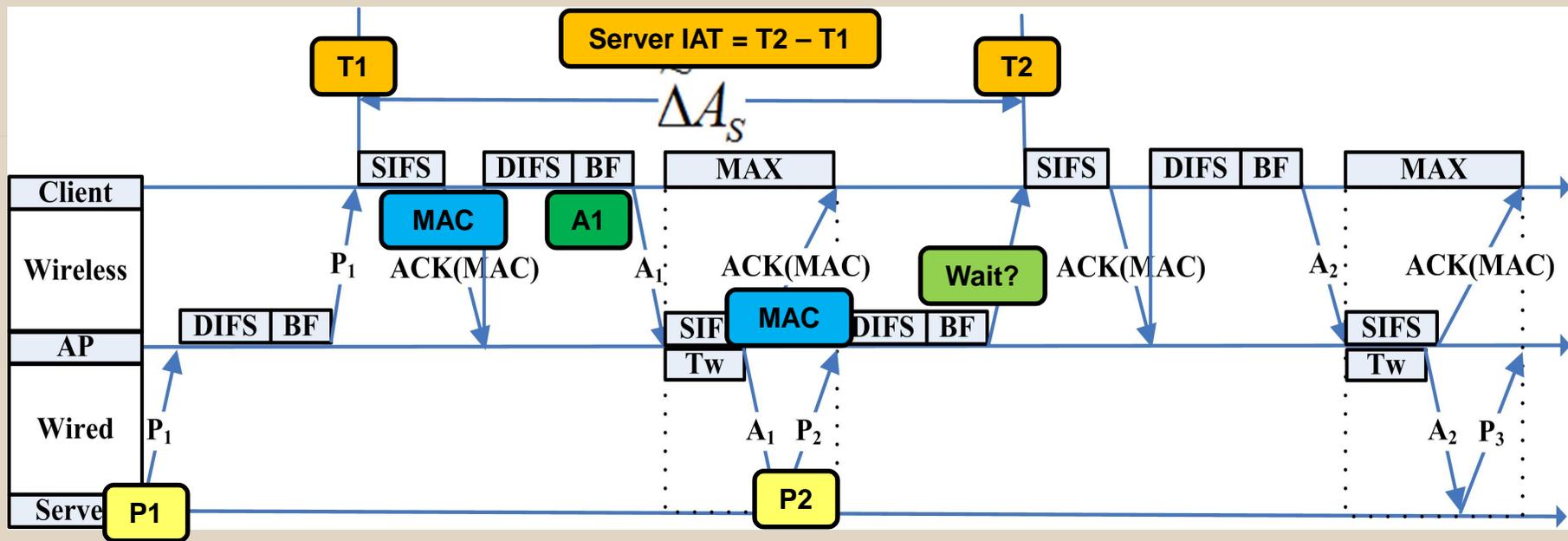
Immediate-ACK Policy



# ET-Sniffer: *Trained Mean Match—Server IAT Calculation*



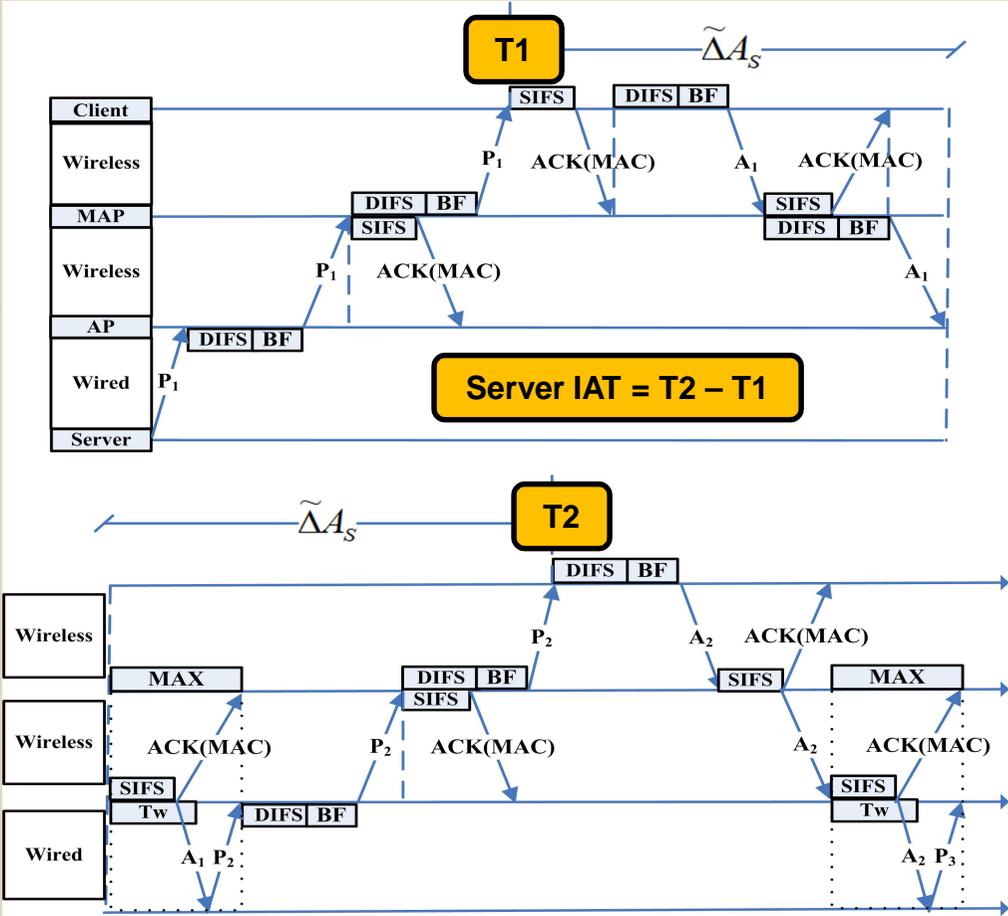
## Normal AP Scenario



# ET-Sniffer: *Trained Mean Match—Server IAT Calculate*



## Evil Twin AP Scenario



## ET-Sniffer: *Trained Mean Match—Server IAT Calculation*

$$\begin{aligned} E(\Delta_S) &= E(\Delta A_S)_{two-hop} - E(\Delta A_S)_{one-hop} \approx E(\tilde{\Delta}_S) \\ &= 2T_{DIFS} + 2E(T_{BF}) + \frac{L_{ACK(TCP)} + L_P}{B_W} \end{aligned}$$

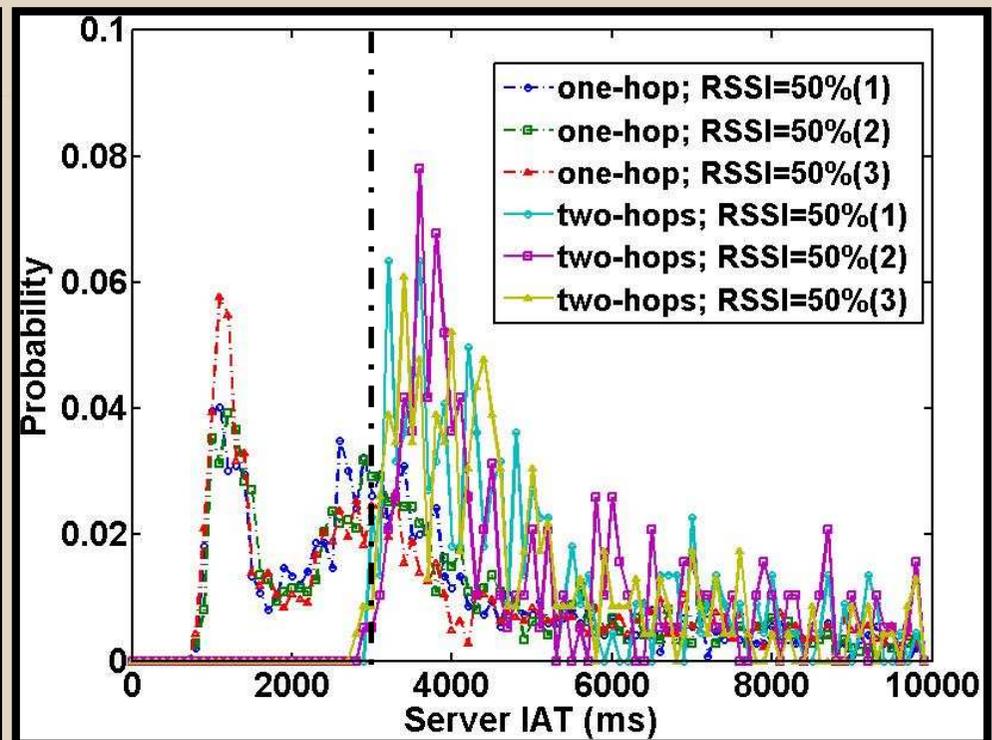
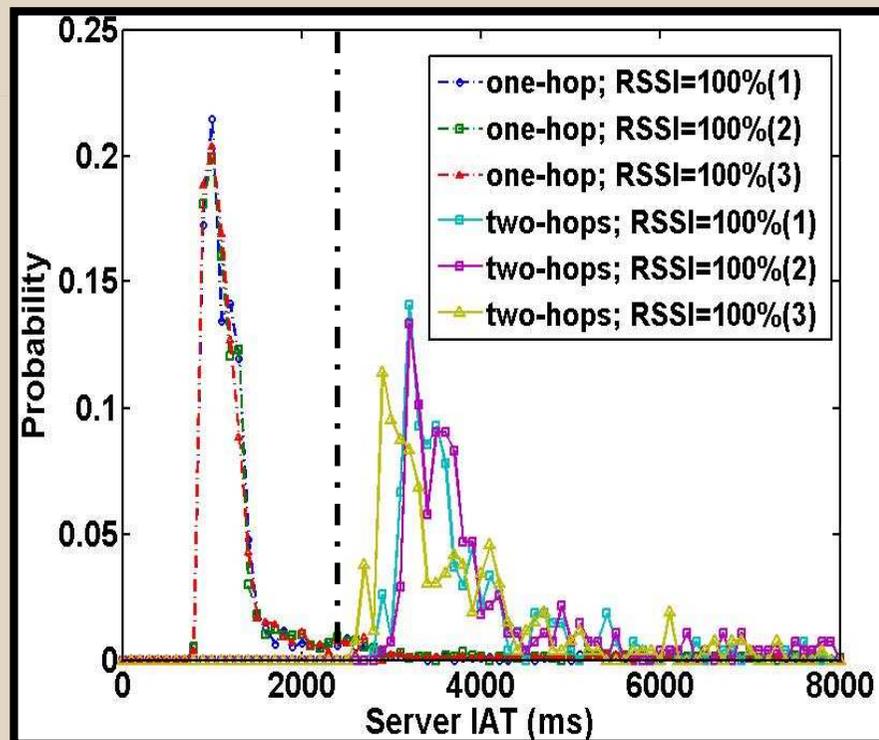
An obvious gap of the Server IAT in the two scenarios.

This observation can be used to detect an evil twin attack!

# ET-Sniffer: *Trained Mean Match- -Practical validation*

**RSSI = 100%**

**RSSI = 50%**



# ET-Sniffer: *Trained Mean Match-Algorithm*



- 📡 Training Phase: a quadratic-mean technique to train a detection threshold
- 📡 Detecting Phase: accumulate the degree of suspicion -- Sequential Probability Ratio Test (SPRT)
  - 📡 At each round, collect a server IAT and compute a likelihood ratio to be an evil twin attack.
  - 📡 Accumulate the sum of the likelihood.
  - 📡 After several rounds, make the decision when the sum attains the bound.

# ET-Sniffer: *Trained Mean Match-Discussion*

- 📶 Training & Detecting Method: Need to pre-collect network packets to train a threshold to detect
  - 📶 Time
  - 📶 Location
  - 📶 Network
- 📶 Motivate us to design an algorithm without the need of training a threshold

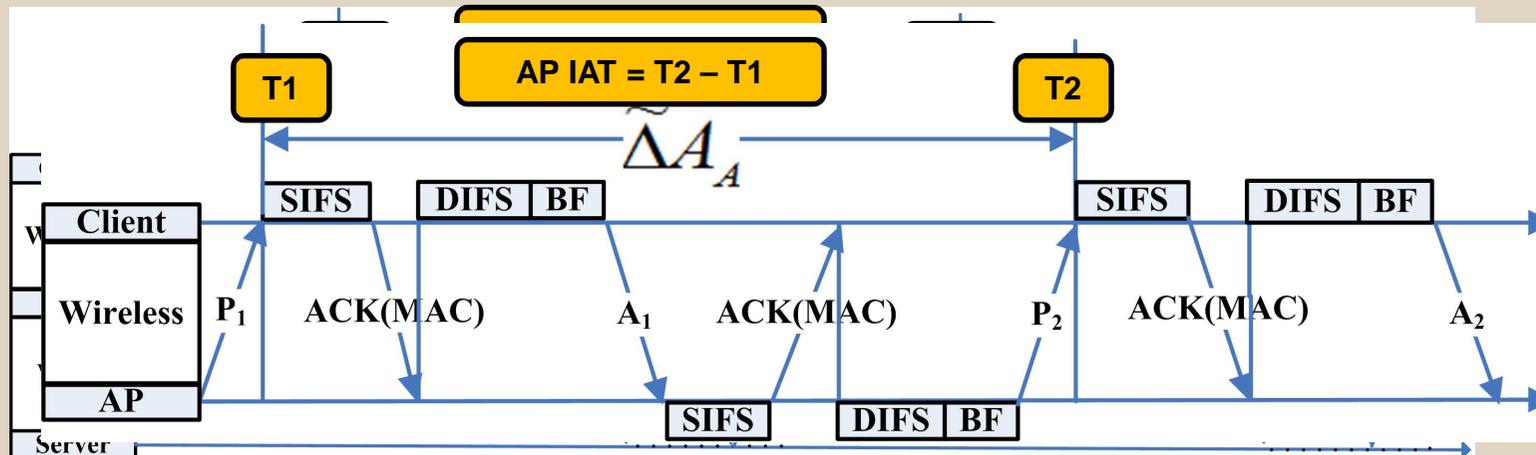
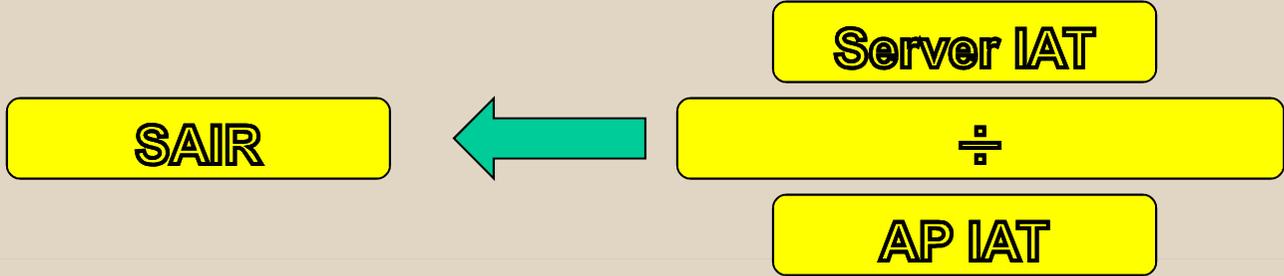
# ET-Sniffer: *Hop Differentiate Technique*

- 📶 Does not need to train!
- 📶 Use another detection parameter so that we can obtain a relatively constant threshold to detect
- 📶 Server-to-AP IAT Ratio (SAIR): The ratio of a Server IAT to an AP IAT

# ET-Sniffer: Hop Differentiate Technique--SAIR



## Normal AP Scenario



# ET-Sniffer: *Hop Differentiate Technique--SAIR*

- 📶 In 802.11b, the mean of SAIR in **one-hop** wireless channel is smaller than **1.00**; the mean of SAIR in **two-hop** wireless channel is bigger than **1.74**.
- 📶 In 802.11g, the mean of SAIR in **one-hop** wireless channel is smaller than **1.11**; the mean of SAIR in **two-hop** wireless channel is bigger than **1.94**.

# ET-Sniffer: *HDT--Threshold setting and detecting*

## 📶 Threshold Setting:

📶 The threshold interval:  $\alpha_\theta \in [1, 2]$

📶 Minimize the probability of making wrong decision

📶 For 802.11b,  $\alpha_\theta = 1.34$

📶 For 802.11g,  $\alpha_\theta = 1.48$

## 📶 Detecting: SPRT

# Agenda

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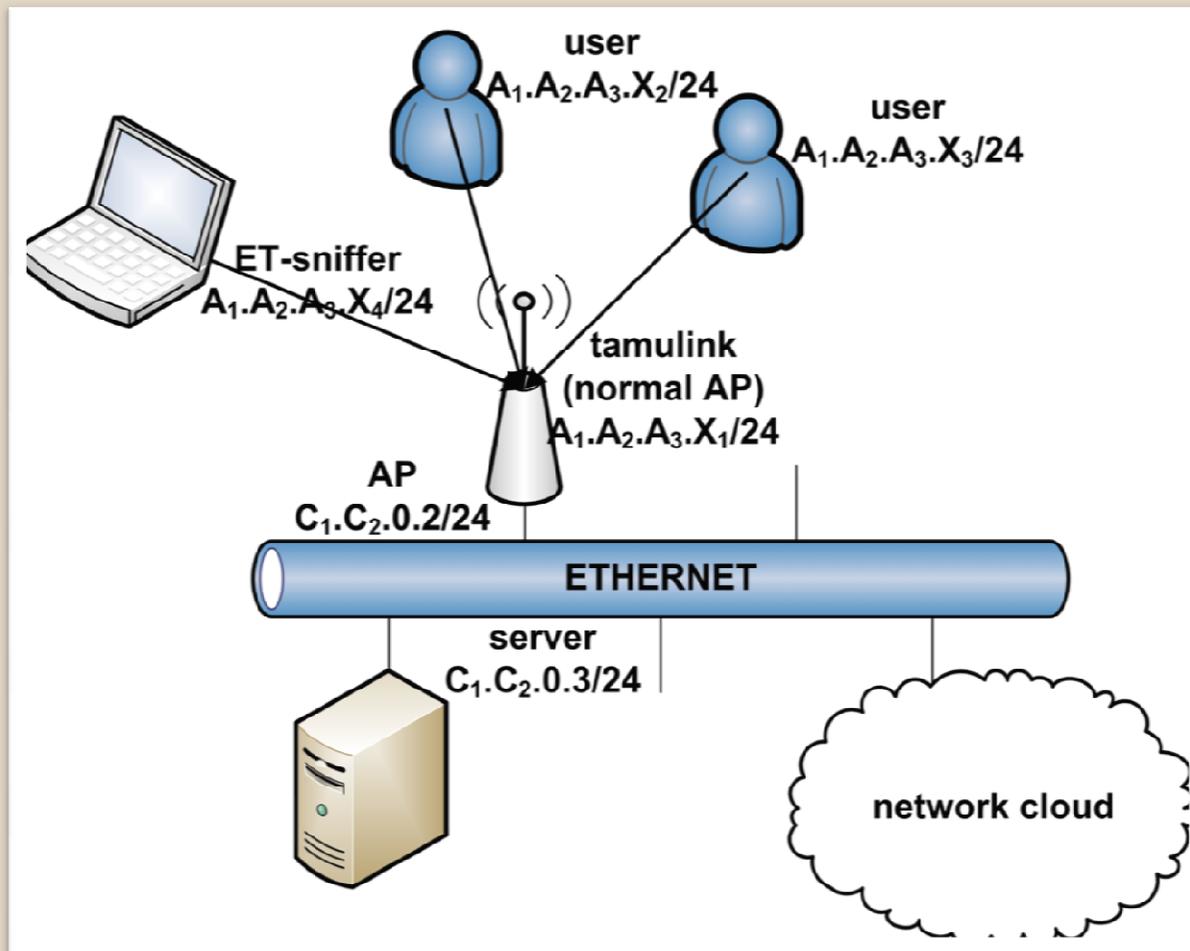
 ET-Sniffer

 **Evaluation**

 Summary & Future work

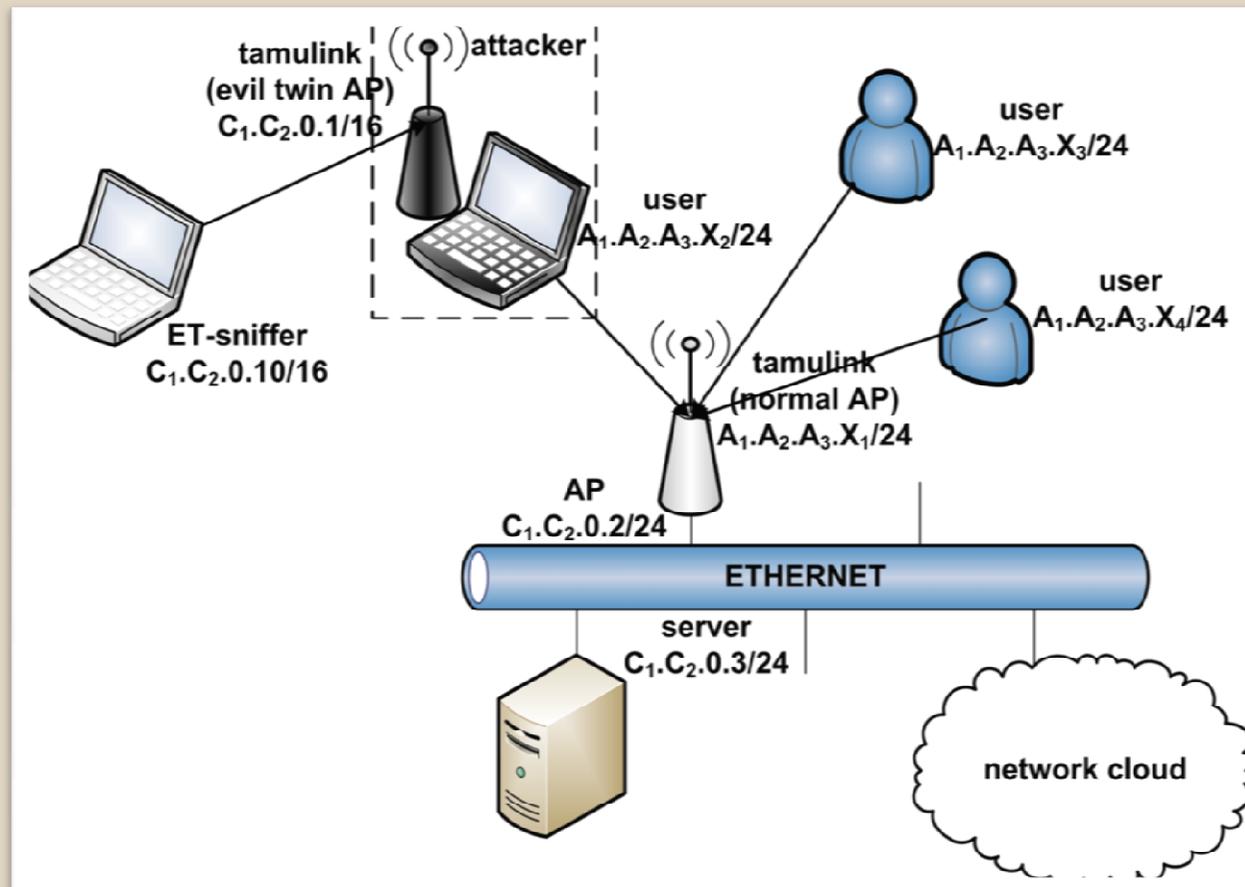
# Evaluation: *Experimental setup- -Normal AP Scenario*

## Normal AP Scenario



# Evaluation: Experimental setup- -Evil Twin AP Scenario

## Evil Twin AP Scenario



# Evaluation: *Effectiveness*

## RSSI Ranges

Range	A	B+	B-	C+	C-	D	E
Upper	100%	80%	70%	60%	50%	40%	20%
Lower	80%	70%	60%	50%	40%	20%	0%

## Detection Rate

RSSI Range	A	B+	B-	C+	C-	D
802.11g(TMM)	99.39%	99.97%	99.49%	99.50%	98.32%	94.36%
802.11b(TMM)	99.81%	95.43%	94.81%	96.09%	91.94%	85.71%
802.11g(HDT)	99.08%	98.72%	93.53%	94.31%	87.29%	81.39%
802.11b(HDT)	99.92%	99.99%	99.96%	99.95%	96.05%	94.64%

# Evaluation: *Effectiveness--Multi-packets*

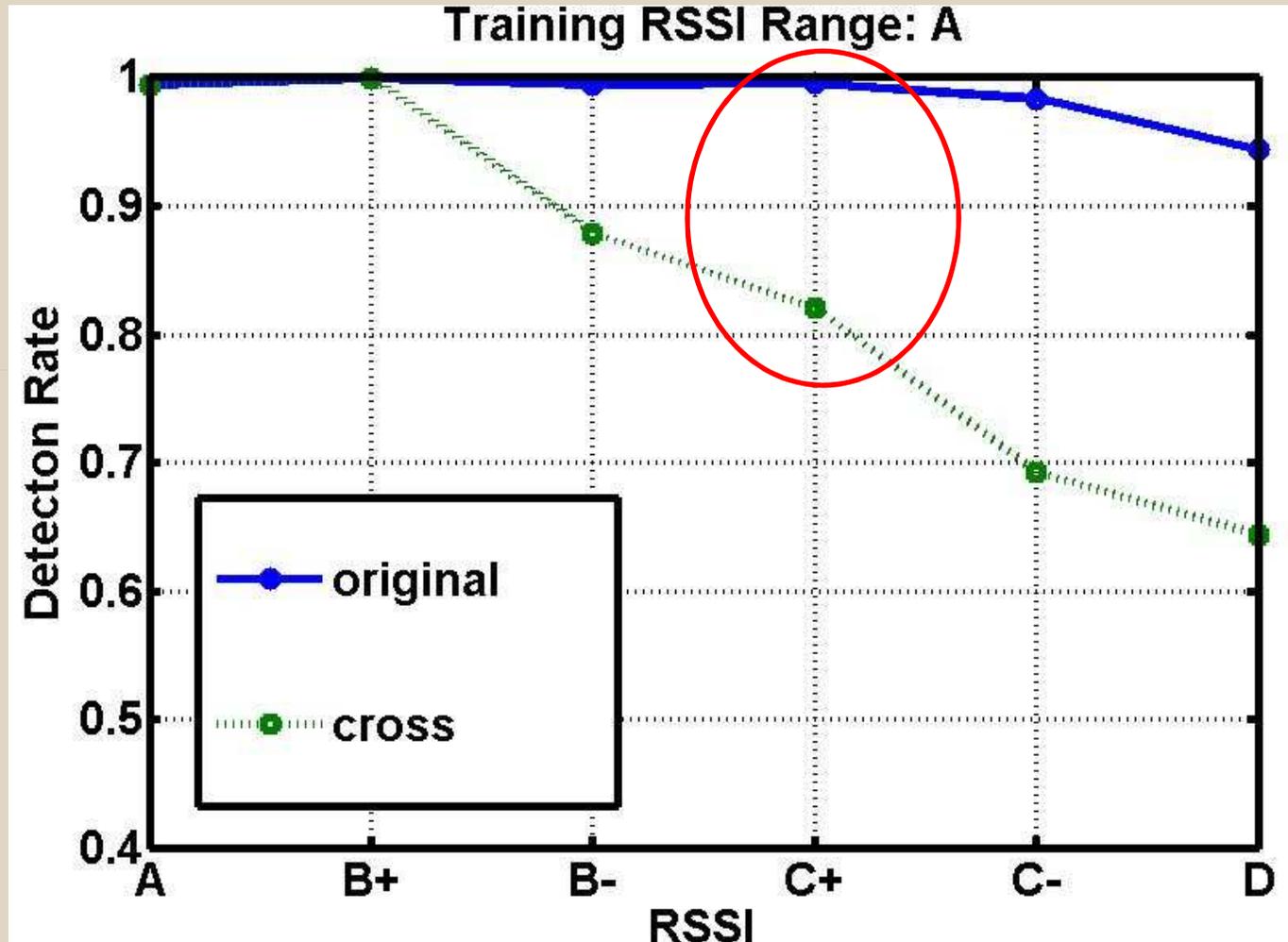
📶 Use the mean of multiple Server IATs and the mean of multiple SAIRs in one decision round in the detection phase.

## Detection Rate(50)

RSSI Range	A	B+	B-	C+	C-	D
802.11g(multi-TMM)	99.62%	100%	100%	99.95%	100%	100%
802.11b(multi-TMM)	100%	100%	100%	100%	100%	100%
802.11g(multi-HDT)	100%	99.11%	98.73%	99.88%	95.83%	88%
802.11b(multi-HDT)	100%	100%	100%	100%	100%	100%



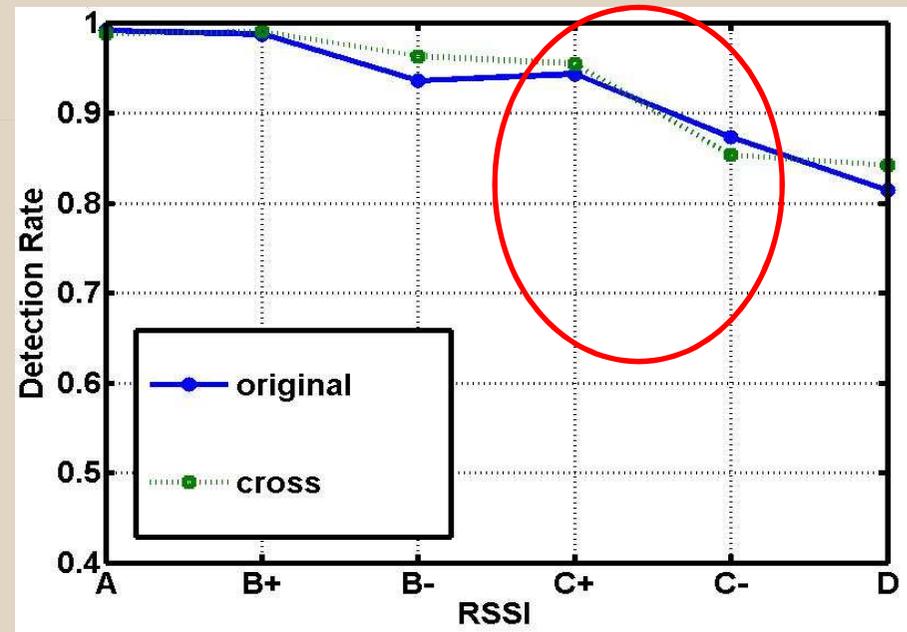
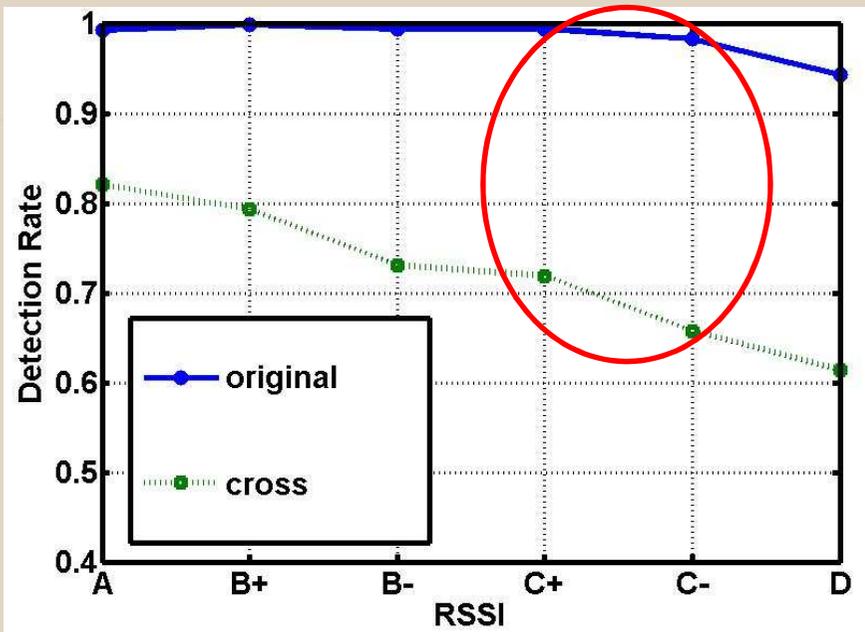
# Evaluation: *Cross-validation-- under different RSSI for TMM*



# Evaluation: *Cross-validation-- under different locations*

TMM

HDT



# Agenda

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 **Summary & Future work**

# Summary & Future Work

## Summary

- The first user-side evil twin detection solution
- Design two detection algorithms
- A prototype system, ET-Sniffer, which is effective and time efficient

## Future Work

- A general malicious AP detection: e.g. a malicious AP may not require the normal AP to relay traffic

# Questions & Answers



# ET-Sniffer: *TMM--Algorithm*

## Algorithm 1 Trained Mean Matching Algorithm

*/\* Training Phase: \*/*

1. Compute  $\mu_{1,NAP}$  and  $\sigma_{1,NAP}$
2. Filter one-hop server IATs beyond the range
3. Compute  $\mu_{2,NAP}$
4. Compute  $\mu_{1,EAP}$  and  $\sigma_{1,EAP}$
5. Filter two-hop server IATs beyond the range
6. Compute  $\mu_{2,EAP}$
7.  $T_\theta = \frac{1}{2}(\mu_{2,NAP} + \mu_{2,EAP})$
8. Compute  $P_1$  and  $P_2$

*/\* Detecting Phase: \*/*

$\Lambda = 0, \theta_0 = P_1, \theta_1 = P_2$

**for**  $i = 0$  **do**

  Compute  $\delta_i$

**if**  $\delta_i \geq T_\theta$  **then**

$\Lambda = \Lambda + \ln \theta_1 - \ln \theta_0$

**else**

$\Lambda = \Lambda - \ln(1 - \theta_1) - \ln(1 - \theta_0)$

**end if**

**if**  $\Lambda \geq B$  **then**

**return** evil twin AP scenario

**else if**  $\Lambda \leq A$  **then**

**return** normal AP scenario

**end if**

**end for**

# Evaluation: *Effectiveness*

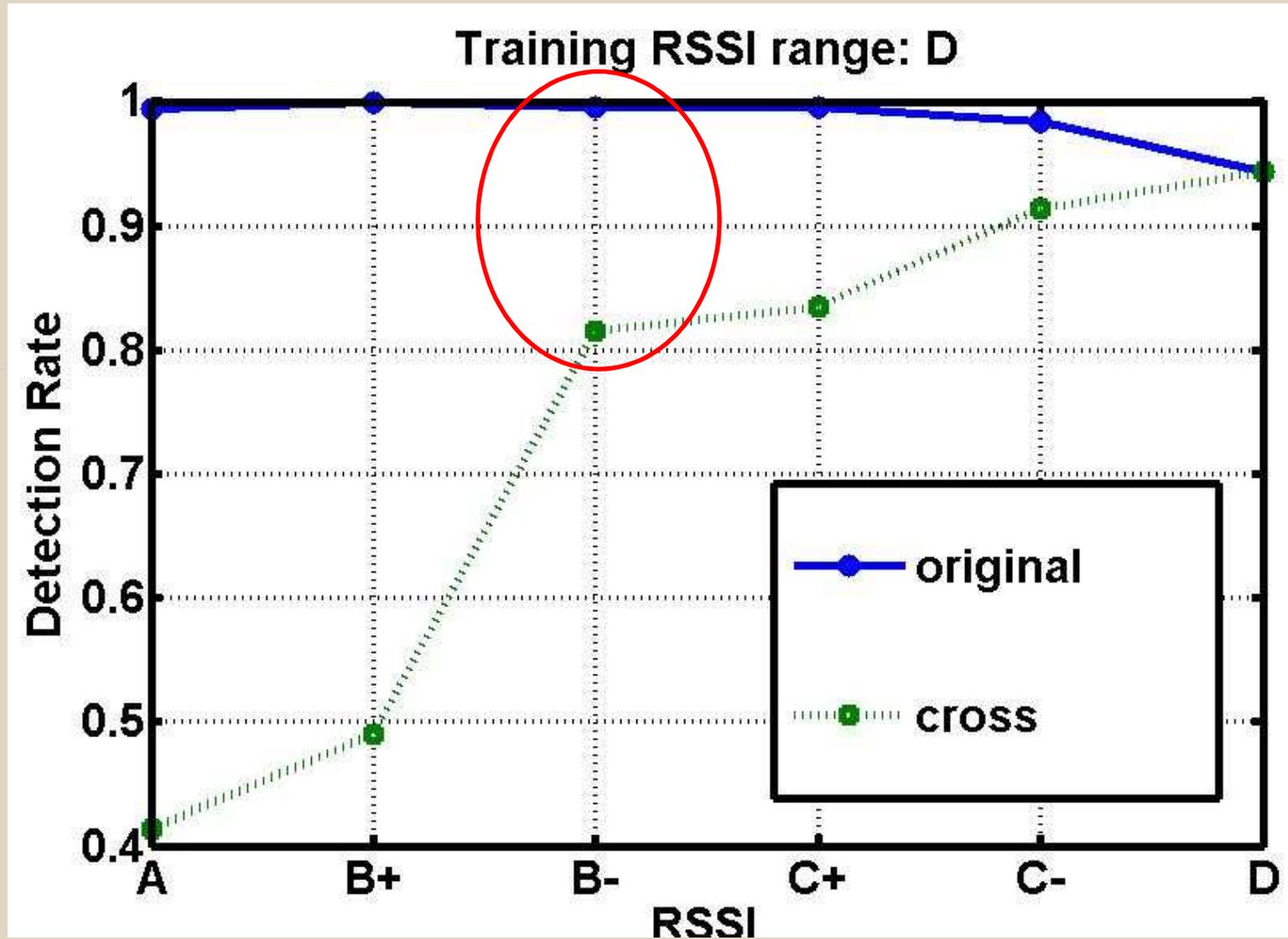
## False Positive Rate

RSSI	A	B+	B-	C+	C-	D
802.11g(TMM)	1.08%	1.76%	1.97%	1.48%	1.75%	1.73%
802.11b(TMM)	0.78%	1.00%	1.07%	1.27%	6.65%	7.01%
802.11g(HDT)	2.19%	1.41%	2.06%	1.93%	2.48%	6.52%
802.11b(HDT)	8.39%	8.76%	5.39%	6.96%	5.27%	5.15%

## False Positive Rate(50)

RSSI Range	A	B+	B-	C+	C-	D
802.11g(multi-TMM)	0%	0.77%	0%	0%	0%	0%
802.11b(multi-TMM)	0%	0.03%	0.02%	0.11%	0.73%	0.1%
802.11g(multi-HDT)	0%	0.96%	0.16%	0.13%	0.55%	0.96%
802.11b(multi-HDT)	0%	1.07%	1.16%	1.02%	1.36%	1.41%

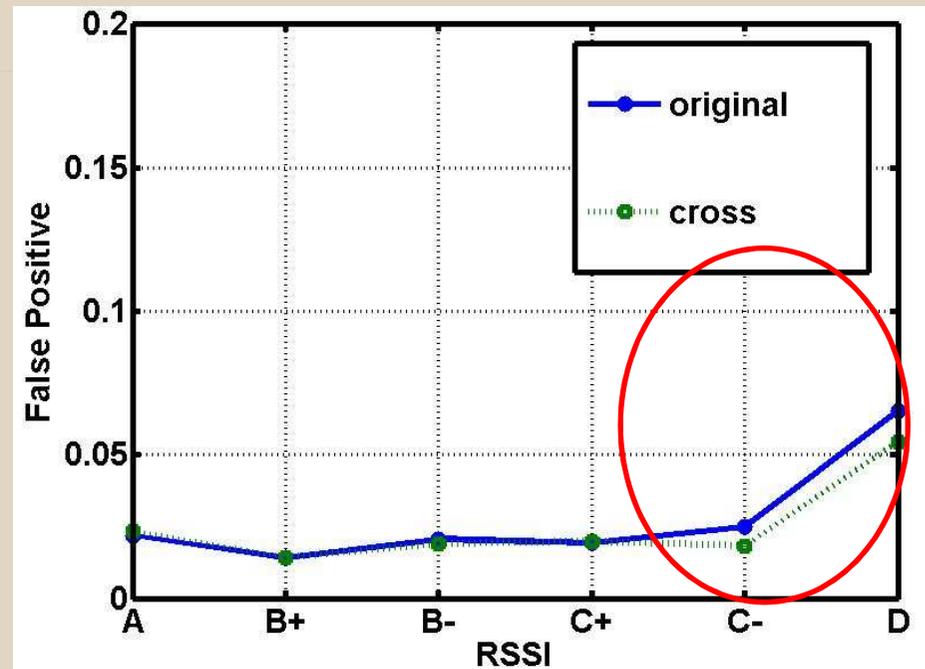
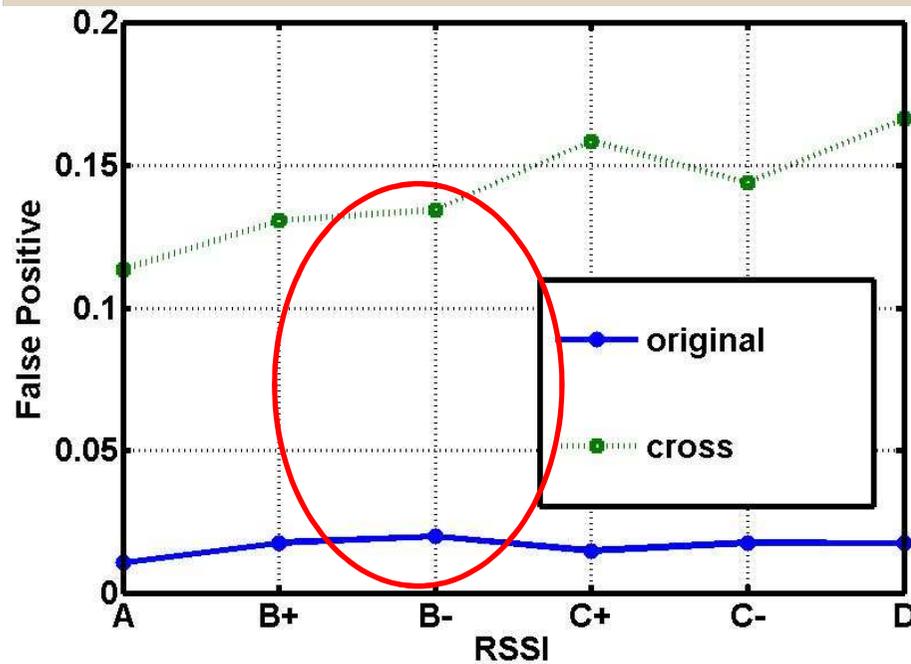
# Evaluation: *Cross-validation-- under different RSSI for TMM*



# Evaluation: *Cross-validation-- under different locations*

TMM

HDT



# Homepage of AP

## Starbucks

## O'Hare International Airport

Starbucks AT&T Wi-Fi promotion page. The header features the Starbucks and AT&T logos, a "Connect to the Internet" button, and a login form with fields for "User Name" and "Password". Below the header is a "Sign Up For Free Wi-Fi at Starbucks" section with a large green Wi-Fi symbol and the text "Free Wi-Fi for everyone. Coming July 1st. Provided by AT&T Wi-Fi". To the left of the main message are three promotional boxes: "HOW-EVER-YOU-WANT-IT" (Frappuccino), "SMALL PACKAGES" (Real, wholesome food), and "GIVE THE GIFT OF SUMMER" (Starbucks Gift Cards). At the bottom, there are sections for "@GOOD ASKS READERS", "Now Playing in this Starbucks" (Current Song is Unavailable), and "Starbucks™ Shared Planet™" (Learn more).

Boingo Chicago O'Hare International Airport Wi-Fi page. The header includes the Boingo logo, "Chicago O'Hare International Airport Wi-Fi", and navigation links for "My Account", "Roaming Login", and "Boingo". A "SIGN UP TODAY!" badge is present. The main content area features "Introducing the World's Largest Wi-Fi Network!" and two pricing options: "BOINGO UNLIMITED" for \$9.95 per month and "Boingo AsYouGo!" for \$6.95 per day. Both options include "Get Online Now!" buttons. A list of partners is shown: "500+ Airports Worldwide", "25,000+ Hotels, Including Marriott®, Sheraton® & More", and "Plus 70,000+ Cafés, Including Starbucks® & More". On the right, there is a "Welcome" section with links for "Flight Tracker", "Access Pass", and "Search for Boingo Hotspots!". Below that is a "Free Postcard!" offer and a "Lotus knows the closest place to meet your client is 17 inches away." advertisement for LotusLive. The footer contains navigation links and contact information.