Undecidable Problems

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Post's Correspondence Problem

Given: A finite alphabet A, a finite set of pairs (x,y) of strings over the alphabet A.

Goal: Find a string over the alphabet A that can be composed in two different ways:

- by concatenating strings $x_1x_2...x_n$ from the first components
- by concatenating strings $y_1y_2...y_n$ from the second components

of a sequence (x_1,y_1) , (x_2,y_2) , ..., (x_n,y_n) of the given pairs.

PCP Example 1

Given: Alphabet $A=\{a,b\}$, $P=\{(bab, a), (ab, abb), (a, ba)\}$

Solution: abbaba

 $x_2 x_1 x_3 = ab \parallel bab \parallel a$

 $y_2 y_1 y_3 = abb || a || ba$

Important: You need to select a sequence of pairs from P

Projecting on first components must be the same as projecting on the second components. Reordering is not allowed.

PCP Exercise

Given: Set of pairs $P = \{ (1, 111), (10111,10), (10,0) \}$ over $A = \{0,1\}$

Find a solution to Post's correspondence problem.

Solution

Given: Set of pairs $P = \{ (1, 111), (10111,10), (10,0) \}$ over $A = \{0,1\}$

Find a solution to Post's correspondence problem.

Solution: (2,1,1,3)

 $x_2 x_1 x_1 x_3 = 10111 || 1 || 1 || 10 = 101111110$

 $y_2 y_1 y_1 y_3 = 10 || 111 || 111 || 0 = 101111110$

PCP Example

The Post's correspondence problem with

 $P = \{ (001,0), (01,011), (01,101), (10,001) \} \text{ over } A = \{0,1\}$

has a solution, but the smallest requires n=66 words!

Main Result

Theorem: The Post's correspondence problem is undecidable when the alphabet has at least two elements.

Idea of the proof: Reduce the halting problem onto the Post's correspondence problem. This is often done via an intermediate step, where a RAM machine with a single register is used.

Context Free Grammars

Problem: Is a given context-free grammar G unambiguous?

[A context-free grammar G is unambiguous iff every string s in L(G) has a unique left-most derivation. The reference grammars given for many programming languages are often ambiguous (e.g. dangling else problem). Sometimes formal languages have ambiguous and unambiguous grammars.]

This problem is undecidable. One can reduce the PCP problem to this one.

Example

The regular language $\{ \epsilon, a, aa, aaa, aaaa, aaaaa, ... \}$

Ambiguous grammar: A -> aA | Aa | ϵ

Unambiguous grammar: A -> aA | ϵ

Example 2

The context free grammar A -> A + A | A - A | a

is ambiguous, since a + a + a has two different left-most derivations.

and

(replacing left-most nonterminal A by A+A)

Example 3 (Dangling Else)

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Statement = if Condition then Statement
             if Condition then Statement else Statement
The following statement can be parsed in two different ways:
  if a then if b then s else s2
We can parse it as
  if a then (if b then s) else s2
or as
  if a then (if b then s else s2)
```

This is an example of an ambiguous language.

Chomsky Hierarchy

The classification of formal grammars by Noam Chomsky imposes restrictions on the production rules u -> v:

- (0) no restrictions
- (1) no shortening: |u| <= |v|
- (2) context free: u is a nonterminal symbol, $v \neq \epsilon$
- (3) (right) regular: u is a nonterminal symbol, v is a single terminal symbol, or a nonterminal symbol followed by a terminal symbol, start symbol can produce the empty string.

Recursive Languages

A formal language is called recursive if and only if there exists a Turing machine such that on input of a finite input string

- halts and accept if the string is in the language,
- and halts and rejects otherwise.

Recursive languages correspond to decidable problems.

Examples and Counterexamples

Every context-sensitive grammar is recursive.

There exist recursive languages that are not context-sensitive.

The language corresponding to the Halting problem is not recursive.

Recursive Enumerable

The languages that are accepted by a Turing machine are called recursively enumerable languages.

The type-0 formal languages are precisely the recursively enumerable languages.