

CPSC 315 - Programming Studio

These are slides from Dr. John Keyser's 315 lecture

Markup Languages

- Idea is to "tag" information to give a sense of its meaning/semantics
- · How that is handled is up to reader
- Usually separates presentation from structure
- Examples:
 - HTML: standard web page information, interpreted by browsers
 - TeX/LaTeX: document specification, style descriptions determine how it is laid out

Consistent Data Transfer

- Transfer of data has become increasingly important
- Can't assume control of all ways data is created and used
 - Cross-platform, cross-system, etc.
 - People want to access data for their own purposes
 - People want to use data from several sources
- Data may be more complicated than "traditional" formats would support
 - E.g. ASCII text only good for some text documents
- Need a more universal means of transferring data

XML

- eXtensible Markup Language
- Extensible: able to define additional "tags"
 - Specific tags and the semantics associated with them allow specifications of different languages
- Developed by the World Wide Web Consortium (W3C) to help standardize internet information transfer
- Now used as the basis for many specialized languages
 - Each has its own semantic requirements

XML Characteristics

- Straightforward to use on the internet
- Easily processed/parsed
- Human-readable
- Capable of expressing wide range of applications
 - Including hierarchies, tables
- Can be very large/verbose

Basic XML Syntax

- Some prolog/header
 - Possibly describing/referring to type of XML
- Single root element
- More elements forming a tree
 - Elements fully "nest" inside each other
 - Can have any number of children elements
- Elements begin with a start tag, end with an end tag
 - <Elem>Stuff in element</Elem>

XML Document Text

- Intermingled character data and markups
- Markups:
 - Start/End tags (and empty element tags)
 - Entity/Character references
 - Comments
 - CDATA delimiters
 - Processing Instructions
 - XML/Text declarations
 - Document type declarations

Tag Format

- Starting Tags can declare attributes
 - <TagName Attr1="..." Attr2="...">
 - Note that attributes can use " or '
- Ending Tags match starting tag name, but with a / preceding
 - </TagName>
- Character data (and maybe other elements) in between start/end tags
- Empty element:
 - < Elem/>
 - Equivalent to <Elem></Elem>

Entity/Character References

- Note: Some character patterns are "reserved"
 - <, >, &, ', "
- An entity reference is a name given to a character or set of characters
 - Used for any other things to be repeated
 - General entity form: &Whatever;
 - Used for the "reserved" chacters
 - < <, > >, & &, " ", '

Character References

- Character References are specialized
- Use the form &#...; where the ... is a reference to a character in an ISO standard
 - & is an &

Comments

- Begin with <! --
- End with -->
- Everything in between is ignored

```
<!-- This is a comment -->
```

CDATA sections

- Used to note a section that would otherwise be viewed as markup data
- <! [CDATA[...]]>

Processing Instructions

- Allow documents to contain instructions for applications reading them
 - "Outside" the main document
- <? Target ... ?>
- Target is the target application name
 - Any other instructions follow
- <? MyReader -o3 -f input.dat ?>

XML Semantics

- Semantics must be declared to determine what is valid syntax
 - Tags allowed and their attributes, entities
 - Does not say how it is processed
- Can be located in XML document itself
- Can be contained in separate Document Type Declaration (DTD)
- Newer XML Schema definitions, which capture semantics in an XML-like document
 - But drawbacks, including difficulty to use, not as universally implemented, large size, etc.

XML/Text Declarations

- Documents should start with declaration of XML type used, in a prolog:
 - <?xml version="1.0" ?>
- Other documents "included" should also have such a prolog, as the first line

Document Type Declaration: **DTD**

- Defines constraints on the structure of the XML
- Comes before first element
- Either defines or points to external definition of Document Type Definition (DTD)
- External: <!DOCTYPE Name SYSTEM url>
- Internal: <!DOCTYPE Name [...]>
- The DTD can be standalone (no further external references) or not

Element Declarations

- Define elements and allowed content (character data, subelements, attributes, etc.)
- <!ELEMENT Name Content>
 - Name is the unique name
 - Content describes that type of element
- Options for Content:
 - EMPTY nothing allowed in the element
 - ANY no restrictions
 - Children elements only
 - Mixed character and children elements

Example of Child elements

```
<!Element book (
    title,
    coverpage,
    tableofcontents?,
    editionnote*,
    preface?,
    (chapternumber, chaptertitle, chaptertext)+,
    index?
)>
```

Element Declarations: Child element content

- When an element has (only) child elements within it
- Specify using:
 - Parentheses () for grouping
 - The , for sequencing
 - The | for "choice of"
 - The + (one or more), * (zero or more), or? (zero or one) modifiers.
 - If no modifier, means "exactly once"

Element Declarations: Mixed element content

- When an element can contain both character and child elements
- The character text is denoted as a kind of special element name: #PCDATA

```
<!ELEMENT story (#PCDATA|a|b|c)*>
```

Attribute Declarations

- Define allowed attribute names, their types, and default values
- <!ATTLIST ElementName Attribute*>
 - ElementName is the name of the element those attributes belong to
 - Repeat attribute definition as many times as needed

Attribute Declaration: Types

- Name Type DefaultValue
- Name is the attribute name
- Type:
 - CDATA: string
 - Enumerated: specified via a commaseparated list in parentheses
 - Tokenized: a limited form, specified by some other rule defined in the DTD
 - Several variations

Attribute Declaration: Defaults

- Specify a default value
 - Also specify whether attribute is needed in the element
- #REQUIRED
 - This attribute must be specified each time (no default)
- #IMPLIED
 - No default is specified
- Otherwise, use the default value given
 - Precede by #FIXED if it must always take that default

Attribute Declaration Example

Entity Declarations

- Entity References should be declared
- Internal Entity:

```
- <!ENTITY Name ReplacementText >
<!ENTITY CR "Copyright 2008">
...
&CR;
```

External Entity:

```
- <!ENTITY Name SYSTEM url >
<!ENTITY BP SYSTEM "http://this.com/BP.xml">
...
&BP;
```

There are also other variations on external entities

Parameter Entities

- Like general entities, but refer to entities to be used in the Document Type Declaration
- Use a % instead of an &

```
<!ENTITY % newdef SYSTEM
    "http://this.com/newdef-xml.entities">
...
%newdef;
```

Conditionals (in the DTD)

- Used in the DTD to apply different rules
- <! [Condition[...]]>
 - If Condition is INCLUDE then keep
 - If Condition is IGNORE then skip
- Combine with parameter entities:

```
<!ENTITY % addborder 'INCLUDE'>
...
<![%addborder;[
... (stuff to draw border) ...
]]>
```

XML Namespaces

- Different XML definitions could define the same element name.
- If we want to use both, could have conflict.
- Can distinguish using namespaces.

```
<a:book>...</a:book>
<b:book>...</b:book>
```

Defining XML Namespaces

 xmlns attribute in definition of element xmlns:prefixname="URL"

```
<a:book
xmlns:a=http://this.com/adef>
```

- Can be defined in first use of element or in XML root element.
- Can define a "default"
 - No prefix needed, leave off : also

Summary/More Information

- XML has become a standard way of transferring information, especially over the internet
- Provides flexibility to represent a wide range of data.
- Many texts/online tutorials about XML
- W3C "official" pages:

http://www.w3.org/XML/

See in particular the XML 1.0 specs (more than the 1.1 specs)