Prediction, a Prerequisite to Goal-directed Behavior, and Its Possible Origin in Delay Compensation

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Origin of Goal-Directed Behavior:

Recasting the Question

- What is a goal?
 - It is something in the future.
 - To form a goal, one needs to see into the future.
 - That is, **prediction** is necessary.
- How does prediction arise in the nervous system and how does it affect behavior?

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Whence Prediction?



Flash Lag Effect: Evidence of



 Flash-Lag Effect (Nijhawan 1994) suggests that the brain may be performing extrapolation to compensate for delay.

Thorpe and Fabre-Thorpe (2001)

- Due to **neural conduction delay** (couple of 100 ms), we cannot even seem to catch up with the present.
- At best, we will be predicting the present, based on the past.

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Implications of FLE

- There may be mechanisms in the brain for **delay compensation** through **extrapolation**.
- The brain may **predict** the present, based on the past.
- Alternative hypotheses: differential latency (Whitney and Murakami 1998), postdiction (Eagleman and Sejnowski 2000), etc.





W/O Delay Compensation: No FLE

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Demo: Flash Lag Effect

With Delay Compensation: FLE



Research Questions

- How can the nervous system compensate for internal delay?
- Are there single-neuron-level mechanisms for that?

Potential Answers

Extrapolation can be used to compensate for delay:

- That can happen at a single-neuron level.
- Facilitatory neural dynamics may be the underlying mechanism.
- FLE may be a side-effect of such a compensatory process.

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Approach

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Integrate insights from:

- 1. Psychophysics: Flash-lag effect
- 2. Neurophysiology: Dynamic synapses
- 3. Computational theory: Extrapolation

And, potential link to neurology (autism and dyslexia).

Dynamic Synapses



Fig. 2. Differential synaptic facilitation and depression via the same axon innervating two different targets. (A) A light microscopic pseudocolor image of three bioeytin-filled neurons. The pyramidal neuron on the left innervated the pyramidal neuron on the right and the biolar interneuron on the right. (B) Single till responses (30 Hz) to same AP train. Failure rate for first EPSP: interneurons, 24%; pyramidal neuron, 0% (60 sweeps). Coefficient of variation (CV; as in ref. 15) for first EPSP: interneuron, 1.12; pyramidal neuron, 0.68.

(Markram et al. 1998)

Dynamic Synapses

The effect of synaptic transmission changes dynamically.

- Dynamic increase: Facilitating synapse.
- Dynamic decrease: Depressing synapse.
- Time scale: several hundred milliseconds from the onset (Liaw and Berger 1999; Fortune and Rose 2001; Markram 2002)

Alternative Role of Dynamic

Synapses

- Previous: memory (sensitization and habituation) (Zucker 1989; Fisher et al. 1997).
- Previous: temporal information processing (Fuhrmann et al. 2002; Markram et al. 1998; Fortune and Rose 2001).
- Proposed: extrapolation (facilitating synapses).

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Target Experiment: Luminance FLE

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- Works in both directions: increasing or decreasing.
- A single neuron can model the phenomenon.
 - Firing rate represents the perceived luminance.

Available Resource (R) and

Synaptic Efficacy (U)



- *R*: Fraction of recovered neurotransmitters.
- U: Probability of neurotransmitter release.
- Postsynaptic response is dependent on R and U.

Model: Dynamic Synapse

• Synaptic efficacy U (Markram et al. 1998; Fuhrmann et al. 2002):

$$\frac{dU}{dt} = -\frac{U}{\tau_f} + C(1-U)\delta(t-t_s), \tag{1}$$

where τ_f : time constant for the decay of U; C a constant determining the increase in U due to spikes at t_s ; and $\delta(\cdot)$ the Dirac delta function.

• To model extrapolation in the decreasing direction:

$$C = \left(\frac{I(n-1) - I(n)}{|I(n-1) - I(n)|}\right) \left(\frac{I(n-1)}{I(n)}\right) r, \quad (2)$$

where I(n) is the inter-spike interval.

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Results



Model: Membrane Potential

• Postsynaptic current P(t):

$$P(t) = Ee^{-\frac{t}{\tau_p}}, \qquad (3)$$

$$E = AU, (4)$$

• Membrane potential $V_m(t)$:

$$V_m(t) = V_m(t-1)e^{-\frac{t}{\tau_m}} + P(t)(1-e^{-\frac{t}{\tau_m}}).$$
 (5)

• Once V_m exceeds the spike threshold θ , a spike is generated, followed by an absolute refractory period of τ_{refrac} .

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Luminance FLE: Summary

- FLE can be due to delay compensation mechanism.
- Facilitating synapses may be the neural basis of delay compensation.
- Limitations:
 - Cannot explain cross-neuronal facilitation such as orientation FLE

Target Experiment: Orientation FLE



- Cannot model with single neuron.
 - V1 orientation-tuned cells have narrow tuning.
- Need network of neurons, with directionally biased weights.

Model: A Ring of Orientation Cells



- Shift in firing rate distribution when FLE occurs.
- Needed:
 - Directionally biased connection weights.
 - Facilitating dynamics.

Results: Learned Weights



- Weight in the direction of rotation increases.
- Weight in the opposite direction of rotation decreases.

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Model: STDP and Facil. Synapses



(a) STDP ($\Delta t = t_{
m post} - t_{
m pre}$)

<figure><figure>

(b) Facil. Synapses

- Spike Timing Dependent Plasticity (Bi and Poo 1998): Set up directionally biased weights.
- Facilitating Synapses: Extrapolation across connections.

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Results



• Peak firing neuron shifts in the direction of rotation.

Results: STDP or Facil. Synapse

Alone



• STDP or facilitating synapses alone was insufficient.

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Orientation FLE: Summary

For cross-neuronal facilitation, both

- STDP
- Facilitating synpases

are needed.

Application: Pole Balancing

Modified Pole-Balancing Problem



- 2D pole balancing problem.
- Delay introduced in input (position and pole angle).

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Neuroevolution of Recurrent Neural

Network Controller



- Fully recurrent neural network controller.
- Trained through neuroevolution (ESP by Gomez and Miikkulainen 1998, 1999; Gomez 2003).

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ESP Activation

Neuron state is determined by instantaneous weighted sum of activity:

$$X_i(t) = g(\sum_{j \in N_i} w_{ij} X_j(t)),$$

where $g(\cdot)$ is a nonlinear activation function, N_i the set of neurons sending activation to neuron i, and w_{ij} the connection weight from neuron j to neuron i.

Approach: Add Dynamics to Neuron



• Facilitatory activity (left):

A(t) = X(t) + (X(t) - A(t-1))r,

A(t): facilitated activation level at t; X(t): instantaneous activation; r: facilitation rate ($0 \le r \le 1$).

• Decaying activity (right): A(t) = A(t-1)r + X(t)(1-r).

${\rm Encoding}\; r$

- ESP was modified to use the facilitating or decaying dynamics.
- The rate parameter *r* was encoded in the chromosome so that it can evolve.

Experiment

Compare task performance under three types of dynamics:

- Control: Basic ESP implementation.
- FAN: Facilitatory Activation Network.
- DAN: Decaying Activation Network.

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Results: Activation Pattern



- Last 1000 steps in successful balancing trials.
- 1-step delay, from iteration 50 to 150.
- FAN shows smoother, low-amplitude oscillation.

Results: Cart Trajectory

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- 1-step delay, from iteration 50 to 150.
- FAN shows a smooth trajectory with a much smaller footprint.

Results: Success Rate



- Different delay conditions were tested.
- FAN showed best performance under all conditions (t-test, p < 0.005, n = 250).

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Results: Effect of Increased Delay



- Performance under increased delay and input blank-out period.
- In all conditions, FAN performed the best.

Results: Speed of Learning



- Different delay conditions were tested (same as above).
- FAN showed best performance under all conditions (t-test, p < 0.0002, n = 250), except for the θ_z -delay case (p = 0.84, i.e., no difference).





Mehta and Schaal (2002)

- Input feed cut off for $40\sim 500~{\rm ms}$ while balancing a virtual pole.
- Humans are good at dealing with input blank-out.
- FAM shows similar robustness. $_{40}^{40}$



- FAN: best neurons had high r
- DAN: best neurons had low r

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Discussion

- Can predictive traces be found in cortical/cerebellar dynamics? (cf. Harter; Kozma and Freeman; Principe; Werner; Voicu)
- Role of prediction in decision making? (cf. Levine; Wunsch)
- Nonlinear control with delay? (cf. Lewis)
- Facilitating (afferent) and nonfacilitating (associative) synapses in the olfactory system (cf. Gutierrez-Osuna)
- Predicted future state (and goal) as a moving target to be optimized against? (cf. Werbos)
- Use of delay in simulated agents to facilitate the evolution of predictive capabilities (cf. Miikkulainen)
- Differential role of prediction in differentiation-oriented vs. synthesis-oriented cultures (Perelovsky). 43

Summary: Pole Balancing

- Facilitatory dynamics help alleviate debilitating effects of delay in the input.
- Facilitatory dynamics can help in delay in external environment as well (potential for real prediction?).
- Decaying dynamics make things worse.

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Future Directions

Autism:

- Problem in coherent motion detection (Milne et al. 2002).
- Problem with processing moderately rapid motion (Gepner et al. 2001; Gepner 2002).

Dyslexia:

• Difficulty with processing rapidly changing stimulus (Hari and Renvall 2001)

Predictions:

- Autistics and dyslexics may not perceive FLE.
- Abnormal growth in brain size may have outgrown built-in delay compensation mechanisms.

Conclusions

- Facilitatory (extrapolatory) dynamics at a single-neuron level can help compensate for neural delay.
- Facilitatory synapses may be implementing such a function: They are not just for memory!
- Such mechanisms may have evolved into predictive mechanisms providing access to estimated future states.

Question: Why Do We Have a Brain?



Sources: http://homepages.inf.ed.ac.uk/jbednar/ and http://bill.srnr.arizona.edu/classes/182/Lecture-9.htm

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